Tools for Publishing LaTeX Documents on the Web

Julius O. Smith III

Center for Computer Research in Music and Acoustics (CCRMA)

Department of Music, Stanford University, Stanford, California 94305 USA

Abstract

This paper documents the author's configuration for generating online publications (such as this one) in HTML and PDF formats from LaTeX source. A self-contained directory tree is provided which includes an example conference paper, journal article, and book. Typing "make install" in the top-level directory conveniently generates a website containing the three example documents in both formats, with links to the "hardcopy" formats appearing at the bottom of each HTML page. Additionally, a slightly updated version of latex2html is provided that fixes some bugs affecting the examples of this paper.

Contents

1	Intr	roduction	3
2	Features		4
3	Installing LaTeX2HTML		
	3.1	Overriding Bugs in Your Init File	5
	3.2	Empty Figures	5
	3.3	Fixing Grey Backgrounds in Equation Images	6
	3.4	Eliminating Black Rules Under Equation Images	7
	3.5	Why Fork the LaTeX2HTML Distribution?	8
4	Inst	talling and Compiling the webpubdemo Directory	8
	4.1	Installing .latex2html-init	8
	4.2	Installing LaTeX and BibTeX Input Files	9
	4.3	Building the Examples	10
	4.4	Browsing Precompiled Examples on the Web	10
	4.5	Troubleshooting	11

5	Makefiles		
	5.1	Commonly Used Make Targets	11
	5.2	All Make Targets	12
	5.3	A Word About .TIMESTAMP Files	12
6	Mo	re About .latex2html-init	13
	6.1	Figure Backgrounds	14
	6.2	Color Overrides	14
	6.3	Miscellaneous Settings	15
	6.4	Global Website Index	15
7	Usi	ng your Own Home Page	15
	7.1	Using the HTML BASE Element	17
8	Cas	cading Style Sheets	17
9	Con	nclusions	17

1 Introduction

This note describes software tools for publishing on the Web in HTML and PDF formats, from LaTeX source. As an example, the website http://ccrma.stanford.edu/~jos/ (including this document you are reading) was generated from source using a single "make" command in the source root directory. These tools evolved on Red Hat Linux distributions since 1999, and they should work equally well on any Linux or UNIX system including LATeX, BibTeX, and latex2html. They should also work, with minor adaptations, under Windows, e.g., using the CygWin port of the GNU tools.

Tools used here include

- 1. LATEX, TEX, and BibTEX— for processing the document source, including
 - dvips for converting LaTeX output to PostScript, and
 - ps2pdf for converting PostScript to PDF format.

On a Red Hat Linux system, in particular, all of the above and more are contained within the following software packages:

- tetex-latex
- tetex
- tetex-dvips
- tetex-fonts
- tetex-xdvi

For example, the command "yum install tetex-latex" will install the first four of the above packages, if they are not already installed.

- 2. latex2html for generating HTML versions. Installation of latex2html is described in §3 below.
- 3. ~/.latex2html-init a custom initialization file provided herein.
- 4. A Makefile collection for compiling and installing documents in HTML and PDF formats (also provided herein).

Regarding PDF format generation, note that it is possible to compile LATEX directly into PDF using pdflatex, which is included in the tetex-latex distribution. However, at the time of this writing, PostScript figures are not supported by pdflatex. Since the author uses PostScript figures extensively, this option will not be discussed further (although it is possible to convert one's PostScript figures to PDF figures and proceed with pdflatex).⁴

¹http://www.latex-project.org/

²http://www.ecst.csuchico.edu/~jacobsd/bib/formats/bibtex.html

 $^{^3 {\}tt www.latex2html.org}$

⁴I have often made use of the editability of PostScript files to repair, port, and otherwise upgrade PostScript figure files. I have not had much luck trying to edit PDF figure files, other than what can be accomplished using Adobe Acrobat on a Windows system. I should note that, in part for this reason, I have never actually tried converting my figures to PDF and using pdflatex. Another reason is that I am quite satisfied with the results of generating PostScript and converting to PDF.

I will henceforth assume the reader is familiar with the use of LATEX, BibTEX (optionally), and latex2html, since those are documented elsewhere [4, 1, 2, 3]. Therefore, this article will focus mainly on simple working examples, the Makefiles, and the custom .latex2html-init file.

2 Features

Here are the main features of the make files and latex2html init-file described in this article:

- 1. All documents are unified under a single set of LATEX format settings (which are easily over-ridden in individual documents).
- 2. Several documents may be compiled and/or installed at once.
- 3. HTML and PDF versions of each document are generated automatically from one LATEX source.
- 4. Every generated HTML page (optionally) has a link inviting the reader to download the current document in PDF format.
- 5. If the document is part of a larger work, such as a book, a configuration variable can be set in the document's .12h file which causes a link to the larger work to be added at the bottom of each HTML page. (The document's .12h file supplements and overrides the more global .latex2html-init file.
- 6. A full bibliographic citation is included in the footer of each page in all formats.
- 7. A copyright notice, name, address, etc., are generated at the bottom of each HTML page.

3 Installing LaTeX2HTML

You should already have latex and bibtex installed on your system. You may also have latex2html installed (normally in /usr/bin on Unix machines). However, there are at least five bugs in the latest release of LaTeX2HTML that I have found it necessary to fix. My own "forklet" of LaTeX2HTML that either fixes or gets around these bugs is available at GitHub:

https://github.com/josmithiii/l2hmj

This variant consists of simplest fixes and workarounds to known bugs in version 2002.2.1-6 of LaTeX2HTML, where the '-6' refers to the version containing patches for the Red Hat Fedora Core 6 release. (Hopefully the Red Hat patches are beneficial for all platforms.)

If you can't install your own version of l2hsp for any reason, continue on to the following subsections, where some alternatives are suggested (and the bugs described in more detail). Otherwise, install my "l2h forklet" and skip to the next section, "Installing and Compiling the webpubdemo Directory".

3.1 Overriding Bugs in Your Init File

Three of the bugs are in the latex2html perl script itself, and these are easily fixed by overriding the affected subroutines in your init file ~/.latex2html-init. A simplified version of my own init file containing these fixes may be found here⁵.

3.2 Empty Figures

Somewhere around ghostscript-8.63 (and presumably somewhat earlier), all images generated by the latex2html's pstoimg utility became empty. Some debugging revealed that the problem could be worked around by disabling the \$have_geometry variable in pstoimg. This results in no translation or cropping of the image when converting from PostScript to .pnm using gs. The cropping is then done later by pnmcrop. Fixing this bug will speed up image translation. I first noticed the problem in early 2009 (on Fedora 10 and Mac OS X).

Here is the relevant diff for pstoimg:

```
diff -cb pstoimg-prv pstoimg
*** pstoimg-prv Sat Dec 27 04:54:49 2008
--- pstoimg Fri Mar 13 03:39:48 2009
******
*** 961,967 ****
            bbw = int(bbw + 0.99);
            bh = int(bh + 0.99);
            GEOMETRY = "\{bbw\}x\{bbh\}";
ļ
            $have_geometry = 1;
           last;
            }
         }
--- 968,974 ----
            bbw = int(bbw + 0.99);
            bh = int(bh + 0.99);
            GEOMETRY = "\{bbw\}x\{bbh\}";
! #jos:
                 $have_geometry = 1;
            last;
            }
         }
******
*** 1001,1007 ****
      $bbw += 10; # add a 5pt margin for safety
      $bbh += 40; # add a 20pt margin for safety
      GEOMETRY = "\{bbw\}x\{bbh"\};
!
      $have_geometry = 1;
      }
```

⁵http://ccrma.stanford.edu/~jos/webpub/dot-latex2html-init

```
if($have_geometry) {
    $gs_size = "-g$GEOMETRY ";
--- 1008,1014 ----
    $bbw += 10;  # add a 5pt margin for safety
    $bbh += 40;  # add a 20pt margin for safety
    $GEOMETRY = "${bbw}x$bbh";
! #jos:    $have_geometry = 1;
    }
    if($have_geometry) {
    $gs_size = "-g$GEOMETRY ";
```

Needless to say, this is just a workaround for the problem, and really the arguments to ghostscript should be properly debugged.

3.3 Fixing Grey Backgrounds in Equation Images

Another important bugfix is needed in the perl script pstoimg (normally located in /usr/bin/). It's a one-character change described by the following "diff":

```
diff -cb pstoimg /usr/bin/pstoimg
*** pstoimg Sat Dec 16 15:55:09 2006
--- /usr/bin/pstoimg Sun Dec 11 03:14:00 2005
******
*** 1021,1027 ****
      }
    my $had_nonwhite;
    if($opt{white}) {
!
      (TeXcolorgray clippath fill grestore)/$1 1 $2/s);
    $ps_changed = $had_papersize || $had_nonwhite;
    if($ps_changed) {
--- 1021,1027 ----
      }
    my $had_nonwhite;
    if($opt{white}) {
      (TeXcolorgray clippath fill grestore)/$1 1 $2/s);
    $ps_changed = $had_papersize || $had_nonwhite;
    if($ps_changed) {
```

The change is to remove the '\n' from the search string that detects whether or not the PostScript image-file being processed has a gray background or not. Without this fix, equation images all have a grey background, even when the option \$\text{WHITE_BACKGROUND}\$ is set nonzero in

"/.latex2html-init. Some years ago, the TeXcolorgray fill command always started on its own line. Since around the time of Fedora Core 2, this is no longer the case, so expecting it at the beginning of the line fails. The fix is simply to allow a match anywhere in the line.

3.4 Eliminating Black Rules Under Equation Images

The fifth problem is random underbars and sometimes left-bars on the boundaries of equation images. This only happens if the option '-Ppdf' is passed to dvips for image creation, but that is unfortunately wired in as a default in the standard distribution (at least Red Hat's).

The problem here is due to the relatively new file

/usr/share/texmf/dvips/misc/alt-rule.pro

which defeats LaTex2HTML's algorithm for stripping off these temporary black bars during image processing.

One way to avoid this problem is to eliminate the '-Ppdf' option for dvips in the latex2html configuration file

/usr/share/latex2html/l2hconf.pm

My line reads as follows:

\$DVIPSOPT = ''; # -Ppdf pulls in alt-rule.pro which causes black eqn underlines

Another work-around is to modify /usr/share/texmf/dvips/misc/alt-rule.pro to round the dimensions of the marker rules to an integer number of pixels before drawing them (which is how it worked before alt-rule.pro appeared). A copy of alt-rule.pro with the one-line fix installed may be found here.⁶ (The line beginning with transform is the added line.)

A true fix (as opposed to the above workarounds) would be to modify LaTex2HTML so that it generates rules having dimensions which are always an integer number of pixels in device coordinates. For example, search for "\\def\\centerinlinemath" in the file /usr/bin/latex2html (which generates code into the file images.tex when latex2html is run), and observe the \\vrule code and other rules (the code is easier to read in images.tex). I believe zero-width rules are ok, since that's supposed to map to a width of 1 pixel in print-device coordinates (although nowadays, one pixel can be quite invisible). The problem, if I recall correctly, occurs when the length of the rule is not an integer number of pixels. In that case, alt-rule.pro uses gray-levels to achieve a more accurate image, but then pnmcrop, which is looking for solid black rules, fails to recognize them completely and leaves one or both of them in the image. Another proper fix would be to recognize the gray-edged rules using more robust image detection methods, such as cross-correlation, but that would add a lot of computation. For further discussion, see the mailing list entry on this topic. Another true fix would be to modify the method by which images are forced to be embedded in a rectangle of a certain size by placing black rules on the left and bottom of each image and then trying to crop them off later using pnmcrop. To see all this in action, run with debugging turned on via "latex2html -d".

⁶http://ccrma.stanford.edu/~jos/webpub/alt-rule.pro

3.5 Why Fork the LaTeX2HTML Distribution?

I have reported all of the above-cited bugs to the official mailing list, to some individuals, and to various bugzilla bug reports, but they were never incorporated into an official "upstream" release. Also, there didn't appear to be any new releases since 2002, and even that one seemed to be an unofficial personal version. The original CVS repository trunk appears to have disappeared. Since I had a funded research project that depended on all team members having a working version of latex2html, I decided to create the above version and post it on my website in 2006. There is now a 2008 version which I have not tried because I have no problems that warrant trying to upgrade. More interestingly, Paulo Ney de Souza has released a new version in 2017 that should contain all my bugfixes (as we corresponded and he knew about my fork):

```
https://www.ctan.org/pkg/latex2html
```

Installing and trying out this one is high on my list of priorities!

4 Installing and Compiling the webpubdemo Directory

In the Web version⁷ of this paper, there is a demo directory contained in the file webpubdemo.tar.gz. Copy this file to your computer, and unpack it using the command

```
tar -xvzf webpubdemo.tar.gz
```

in the directory containing the file. This should create a subdirectory named webpubdemo.

4.1 Installing .latex2html-init

If you don't already have a .latex2html-init file, simply type

```
cd webpubdemo
cp dot-latex2html-init ~/.latex2html-init
```

If you do have a .latex2html-init file, you can probably just append the new one to your existing one. (Insert it just before the last line if it is simply "1;". Such a line provides a "true" return value for Perl.)

Since latex2html init files are executed as Perl scripts, appending the new one may override some preferences you had set. However, you should be able to try out the new preferences and then delete the new lines you don't want.

No changes to dot-latex2html-init are required for simply trying out a build of the webpubdemo examples. However, for future use, the following edits are desirable:

1. edit the \$MYNAMEHOME variable to point to your Web home page,

⁷http://ccrma.stanford.edu/~jos/webpub/

- 2. edit \$MYNAMEEMAIL to contain your email address,
- 3. change "My Full Name" to your full name, and
- 4. optionally change all occurrences of "MYNAME" to your initials, or whatever. This is just a variable-name prefix to avoid collisions with latex2html symbols. If you make this change, you need to make it also in the .12h file in each of the three example subdirectories if you want them to still compile properly.

4.2 Installing LaTeX and BibTeX Input Files

Since you are presumed to have LaTeX, BibTeX, and LaTeX2HTML already installed, you should already have the environment variables \$TEXINPUTS, \$BSTINPUTS, \$BIBINPUTS defined. In my .tcshrc file, for example, I have the lines

```
setenv TEXINPUTS ".:$HOME/texinputs::"
setenv BSTINPUTS ".:$HOME/texinputs::"
setenv BIBINPUTS ".:$HOME/texinputs::"
```

Thus, in all cases, the current directory is searched, followed by my "/texinputs directory, followed by whatever the "system directory" is in each case. (The null entry '::' denotes "default system directories" — try finding that in the documentation.)

Let <texinputs>, <bstinputs>, and <bid>disputs> denote any valid directory you are using for each case. Then, to be able to compile the webpubdemo examples, you need to type, in the webpubdemo directory,

```
cp cmj.bst <bstinputs>
cp jos.bib <bibinputs>
cp index.ist <texinputs>
```

Alternatively, you could easily edit the examples to not need these files. However, then you would miss out on some of my suggestions!

For example, I generally prefer cmj.bst, created with natbib, to any of the default bibliography formats in LaTeX. (Here, "cmj" stands for "Computer Music Journal.") For example, references are cited using up to two author-last-names (using "et al." for three or more), followed by the year (using suffixes when there is more than one paper by the same author(s) in the same year, etc.). It also handles multiple citations better than similar styles I've seen. I find it very helpful to see papers cited in the form "[Morse and Ingard 1967, Kinsler and Frey 1982]" rather than "[1,2]" or "(Mor1967,Kin1982)", for example, since, if I've studied the paper at all, I'll usually recognize the citation immediately and save myself a trip to the bibliography to see what it is. Finally, the bibliography generated by cmj.bst is sorted alphabetically by the first-author's last name, so that multiple papers by the same author are conveniently grouped together.

⁸http://www.tug.org/teTeX/

Perhaps the most unconventional feature in my bibliography file, jos.bib, is the use of *live hyperlinks* to publications which are available online. For example, if you click on [5] to visit the full bibliographic citation, you will see the hyperlink

Available online at http://ccrma.stanford.edu/~jos/kna/

and clicking on that will take you directly to the paper. If online papers ever adopt the convention of placing a *full bibliographic citation at the bottom of each page* (which these tools do), then it is easily seen that there is *no longer any need for the bibliographic citation at all* (except in the printed version, of course).

If you are an active researcher in signal processing applied to music and audio, then jos.bib might give you some useful references you didn't already have (\because) .

The index style file, textttindex.ist, is nothing special, but something like it is needed to create a reasonable looking index. Tagging words for the index using LaTeX's \index{} macro as you write is a very good habit to get into.

4.3 Building the Examples

Having installed the four "personal system input files" (and perhaps adjusting some environment variables), you are now ready to cd into the webpubdemo directory and type

make install

This should create and populate the directory /tmp/TEST-INSTALLDIR, which you can visit in your Web browser, e.g.,

netscape /tmp/TEST-INSTALLDIR/index.html &

You can install elsewhere by specifying the DESTROOT make variable, e.g.,

make install DESTROOT=/tmp/NEWTEST

4.4 Browsing Precompiled Examples on the Web

The result of a successful make may be browsed at

http://ccrma.stanford.edu/~jos/webpub/TEST-INSTALLDIR/

and downloaded from

http://ccrma.stanford.edu/~jos/webpub/TEST-INSTALLDIR.tar.gz.

The example documents lie in the following subdirectories of the webpub directory:

```
myconferencepaper - example conference paper
myarticle - example journal article
mybook - example book
```

If the make succeeded, you should find HTML and PDF versions of each of three example documents, all reachable via hyperlinks from the main "home page" in the automatically generated website (in TEST-INSTALLDIR). Browse the HTML versions and test the "download PDF" link at the bottom of any HTML page. Note also how the automatically generated "navigation links" allow easy travel in either direction through the document, as well as the ability to go "up" all the way to the central home page at the top. When one of your HTML pages is reached via a hyperlink somewhere on the Web, the navigation links make it easy for the reader to determine the *context* of your Web page by zooming out until he or she feels oriented.

4.5 Troubleshooting

If the make fails, you might need to type in some explicit paths to executables such as latex or latex2html. These go at the top of webpubdemo/Makefile.tex.

5 Makefiles

As seen above, the primary make target is "install", e.g., (to publish a website on most Linux⁹ systems running the Apache¹⁰ web server):

```
make install DESTROOT=/home/httpd/html
```

5.1 Commonly Used Make Targets

Other make targets I regularly use include

```
make dvio ;; make and view ('open') LaTeX's output DVI file
make html ;; make HTML version
make htmlo ;; open the HTML version in a Web browser
make thtml ;; ''touch'' and remake the HTML version
make hclean ;; delete the HTML version completely
make tclean ;; ''totally clean'' deletes all generated files
```

Note that make html will reuse figures from a previous make, if they exist. This is usually a good thing, but if they seem to be out of synch in some way, try "make hclean html" to regenerate them from scratch. I use make thtml when I've changed something outside of the make dependencies, such as .latex2html-init, and I want to force a remake of the HTML version while reusing figures for speed.

⁹http://www.linux.org

¹⁰http://www.apache.org

5.2 All Make Targets

Here are (almost) all make targets (see webpubdemo/Makefile.tex for exactly what they do):

```
make
                ;; make DVI file only
make dvi
                ;; make DVI file only
                ;; open DVI file (making it if necessary)
make dvio
make ps
                ;; make PostScript file
make pso
                ;; open PostScript file (making it if necessary)
make gz
                ;; make compressed PostScript file (.ps.gz)
make pdf
                ;; make PDF file
make html
                ;; make HTML version
make htmlo
                ;; open and view HTML file (making it if necessary)
make all
                ;; make all installed products (.pdf, .ps.gz, HTML)
make clean
                ;; clean up, leaving products and aux files
                ;; make "really clean" = everything but products
make rclean
make tclean
                ;; make totally clean = rclean + products
make fresh
                ;; = make fresh
make index
                ;; creat LaTeX index file ('.ind' file)
make t
                ;; touch main .tex file and then remake
                ;; just run latex once, forgetting about dependencies
make test
make htgz
                ;; Gzipped tarfile of HTML version, breaking links
                ;; Same as htgz, preserving links
make htgzl
make help
                ;; print this documentation
```

5.3 A Word About .TIMESTAMP Files

You may notice that when a LATEX source file is compiled, four "hidden" time-stamp files are created, e.g., .LATEX-PASS3-TIMESTAMP. These files are necessary to keep track of all the recompiling needed by LATEX, especially when used with BiBTEX. The standard drill is "latex, bibtex, latex," If only the .bib file is touched, we only need "bibtex, latex," and so on. For years, I tried to write webpubdemo/Makefile.tex using no time-stamp files, trying to use generated files such as the .aux and .bbl files in all make dependencies. However, I have recently finally given up on this quest, since it never worked completely right, and the use of time-stamp files has greatly simplified my life. If you can figure out how to get rid of all time-stamp files and get all the dependencies right, please send me a copy of your Makefile!

6 More About .latex2html-init

As summarized above in §4 (and in the file webpubdemo/INSTALL), the file webpubdemo/dot-latex2html-init should be copied into your login directory, renamed to .latex2html-init, and edited to install your name, user name, address, and the like.

This init file adds the following features to latex2html:

- A complete bibliographic citation of the current document at the bottom of each HTML page, fully hyperlinked.
- Links at the bottom of each HTML page for downloading a PDF version of the current document.
- Copyright and other notices at the bottom of each HTML page.

In addition, various latex2html defaults are overridden. All overrides are merely my preferences except for \$TRANSPARENT_FIGURES=0, which is explained further below.

When editing .latex2html-init, keep in mind that it is a Perl¹¹ script executed by latex2html after its own initialization. As a result, since latex2html is just a Perl script itself, your .latex2html-init can be used to override any variables or functions in latex2html. Also note that the .l2h file in each document directory can further override settings on a document by document basis. See, for example, webpubdemo/mybook/mybook.l2h for the sorts of things expected in the .l2h file. For your reading convenience, that file is listed below:

```
# Perl script webpubdemo/mybook/mybook.12h
$MYNAMEDOCDIR = "mybook";
$MYNAMEDOCTITLE = "My Book Title";
$MYNAMEDOCAUTHORS = $MYNAME;
$MYNAMEDOCPUBINFO = "Bibliographic citation goes here";
$NOHARDCOPIES = 1; # Reasonable choice for books in print
$ADDRESS = &make_myname_address;
1; # This must be the last line
```

Note the \$NOHARDCOPIES variable which is used to suppress the PDF link in the HTML. Read the .12h files in the other examples for more suggestions like this.

As enumerated in §4, customization of .latex2html-init usually goes as follows:

1. Edit \$MYNAMEHOME to point to your Web home page, under which all your publications will reside. For example, mine is

```
$JOSHOME = "http://ccrma.stanford.edu/~jos";
```

2. Edit \$MYNAMEEMAIL to hold your email address, if desired. I have a URL to a web form for this.

¹¹http://www.cpan.org

3. Change "My Full Name" to your name. This affects one line. Mine looks like

```
$JOS = "< A href=\"" . \$JOSHOME . "/\"&gt; Julius O. Smith III&lt; /A&gt; ";
```

Note that double-quote must be quoted with a backslash (\") in a Perl string.

4. Change all occurrences of "MYNAME" and "myname" to your initials, or whatever. (This is the variable-name and subroutine prefix string.) I use "JOS", so my .12h files look as follows:

```
# Perl script webpubdemo/mybook/mybook.12h
$JOSDOCDIR = "mybookdirectory";
$JOSDOCTITLE = "My Book Title";
$JOSDOCAUTHORS = $JOS;
$JOSDOCPUBINFO = "Bibliographic citation goes here";
$ADDRESS = &make_jos_address; # Call the subroutine in the init file
1: # This must be the last line (return true for success)
```

6.1 Figure Backgrounds

Ideally, we would like to use \$TRANSPARENT_FIGURES=1 in .latex2html-init and not set the page background to white. However, I have not been able to make this work. The failure is that I get various filled blotches in the figures. By setting both the figure and document backgrounds to white (\$TRANSPARENT_FIGURES=0, \$WHITE_BACKGROUND=1;, BGCOLOR="#FFFFFF"), this problem is made invisible. You may not have this problem. I think I have it because many of my PostScript figures use white-filled boxes to effectively "erase" lines (in the old NeXT Draw program); the transparent background conversion is supposed to be able to convert all occurrences of white to transparent, but I haven't been able to get this to work throughout my PostScript figures.

To try out transparent figure backgrounds, set \$TRANSPARENT_FIGURES=1, and delete the string ""BGCOLOR="#FFFFFF" in the \$BODYTEXT variable. You may also need to set \$WHITE_BACKGROUND=1;, I don't remember. Nothing works for me except white backgrounds for all.

6.2 Color Overrides

```
The $BODYTEXT variable in .latex2html-init is set to
```

```
$BODYTEXT = "BGCOLOR=\"#FFFFF\"
    TEXT=\"BLACK\"
    LINK=\"BLACK\"
    ALINK=\"BLUE\"
    VLINK=\"GRAY\"";
```

Thus, in addition to overriding the background color, the color scheme for text and links is prescribed. Both text and non-visited hyperlinks are black. I prefer this because I make extensive use of hyperlinks, and setting them to black along with the text makes them less obtrusive. Feel free to delete or modify this as desired.

Note that the use of HTML <BODY> tag parameters is "deprecated", and that we are all supposed to set things like this in Cascading Style Sheets (.css files) or XML Style Sheets instead. I personally hope the above BODY tag settings will continue to override any style sheet settings.

6.3 Miscellaneous Settings

I set the \$PAPERSIZE variable to b0 because that is the largest setting. HTML does not care how large the page is, and I actually had a "clipping" problem in the past with some large pages, until I hit upon this solution. This problem may be gone now, (if it was an early latex2html bug), but I don't see how the setting can hurt anything.

The \$ICONSERVER variable is to a local directory containing a small collection of my own icons (names having the form a_*.gif) along with all the icons that came with latex2html, version 99.2-beta6. If you encounter missing icons using a future release of latex2html, you should be able to comment-out the setting of \$ICONSERVER and copy the local icons into the icons subdirectory of your latex2html installation, \$LATEX2HTMLDIR/icons/.

To take out my icon overrides, delete the \$ICONSERVER line and also delete the six lines beginning with \$icons and \$iconsizes.

Similarly, deleting the subroutine common_navigation_panel (which overrides the way navigation panels are laid out) will restore the default latex2html version of this function. However, doing this will remove the top-level "up" link in each document which takes the user to your master home page.

6.4 Global Website Index

In the common navigation panel subroutine override in the supplied .latex2html-init file, there is a commented-out section which provides a link to your "global index file". These lines are commented out because you probably don't have such a file. See http://ccrma.stanford.edu/~jos/GlobalJOSIndex for an example of such a file. I generate this file using a Perl script which spiders my website and creates a hyperlink to every .html file it finds, using the TITLE tag as the anchor text. If you title your web pages well, the "global index" can be a useful resource, and a fast way to "get around" when you know what you're looking for. (Using the supplied .latex2html-init defaults, HTML page titles will consist of paper titles, section titles, and subsection titles. Choose your section and subsection titles carefully!)

7 Using your Own Home Page

In the demonstration example source, there is a placeholder "home page" located in

webpubdemo/other/index.html.

If you don't have a home page yet, you can modify this one to make it your own. It should be fairly self-explanatory, even if you don't already know HTML yet.

If you do have a home page (or even an entire website) already, you can just delete webpubdemo/other/index.ht and point installation to your website. Then you have to add explicit links to each document subdirectory somewhere within your Web pages. In webpubdemo/other/index.html, the links to the examples are handled as follows:

```
<H1>Online Publications</H1>
<H4>(generated from LaTeX source using the tools described in this document)
</H4>
<P>
<UL>
<LI><A HREF="TEST-INSTALLDIR/myconferencepaper/index.html">Example Conference Paper</A>
<LI><A HREF="TEST-INSTALLDIR/myarticle/myarticle.html">Example Journal Article</A>
<LI><A HREF="TEST-INSTALLDIR/myarticle/myarticle.html">Example Book</A>
</UL>
```

Thus, each automatically installed document appears in its own subdirectory at the same directory level.

Any files in the webpubdemo/other directory will be copied (recursively, in the case of subdirectories) into the installation directory. Use this directory for images and other resources that are used by multiple documents. Document-specific extras can be handled by the document's Makefile, as the myarticle example illustrates:

We see that there are two "extras" installed "as is" for this paper: (1) a compressed tarfile containing software source for computing the figures in the paper, and (2) a compressed PostScript file containing the original conference version of the paper.

Other goodies which can go here include sound examples, talk overheads, raw HTML files created outside of LATEX, and so on. Whatever you put here, remember to place explicit links somewhere in the body of the paper. In the myarticle example, the extra goodies are linked in as follows:

The following related items are available from the

```
\htmladdnormallinkfoot{Web version}{http://www.myplace.edu/\~{}mylogin/myarticle}
of this paper:
\begin{itemize}
\item Software used to generate all figures in this paper:
\htmladdnormallink{\texttt{myarticle\_extras.tgz}}{./myarticle\_extras.tgz}
\item Original conference paper (Proc.\ IXXX-95):
\htmladdnormallink{\texttt{myarticle\_original.ps.gz}}{./myarticle\_original.ps.gz}
\end{itemize}
```

Note the use of the construct '\^{\}' which is necessary to get a printed tilde (~) in the output.

7.1 Using the HTML BASE Element

Sometimes it is useful to have one web-page pose as another. That is, a web page at one URL is a link to a web page in a different directory, and the links in that page use relative path specifications. The BASE element¹² of HTML 4¹³ is useful for this purpose. However, it must appear within the <HEAD>! tag before any relative path-names are used, and not merely in the <BODY>. There is a variable in latex2html called BASE for this purpose. I set it in my standard procedure for setting the \$ADDRESS variable:

```
$BASE = &make_josdocdir_url . "/index.html";
```

8 Cascading Style Sheets

In my own website, I use a custom style sheet jos.css that affects every document in my website (generated as described above). To activate use of the CSS file, I added the following line to my ~/.latex2html-init file:

```
$STYLESHEET = "../jos.css";
```

The latest version of this file (which is quite simple), may be viewed at http://ccrma.stanford.edu/~jos/jos.cs

9 Conclusions

I hope you find these tools useful for online publishing.

References

[1] M. Goossens, F. Mittelbach, and A. Samarin, *The LATEX Companion*, Reading MA: Addison-Wesley, 1994.

¹²http://www.w3.org/TR/html401/struct/links.html#edef-BASE

¹³http://www.w3.org/TR/REC-html40/

- [2] M. Goossens, S. Rahtz, and F. Mittelbach, *The LATEX Graphics Companion*, Reading MA: Addison-Wesley, 1997.
- [3] M. Goossens, S. Rahtz, E. Gurari, R. Moore, and R. Sutor, *The LATEX Web Companion*, Reading MA: Addison-Wesley, 1999.
- [4] L. Lamport, \(\mathbb{E}T_EX: \) A Document Preparation System. User's Guide and Reference Manual, Reading MA: Addison-Wesley, 1994.
- [5] J. O. Smith, "Viewpoints on the history of digital synthesis," in *Proceedings of the* 1991 International Computer Music Conference, Montréal, pp. 1-10, Computer Music Association, searchable at http://quod.lib.umich.edu/i/icmc/, 1991, https://ccrma.stanford.edu/~jos/kna/.