

MUS420 Lecture  
Acoustic Scattering at Impedance Changes

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June 27, 2020

Outline

- Plane-Wave Scattering
- The Loaded  $N$ -Way Junction
- Lossless Scattering
  - Normalized Scattering Junctions
  - Transformer-Normalized Scattering Junctions
- Junction Passivity
- The Digital Waveguide Mesh

## Wave Scattering at an Impedance Discontinuity

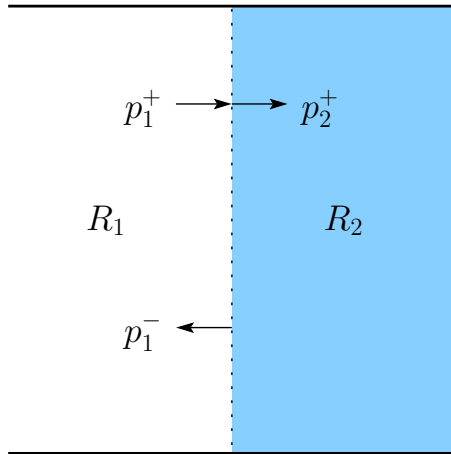
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*A change in wave impedance causes lossless signal scattering:*

- A traveling wave impinging on an *impedance discontinuity* will partially *reflect* from and partially *transmit* through the discontinuity
- *Pressure* will be *continuous* everywhere
- *Velocity in* = *velocity out* (junction has no state)
- *Signal power* (energy) is conserved

## Plane-Wave Scattering

Consider a plane-wave  $p_1^+$  propagating from wave impedance  $R_1$  into a new wave impedance  $R_2$ :



Physical constraints:

$$p_1^+ + p_1^- = p_2^+ \quad (\text{pressure continuous across junction})$$

$$v_1^+ + v_1^- = v_2^+ \quad (\text{velocity in} = \text{velocity out})$$

Ohm's Law relations:

$$p_i^+ = R_i v_i^+$$

$$p_i^- = -R_i v_i^-$$

## Scattering Solution

Let

$$p_j \triangleq p_1^+ + p_1^- = p_2^+ \quad (\text{pressure at junction})$$

$$v_j \triangleq v_1^+ + v_1^- = v_2^+ \quad (\text{velocity at junction})$$

Then we can write

$$p_1^+ + p_1^- = p_2^+ = p_j$$

$$\Rightarrow R_1 v_1^+ - R_1 v_1^- = R_2 v_2^+ = R_2 v_j$$

$$\Rightarrow R_1 v_1^+ - R_1 (v_j - v_1^+) = R_2 v_j$$

$$\Rightarrow 2 R_1 v_1^+ - R_1 v_j = R_2 v_j$$

$$\Rightarrow \boxed{v_j = \frac{2 R_1}{R_1 + R_2} v_1^+}$$

We have solved for the junction velocity  $v_j = v_2^+$ . The transmitted pressure is then  $p_2^+ = R_2 v_2^+ = R_2 v_j$ .

Since  $v_j = v_1^+ + v_1^-$ , the reflected velocity is simply

$$v_1^- = v_j - v_1^+ = \left[ \frac{2 R_1}{R_1 + R_2} - 1 \right] v_1^+ = \frac{R_1 - R_2}{R_1 + R_2} v_1^+$$

Thus, we have solved for the transmitted and reflected velocity waves given the incident wave and the two impedances.

Using the Ohm's law relations, the pressure waves follow:

$$p_2^+ = R_2 v_2^+ = R_2 v_j = \frac{2 R_2}{R_1 + R_2} p_1^+$$

$$p_1^- = -R_1 v_1^- = \frac{R_2 - R_1}{R_1 + R_2} p_1^+$$

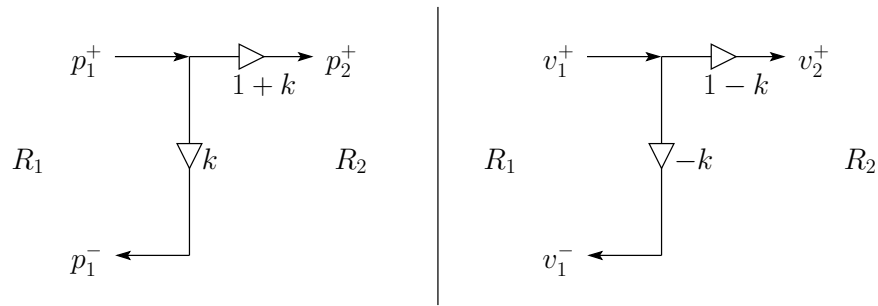
Define

$$k = \frac{R_2 - R_1}{R_1 + R_2} = \frac{\text{Impedance Step}}{\text{Impedance Sum}}$$

Then we get the following scattering relations in terms of  $k$  for pressure waves:

$$\begin{aligned} p_2^+ &= (1 + k) p_1^+ \\ p_1^- &= k p_1^+ \end{aligned}$$

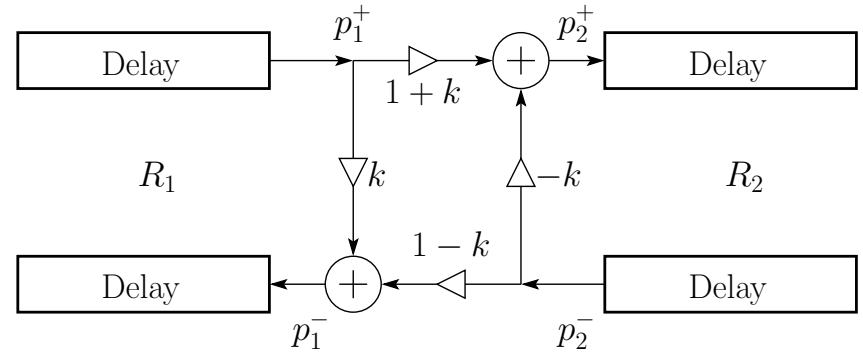
Signal Flow Graph:



Signal power conserved (left-going power negated):

$$p_1^+ v_1^+ = p_2^+ v_2^+ + (-p_1^- v_1^-)$$

## Superposition of Bidirectional Scattering



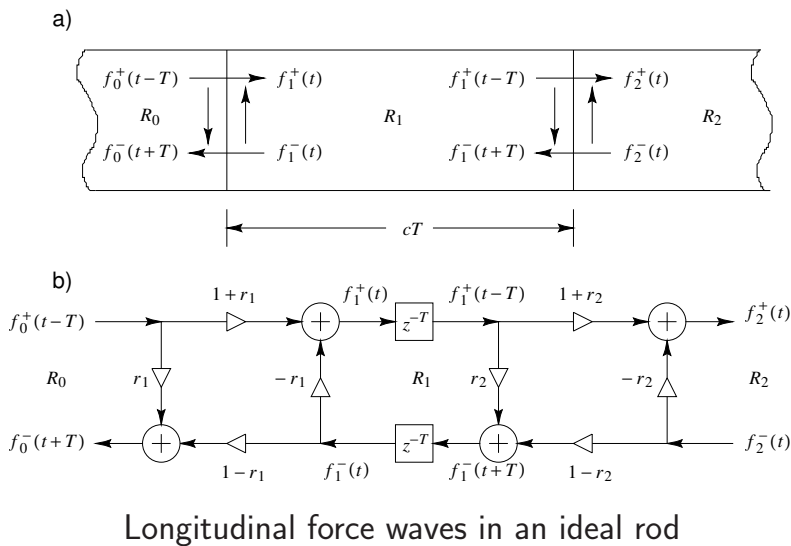
- Stepping from  $R_2$  to  $R_1$  negates  $k \triangleq \frac{R_2 - R_1}{R_2 + R_1}$
- Transmission is  $1 + \text{reflection}$  in either direction
- “Kelly-Lochbaum” scattering junction

### Special Cases:

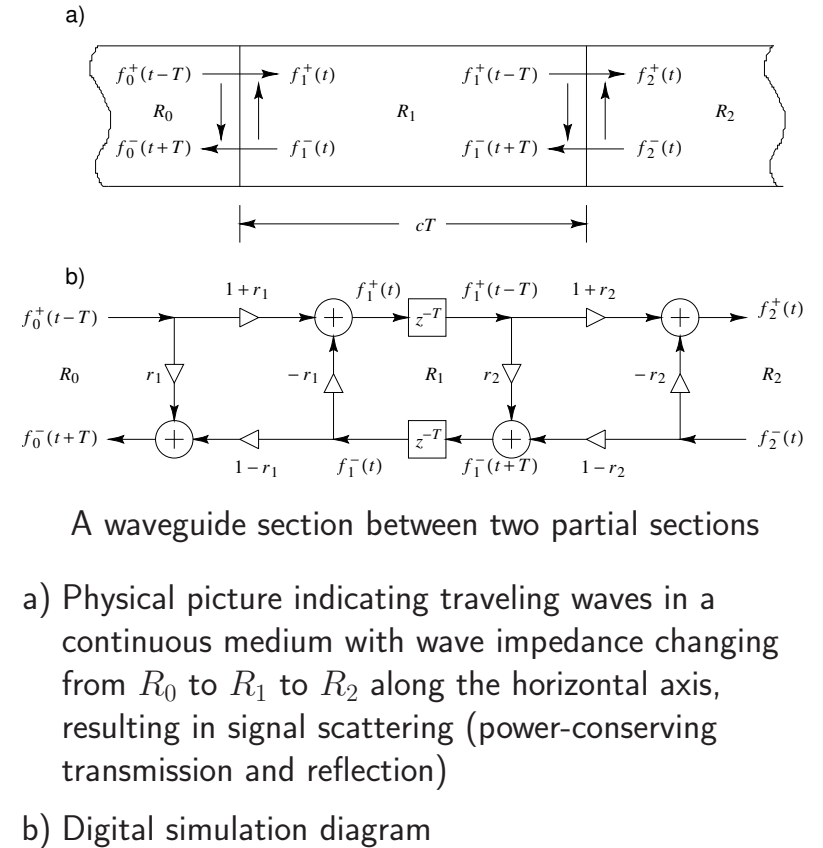
- $R_2 = \infty \Rightarrow k = 1$  (e.g., rigid wall reflection)
- $R_2 = 0 \Rightarrow k = -1$  (e.g., open-ended tube)
- $R_2 = R_1 \Rightarrow k = 0$  (no reflection)

## Longitudinal String Waves

- *Longitudinal* string waves compress and stretch along the string  $x$  axis
- String may have a nonzero diameter = “stiff string” or “rod”
- In solids, *force-density* waves are called *stress* waves



## Longitudinal Scattering in Strings



Such a rod might be constructed, for example, using three different materials having three different densities

## Longitudinal Scattering in Strings, Notes

- As before, velocity  $v_i = v_i^+ + v_i^-$  is defined as positive to the right
- $f_i^+$  = right-going traveling-wave component of the stress, positive when the rod is locally *compressed*

- The stress-wave reflection coefficients are

$$r_i = \frac{R_i - R_{i-1}}{R_i + R_{i-1}}$$

to the right, with corresponding transmission coefficients  $1 + r_i$  to the right

- To the left, the impedance step negates, so the reflection coefficients negate for waves propagating to the left

- Wave impedance is now  $R_i = \sqrt{E\rho}$  where

$\rho$  = mass density

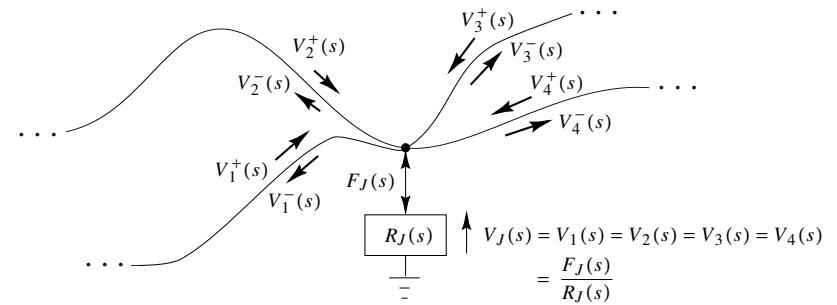
$E$  = Young's modulus of the medium

= stress over strain

- strain = relative displacement  $\delta y/y$
- To minimize the numerical dynamic range, velocity waves may be chosen instead when  $R_i > 1$

## The Loaded $N$ -Port Scattering Junction

### Four Ideal Strings Intersecting at a Load



Series junction  $\Leftrightarrow$  common velocity, forces sum to 0:

$$V_1(s) = V_2(s) = \dots = V_N(s) \triangleq V_J(s)$$

$$F_1(s) + F_2(s) + \dots + F_N(s) = V_J(s)R_J(s) \triangleq F_J(s)$$

Computing common velocity at junction:

$$\begin{aligned}
 R_J V_J &= F_J = \sum_{i=1}^N F_i = \sum_{i=1}^N (F_i^+ + F_i^-) \\
 &= \sum_{i=1}^N (R_i V_i^+ - R_i \underbrace{V_i^-}_{V_J - V_i^+}) \\
 &= \sum_{i=1}^N (2R_i V_i^+ - R_i V_J)
 \end{aligned}$$

$\Rightarrow$

$$V_J = 2 \left( R_J + \sum_{i=1}^N R_i \right)^{-1} \sum_{i=1}^N R_i V_i^+$$

or

$$V_J(s) = \sum_{i=1}^N \mathcal{A}_i(s) V_i^+(s)$$

where

$$\mathcal{A}_i(s) \triangleq \frac{2R_i}{R_J(s) + R_1 + \dots + R_N}$$

(generalized “*alpha parameter*”, cf. Wave Digital Filters)

Finally, by continuity,  $V_J = V_i = V_i^+ + V_i^- \Rightarrow$

$$V_i^-(s) = V_J(s) - V_i^+(s)$$

## Solution Properties

We determined that

$$V_J(s) = \sum_{i=1}^N \mathcal{A}_i(s) V_i^+(s) \quad (\text{junction velocity})$$

$$V_i^-(s) = V_J(s) - V_i^+(s) \quad (\text{outgoing velocity waves})$$

where

$$\mathcal{A}_i(s) \triangleq \frac{2R_i}{R_J(s) + R_1 + \dots + R_N}$$

- Lossless only when  $\text{Re}\{R_J(j\omega)\} \equiv 0$
- Memoryless only when  $\text{Im}\{R_J(j\omega)\} \equiv 0$
- Dynamic load takes all scattering coefficients into Laplace domain
  - Order of each “scattering-filter” equals load order
  - Normally *one filter* can serve entire junction
- Junction load equivalent to an  $N + 1$ st waveguide (with no input) having (generalized) wave impedance given by load impedance  $R_J(s)$  (consider “perfect termination” of a transmission line using a resistor equal in value to line impedance)

## Alpha Parameters

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Recall  $N$  velocity waveguides meeting at a series junction:

$$V_J(s) = \sum_{i=1}^N \mathcal{A}_i(s) V_i^+(s) \quad (\text{junction velocity})$$

$$V_i^-(s) = V_J(s) - V_i^+(s) \quad (\text{outgoing velocity waves})$$

where

$$\mathcal{A}_i(s) \triangleq \frac{2R_i}{R_J(s) + R_1 + \cdots + R_N}$$

In the lossless (unloaded) case,  $R_J(s) = 0$ , and so the alpha parameters are *real* and *positive* and *add up to 2*:

$$\alpha_i = \frac{2R_i}{R_1 + \cdots + R_N}$$

i.e.,

$$0 \leq \alpha_i \leq 2$$

and

$$\sum_{i=1}^N \alpha_i = 2$$

Also, we no longer have to be in the Laplace domain ( $R_J = 0$ )

## Time-Domain Lossless Series Scattering in terms of Alpha Parameters

$$\begin{aligned} v_J(t) &= \sum_{i=1}^N \alpha_i v_i^+(t) \\ v_i^-(t) &= v_J(t) - v_i^+(t) \end{aligned}$$

Alpha parameters conveniently parametrize lossless scattering junctions:

- Explicit coefficients of incoming traveling waves for computing junction velocity
- Losslessness assured when alpha parameters are nonnegative and sum to 2
- When alpha parameters sum to less than 2, there is conceptually a “resistive loss” at the junction

In the lossless, *equal-impedance* case,  $R_i = R, \forall i \Rightarrow$

$$\boxed{\alpha_i = \frac{2}{N}}$$

When  $N$  is a power of two, *no multiplies* are needed (multiply-free reverberators, waveguide meshes, etc., are based on this)

## Reflection-Free Ports

To suppress series-junction *reflections* on one of the strings, say string 1, then we set its wave impedance to the *series combination* (i.e., sum) of the other wave impedances meeting at the series junction:

$$R_1 = R_2 + R_3 + \cdots + R_N$$

- This choice of  $R_1$  *matches* the impedance seen from string 1 when entering junction
- Such matching eliminates an *impedance step* seen by waves traveling from string 1 into all of the other strings

In this case, the first alpha parameter becomes

$$\alpha_1 = \frac{2R_1}{R_1 + R_2 + \cdots + R_N} = \frac{2R_1}{R_1 + R_1} = 1$$

and the remaining alpha parameters can be expressed as

$$\alpha_i = \frac{2R_i}{2R_1} = \frac{R_i}{R_1}, \quad i = 1, 2, \dots, N$$

and the sum of the  $N - 1$  remaining alpha parameters is therefore 1 since there is no junction load.

## Normalizing by the Wave Impedance at a Reflection-Free Port

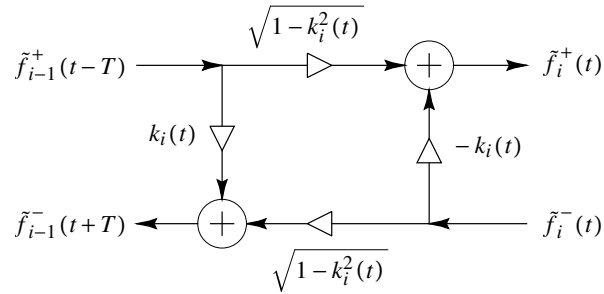
Often we only care about the signal scattering and not the specific impedance values. In that case it is convenient to divide all impedances at the junction by  $R_1$ , defining  $\tilde{R}_i \triangleq R_i/R_1$ , so that

$$\begin{aligned} \tilde{R}_1 &= 1 \\ \tilde{R}_i &\in [0, 1], \quad i = 2, \dots, N \\ \sum_{i=2}^N \tilde{R}_i &= 1 \\ \alpha_1 &= 1 \\ \alpha_i &= \tilde{R}_i \\ \sum_{i=2}^N \alpha_i &= 1 \end{aligned}$$

String 1 is said to intersect with the other strings at a *reflection-free port*. For  $N > 2$ , the other strings are attached to the junction at reflecting ports.



## Normalized Scattering Junctions



The normalized scattering junction

- Recall *normalized waves*:

$$\tilde{f}_i^+ \triangleq f_i^+ / \sqrt{R_i} \quad \tilde{v}_i^+ \triangleq v_i^+ \cdot \sqrt{R_i}$$

- Converting scattering to *normalized waves*  $\tilde{f}^\pm$  gives

$$\tilde{f}_i^+(t) = \sqrt{1 - k_i^2(t)} \tilde{f}_{i-1}^+(t - T) - k_i(t) \tilde{f}_i^-(t)$$

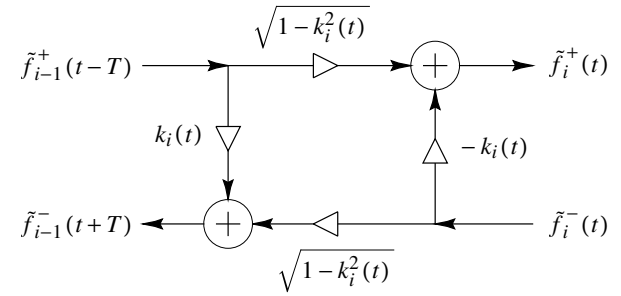
$$\tilde{f}_{i-1}^-(t + T) = k_i(t) \tilde{f}_{i-1}^+(t - T) + \sqrt{1 - k_i^2(t)} \tilde{f}_i^-(t)$$

- Better term = “Normalized-wave scattering junction”
- Normalized junction is equivalent to a *2D rotation*:

$$\tilde{f}_i^+(t) = \cos(\theta_i) \tilde{f}_{i-1}^+(t - T) - \sin(\theta_i) \tilde{f}_i^-(t)$$

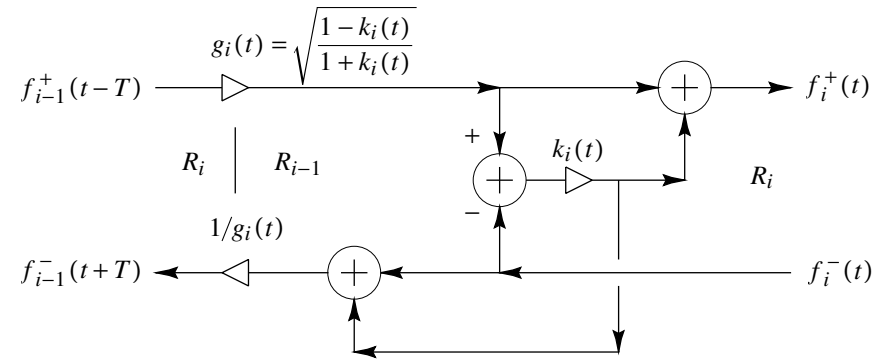
$$\tilde{f}_{i-1}^-(t + T) = \sin(\theta_i) \tilde{f}_{i-1}^+(t - T) + \cos(\theta_i) \tilde{f}_i^-(t)$$

## Normalized Scattering Junction



The normalized scattering junction

- Four multiplies and two additions required
- Using *transformer normalization*, we can obtain *three-multiply, three-add* variations:



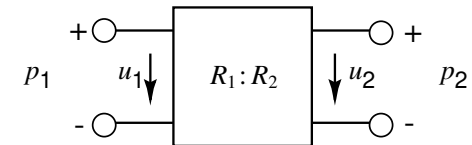
## The Digital Waveguide Transformer

The ideal transformer

- scales up pressure and scales down velocity by the same factor
- steps wave impedance from  $R_1$  to  $R_2$  (and vice versa) without reflections
- conserves power
- No scattering reflections generated
- Physical in principle, but not *realizable*  
There are engineering approximations, however:
  - Conical acoustic tube
  - Horn loudspeakers
  - Quarter-wave microwave transformers

## Transformer Scattering Formulas

General Two-Port:



The general 2-port.

Power conservation:

$$p_1 u_1 = -p_2 u_2$$

$$\Leftrightarrow (p_1^+ + p_1^-) \left( \frac{p_1^+ - p_1^-}{R_1} \right) = -(p_2^+ + p_2^-) \left( \frac{p_2^+ - p_2^-}{R_2} \right)$$

Non-reflecting:

$$p_1^- = g_1 p_2^+$$

$$p_2^- = g_2 p_1^+$$

for some constants  $g_1, g_2$

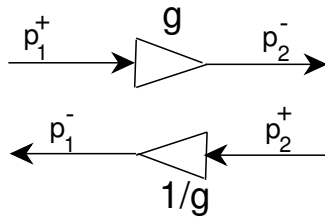
Solution:

$$p_1^- = \sqrt{\frac{R_1}{R_2}} p_2^+ \triangleq \frac{1}{g} p_2^+$$

$$p_2^- = \sqrt{\frac{R_2}{R_1}} p_1^+ \triangleq g p_1^+$$

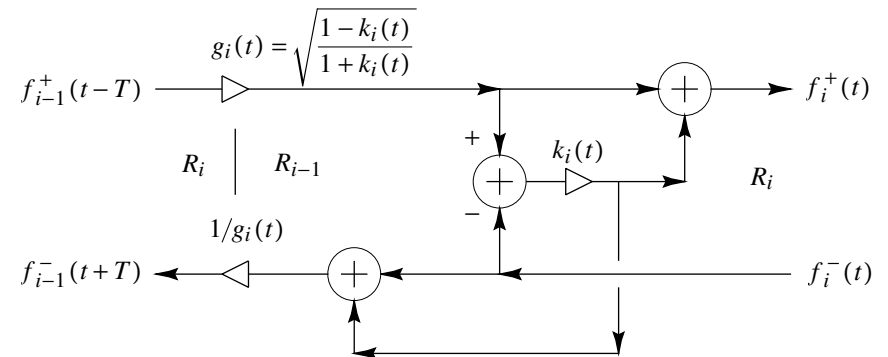
where  $g \triangleq$  transformer “turns ratio”

Wave-flow diagram:



The ideal 2-port transformer

### Three-Multiply Transformer-Normalized Scattering Junction



- Using transformers, all waveguides are normalized to the same impedance,  $R_i \equiv 1$
- $g_i$  and/or  $1/g_i$  may have a large dynamic range
- While transformer-normalization trades a multiply for an add, up to 50% more bits needed in junction adders (see text)

## Principles of Passive Construction

We can state the following general principles for *passive signal processing*:

- Confine all nonlinear operations to *physically meaningful wave variables*
- Signal power = *square* of physical variable times admittance or impedance
- *Passivity* assured if *all effective gains* less than 1
- Passive rounding:
  - Apply to *extended-precision intermediate result*
  - Magnitude truncation (“rounding toward zero”)
  - Error power feedback
- *Limit cycles* impossible in passive systems
- *Overflow oscillations* impossible in passive systems
- *Energy* in ideal implementation = *Lyapunov function* bounding energy in the finite-precision implementation

## Structural Losslessness - Two-Port Case

- *One-multiply* scattering junctions are *structurally lossless*: Only *one parameter* for which all *in-range* quantizations correspond to lossless scattering
  - *Reflection coefficient*  $k_i \in [-1, 1]$
  - *Alpha parameter*  $\alpha_i \in [0, 2]$
- Not all normalized scattering junctions are structurally lossless
  - The four-multiply normalized junction has *two* parameters,  $s_i \triangleq k_i$  and  $c_i \triangleq \sqrt{1 - k_i^2}$ , which may not satisfy  $s_i^2 + c_i^2 = 1$  after quantization
  - The three-multiply normalized junction requires non-amplifying rounding on the product of the quantized transformer coefficients  $(g_i) \cdot (1/g_i) \leq 1$

## Net Signal Power at a Two-Port Scattering Junction

A junction is passive if the power flowing away from it does not exceed the power flowing into it

$$\underbrace{\frac{[f_i^+(t)]^2}{R_i(t)} + \frac{[f_{i-1}^-(t+T)]^2}{R_{i-1}(t)}}_{\text{outgoing power}} \leq \underbrace{\frac{[f_{i-1}^+(t-T)]^2}{R_{i-1}(t)} + \frac{[f_i^-(t)]^2}{R_i(t)}}_{\text{incoming power}}$$

Let  $\hat{f}$  denote the finite-precision version of  $f$ . Then a *sufficient* condition for junction passivity is

$$\begin{aligned} |\hat{f}_i^+(t)| &\leq |f_i^+(t)| \\ |\hat{f}_{i-1}^-(t+T)| &\leq |f_{i-1}^-(t+T)| \end{aligned}$$

## Digital Waveguide Mesh

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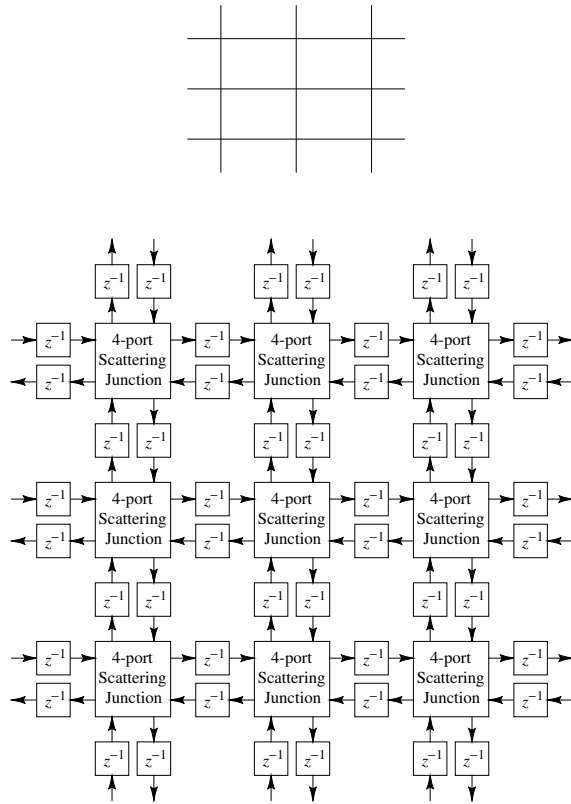
### 2D mesh

- Rectilinear: 4-port junctions (no multiplies)
- Hexagonal (“chicken wire”): 3-port junctions
- Triangular: 6-port junctions (staggered rect. w. diagonals)

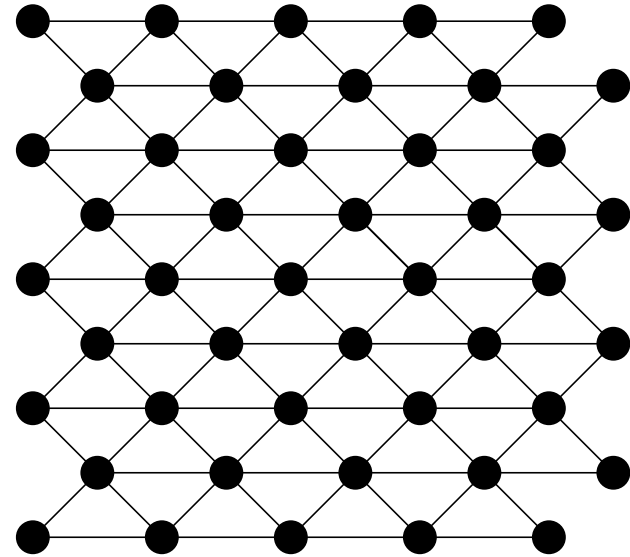
### 3D mesh

- Rectilinear: 6-port junctions
- Diamond crystal lattice (tetrahedral mesh): 4-port junctions (no multiplies)

## 2D Rectangular Mesh



## 2D Triangular Mesh over Staggered Grid

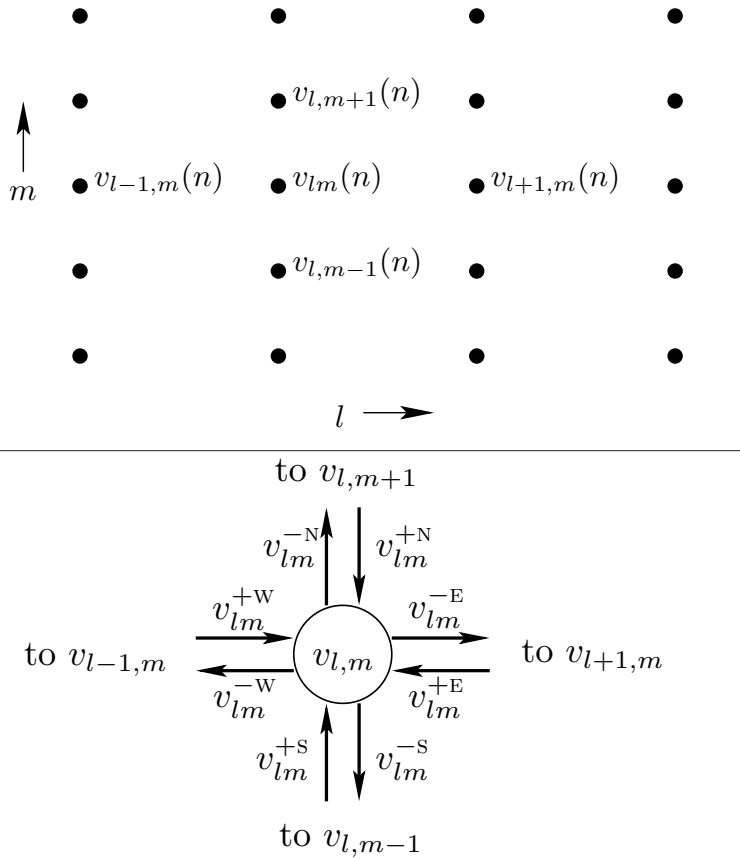


At each four-port scattering junction:

$$V_J = \frac{\text{in}_1 + \text{in}_2 + \text{in}_3 + \text{in}_4}{2}$$

$$\text{out}_k = V_J - \text{in}_k, \quad k = 1, 2, 3, 4$$

## 2D Mesh and the Wave Equation



Junction velocity  $v_{lm}$  at time  $n$ :

$$v_{lm}(n) = \frac{1}{2} [v_{lm}^{+N}(n) + v_{lm}^{+E}(n) + v_{lm}^{+S}(n) + v_{lm}^{+W}(n)]$$

## Junction Velocity

Junction velocity  $v_{lm}$  at time  $n$ :

$$v_{lm}(n) = \frac{1}{2} [v_{lm}^{+N}(n) + v_{lm}^{+E}(n) + v_{lm}^{+S}(n) + v_{lm}^{+W}(n)]$$

## Equivalent Finite Difference Scheme

We have

$$v_{lm}(n+1) = \frac{1}{2} [v_{l,m+1}^{-S}(n) + v_{l+1,m}^{-W}(n) + v_{l,m-1}^{-N}(n) + v_{l-1,m}^{-E}(n)]$$

$$v_{lm}(n-1) = \frac{1}{2} [v_{l,m+1}^{+S}(n) + v_{l+1,m}^{+W}(n) + v_{l,m-1}^{+N}(n) + v_{l-1,m}^{+E}(n)]$$

Adding gives a *finite difference equation* satisfied by the mesh

$$v_{lm}(n+1) + v_{lm}(n-1) = \frac{v_{l,m+1} + v_{l+1,m} + v_{l,m-1} + v_{l-1,m}}{2}$$

- *Physical variables only* (no traveling-wave components)
- Omitted time arguments are all ' $(n)$ '

Subtracting  $2v_{lm}(n)$  from both sides yields

$$\begin{aligned} & v_{lm}(n+1) - 2v_{lm}(n) + v_{lm}(n-1) \\ &= \frac{1}{2} \{ [v_{l,m+1}(n) - 2v_{lm}(n) + v_{l,m-1}(n)] \\ & \quad + [v_{l+1,m}(n) - 2v_{lm}(n) + v_{l-1,m}(n)] \} \end{aligned}$$

or, assuming  $X = Y$  (“square hole” case),

$$\begin{aligned} & \frac{v_{lm}(n+1) - 2v_{lm}(n) + v_{lm}(n-1)}{T^2} \\ &= \frac{X^2}{2T^2} \left[ \frac{v_{l,m+1}(n) - 2v_{lm}(n) + v_{l,m-1}(n)}{Y^2} \right. \\ & \quad \left. + \frac{v_{l+1,m}(n) - 2v_{lm}(n) + v_{l-1,m}(n)}{X^2} \right]. \end{aligned}$$

In the limit,

$$\frac{\partial^2 v(x, y, t)}{\partial t^2} = \frac{X^2}{2T^2} \left[ \frac{\partial^2 v(x, y, t)}{\partial x^2} + \frac{\partial^2 v(x, y, t)}{\partial y^2} \right]$$

i.e., the ideal 2D wave equation

$$\frac{\partial^2 v}{\partial t^2} = c^2 \left[ \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right] \triangleq c^2 \nabla^2 v$$

where  $\nabla^2$  denotes the Laplacian, and

$$c = \frac{1}{\sqrt{2}} \frac{X}{T}$$

## Traveling Waves on the 2D Square-Holed Mesh

We found that the 2D digital waveguide mesh satisfies a finite difference scheme which converges to the ideal 2D wave equation with wave propagation speed

$$c = \frac{1}{\sqrt{2}} \frac{X}{T} = \frac{\sqrt{2}X}{2T}$$

- Every two time steps ( $2T$  sec) corresponds to a spatial step of  $\sqrt{2}X$  meters — This is the distance from one diagonal to the next on the square-holed mesh
- Diagonal plane-wave propagation is *exact*
- Consider Huygens’ principle along a mesh *diagonal*
- The  $x$  and  $y$  directions are highly *dispersive*:
  - High frequencies travel *slower* than low frequencies
  - Dispersion depends on *frequency* and *direction*
- The *triangular mesh* is much closer to *isotropic*:
  - Dispersion more nearly the same in all directions
- Frequency-dependent dispersion can be addressed using *frequency warping*
- By construction, there is *no attenuation* at any frequency in any direction