

# MUS420 Lecture

## Digital Waveguide Modeling of Horns

Julius O. Smith III ([jos@ccrma.stanford.edu](mailto:jos@ccrma.stanford.edu))  
Center for Computer Research in Music and Acoustics (CCRMA)  
Department of Music, Stanford University  
Stanford, California 94305

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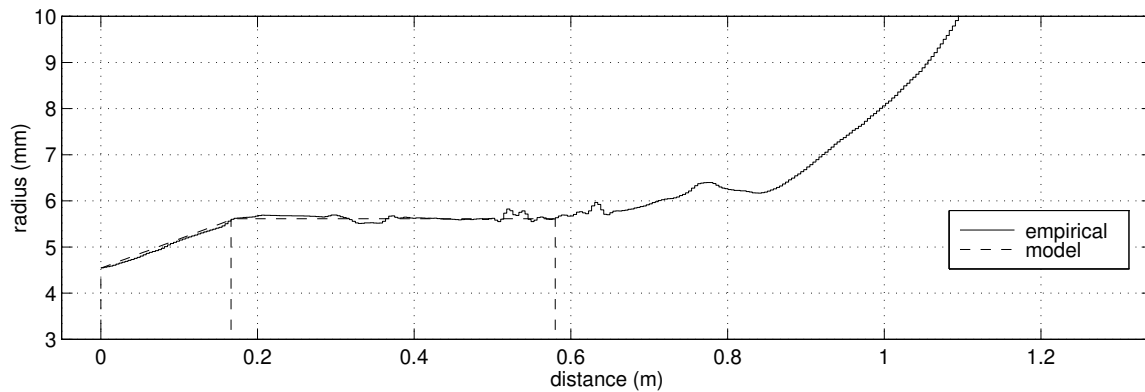
### Outline

- Horn Modeling (Trumpet)
- Piecewise Conical Bore Modeling
- Truncated Infinite Impulse Response (TIIR) Filters

# Horn Modeling

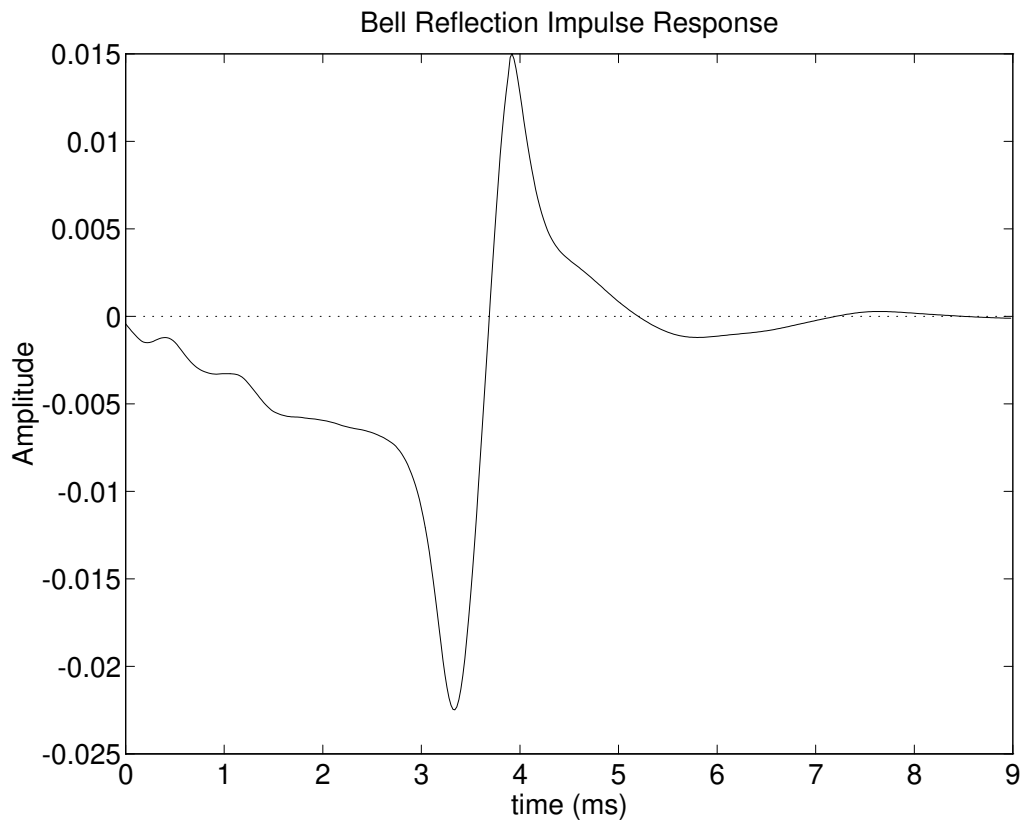
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## Bore Profile Reconstruction from Measured Trumpet Reflectance



- Inverse scattering applied to pulse-reflectometry data to fit piecewise-cylindrical model (like LPC model)
- Bore profile reconstruction is reasonable up to bell
- The bell is not physically equivalent to a piecewise-cylindrical acoustic tube, due to
  - complex radiation impedance,
  - conversion to higher order transverse modes

## Trumpet-Bell Impulse Response Computed from Estimated Piecewise-Cylindrical Model

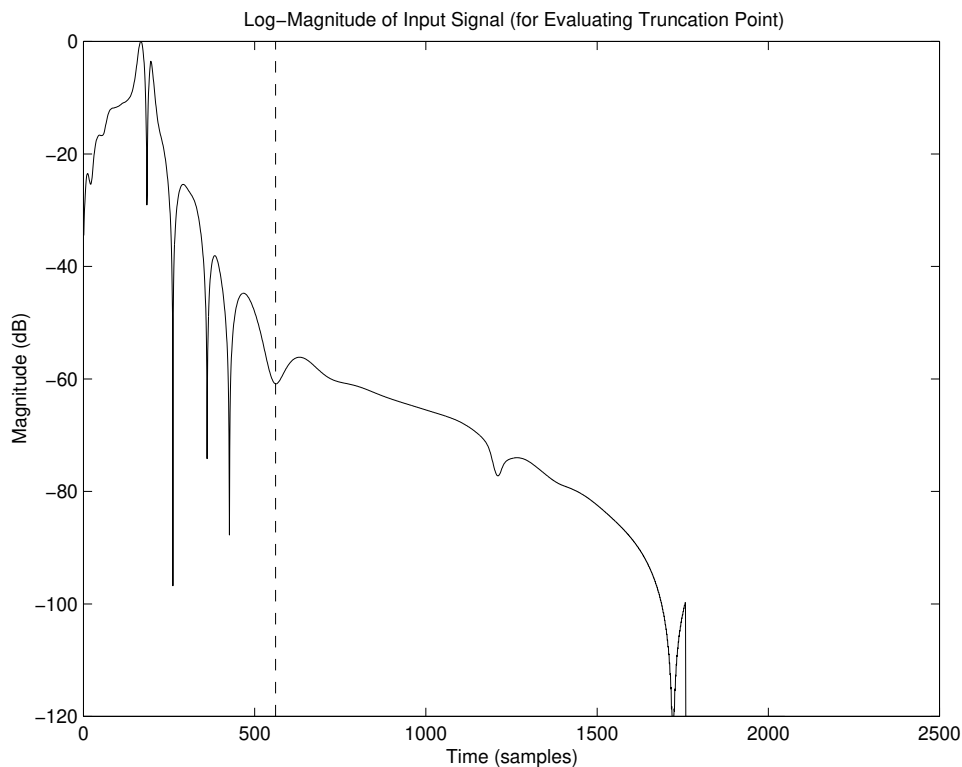


- From pulse reflectometry on trumpet with no mouthpiece
- Bore profile is reconstructed, smoothed, and segmented
- Impulse response of “bell segment” = “ideal filter”
- At  $f_s = 44.1$  kHz, filter length is  $\approx 400$  to 600 samples

- A length 400 FIR bell filter is too expensive!
- Convert to IIR? Hard because
  - Phase (resonance tunings) must be preserved
  - Magnitude (resonance Q) must be preserved
  - Rise time  $\approx 150$  samples
  - Phase-sensitive IIR design methods perform poorly

# FIR to IIR Conversion Attempts

## Bell Impulse Response (dB) Before Truncation

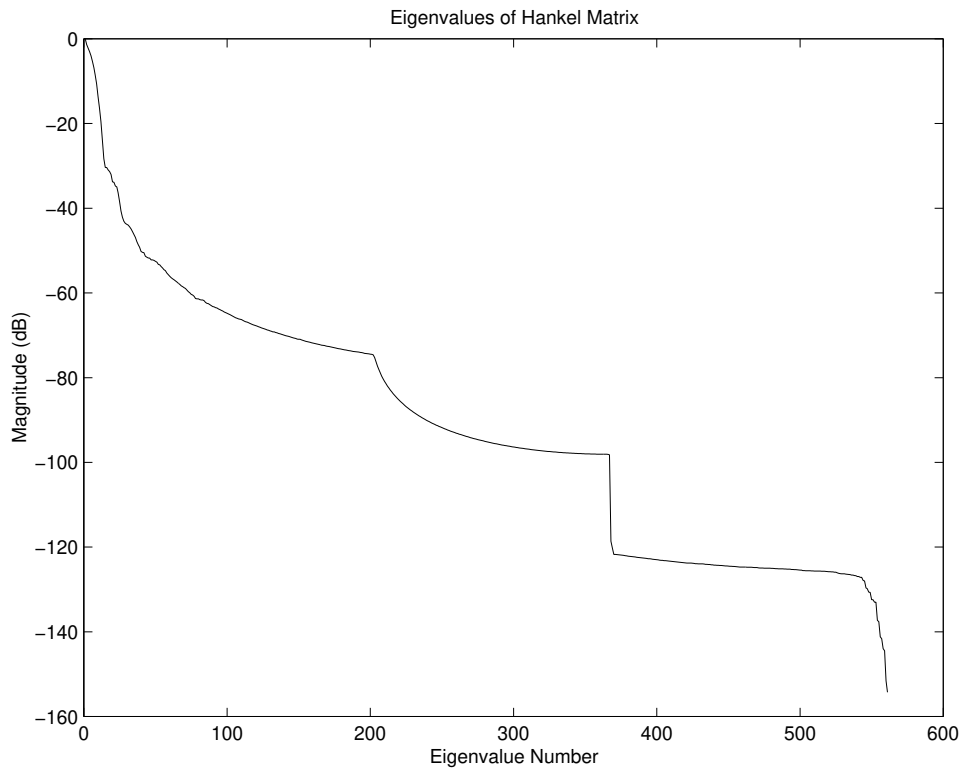


- 561 samples gives cut-off around -60 dB relative to maximum
- This length 561 FIR filter can be reduced to a lower-order IIR filter by minimizing some norm of the impulse-response error

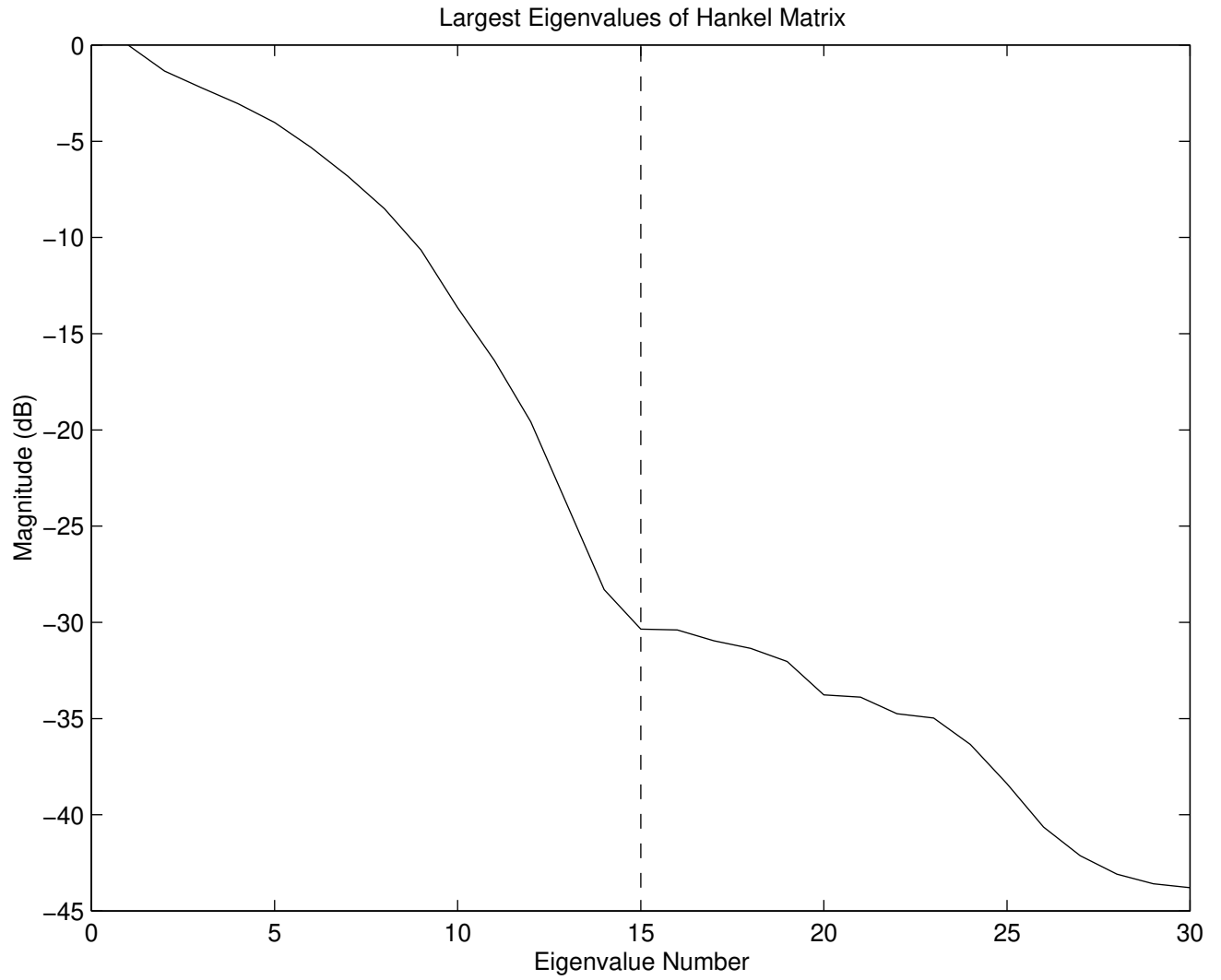
- Hankel norm minimization should always work in theory

## Hankel Norm Method

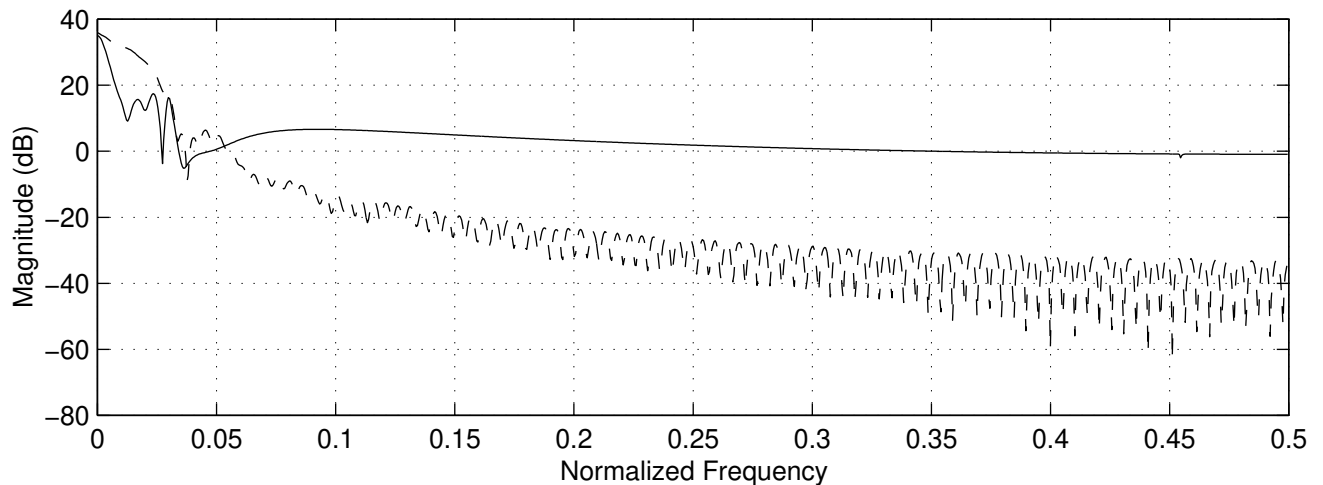
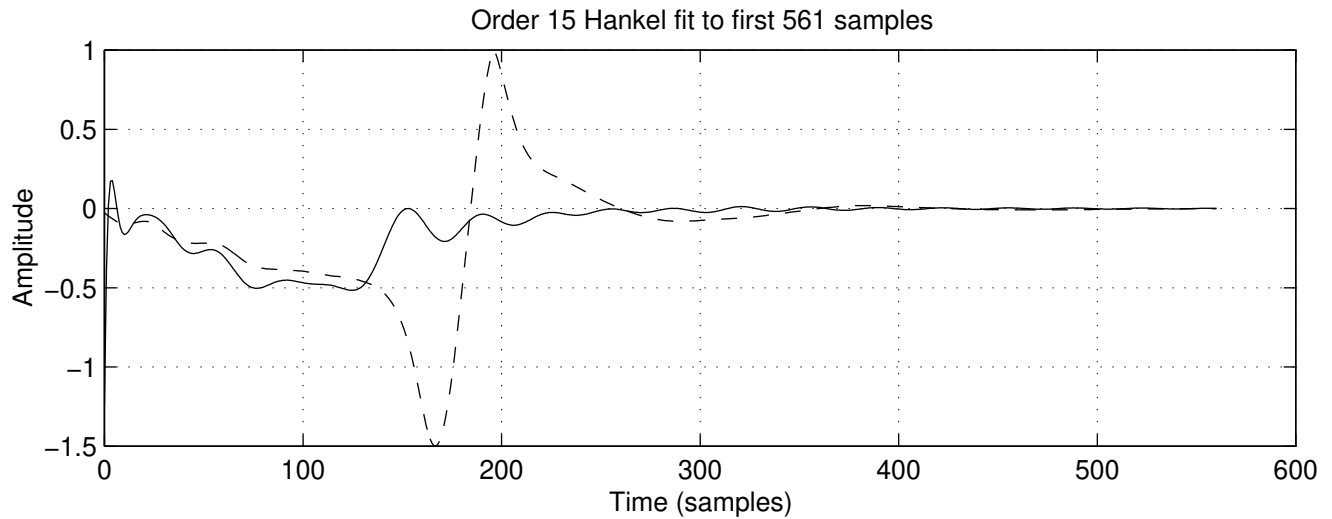
### Eigenvalues of Hankel Matrix (dB)



# Largest Eigenvalues of Hankel Matrix (dB)



# Order 15 Hankel-Norm IIR Fit to Length 561 FIR Measured Trumpet-Bell Reflectance

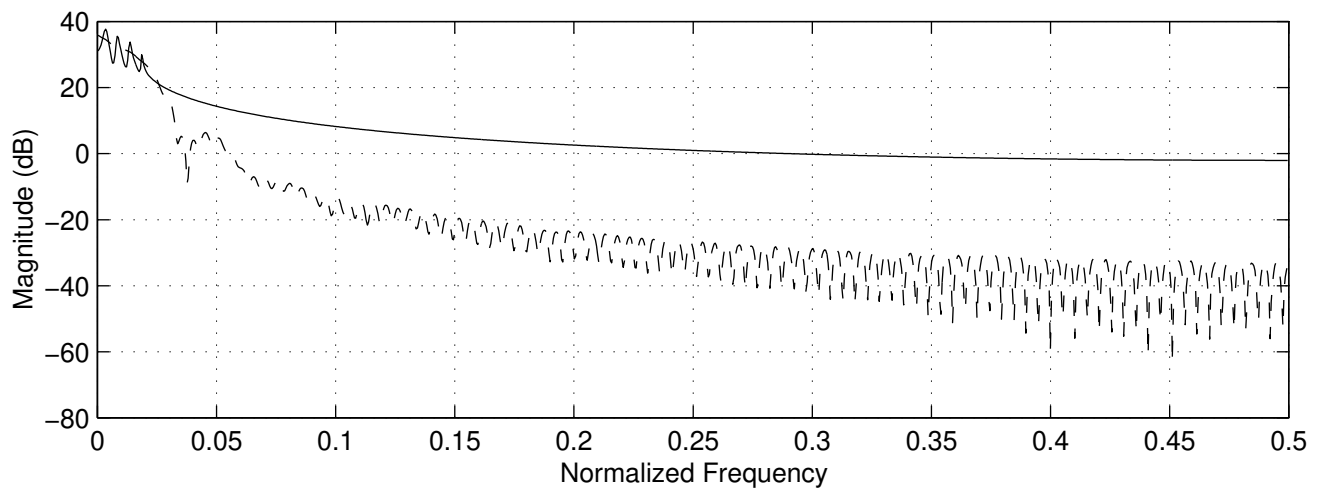
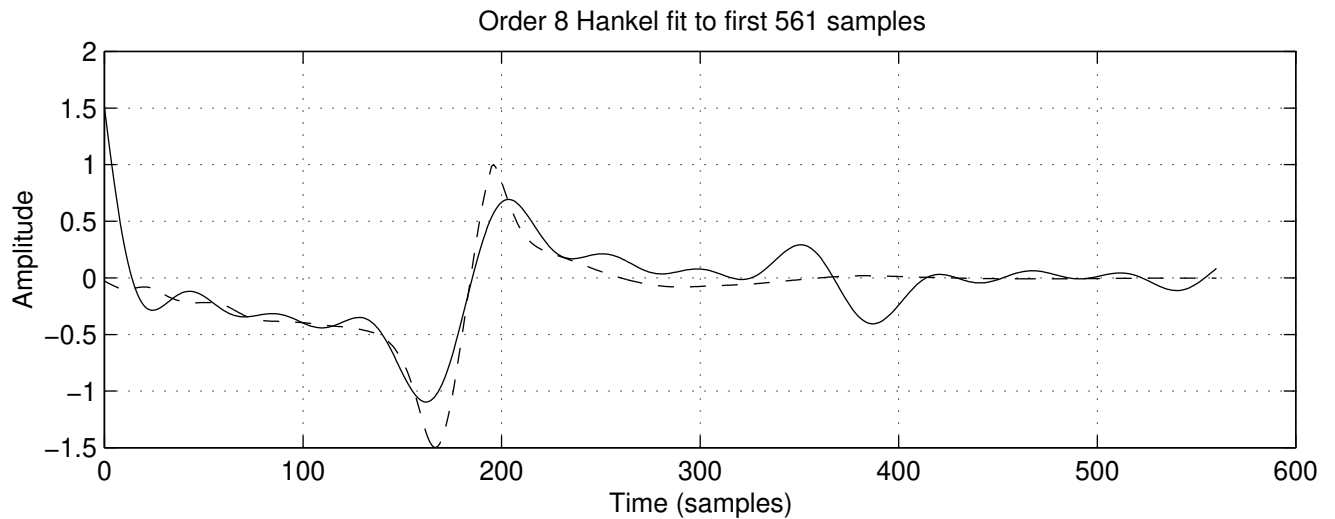


- Order 15 is a “sweet spot” in the eigenvalues plot
- Hankel Norm is the *only* phase-sensitive IIR error norm we know which can always be reliably minimized in principle



- Norm is sensitive to *linear* magnitude error, not dB
- This bell filter is too “bright” and fit is generally poor
- Initial time-domain match is reasonable, but it can’t “hold on” until the main reflection
- Numerical failure is a likely (in Matlab/PentiumII doubles)

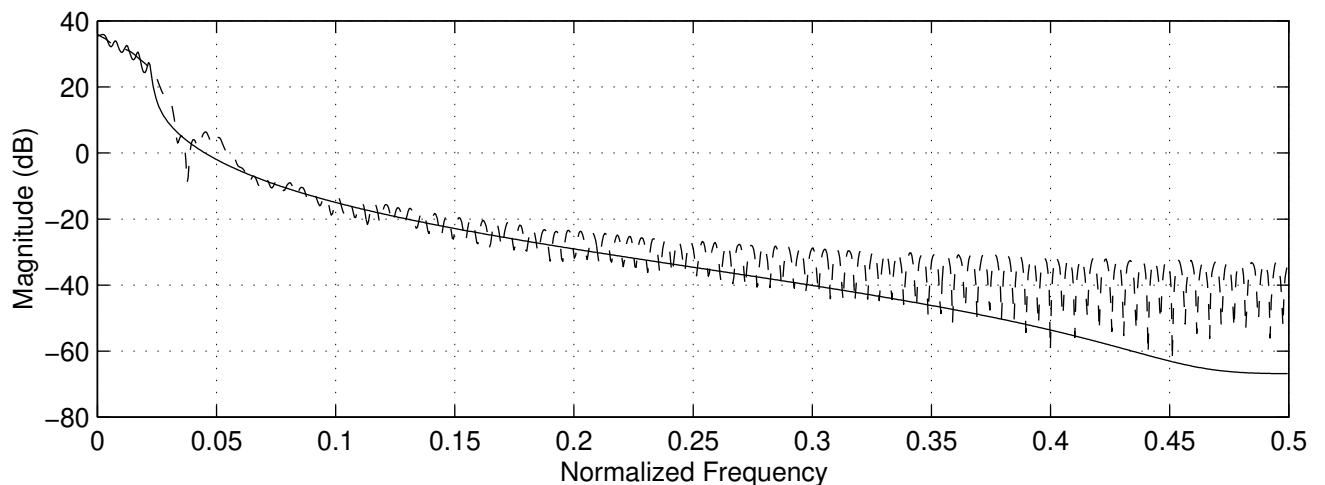
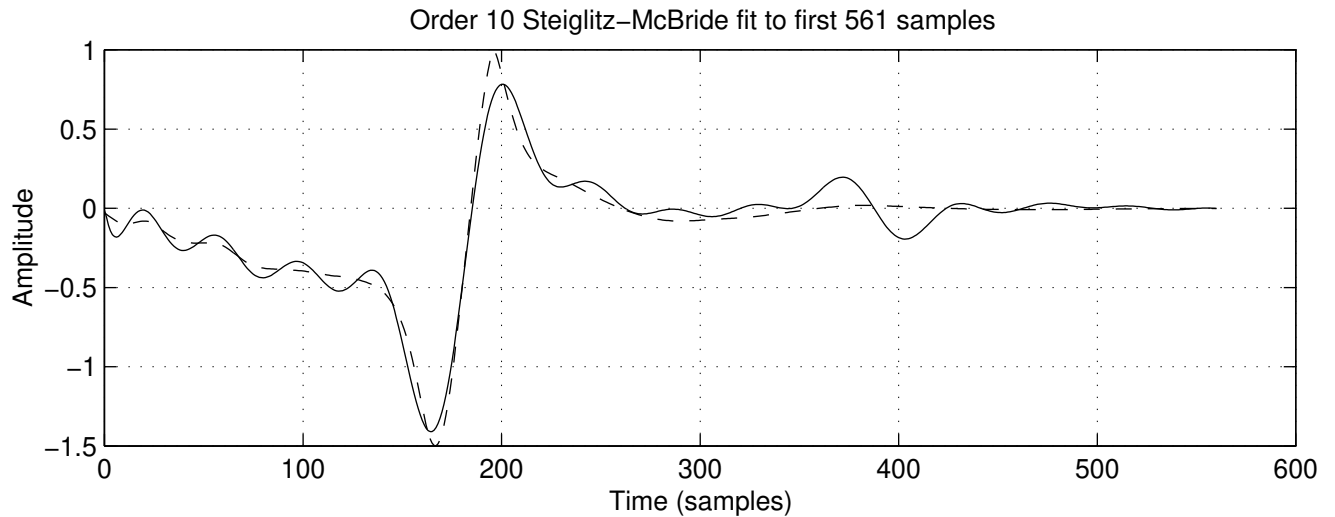
# Order 8 Hankel-Norm IIR Fit to Length 561 FIR (Evidence of Numerical Failure in Previous Example)



- Halving the order actually looks better (“can’t happen”)
- Error plot indicates numerical troubles here as well

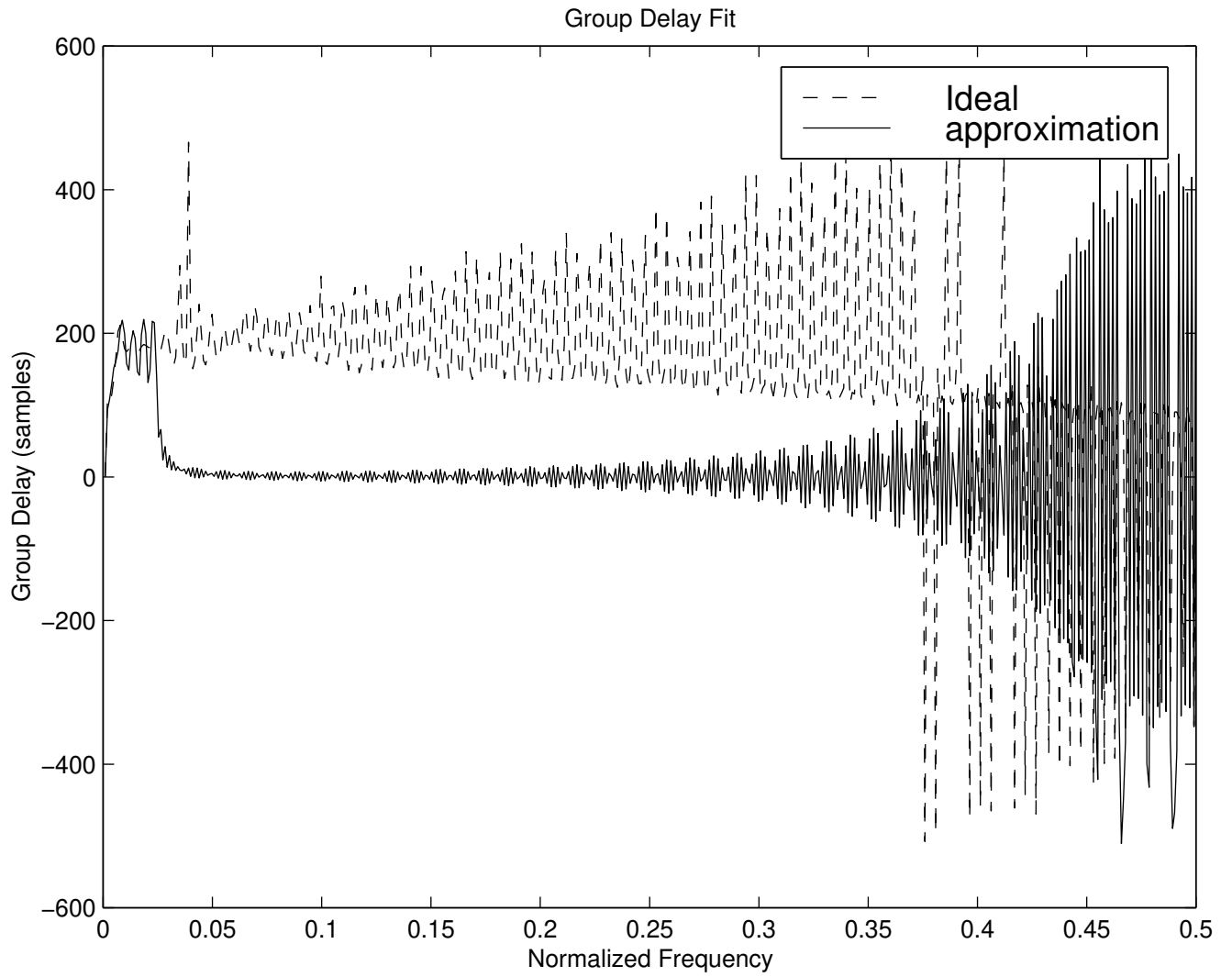
- An order  $P$  IIR filter is made using  $P$ th eigenvector of the  $561 \times 561$  Hankel matrix (condition number = 51751075)
- Numerical failure occurs at the higher orders we need
- Slow rise time of impulse response causes “numerical stress” on all phase-sensitive IIR design methods when the IIR order is much less than the rise time

# Order 10 Steiglitz-McBride $L_2$ Fit to a Length 561 FIR Filter Model

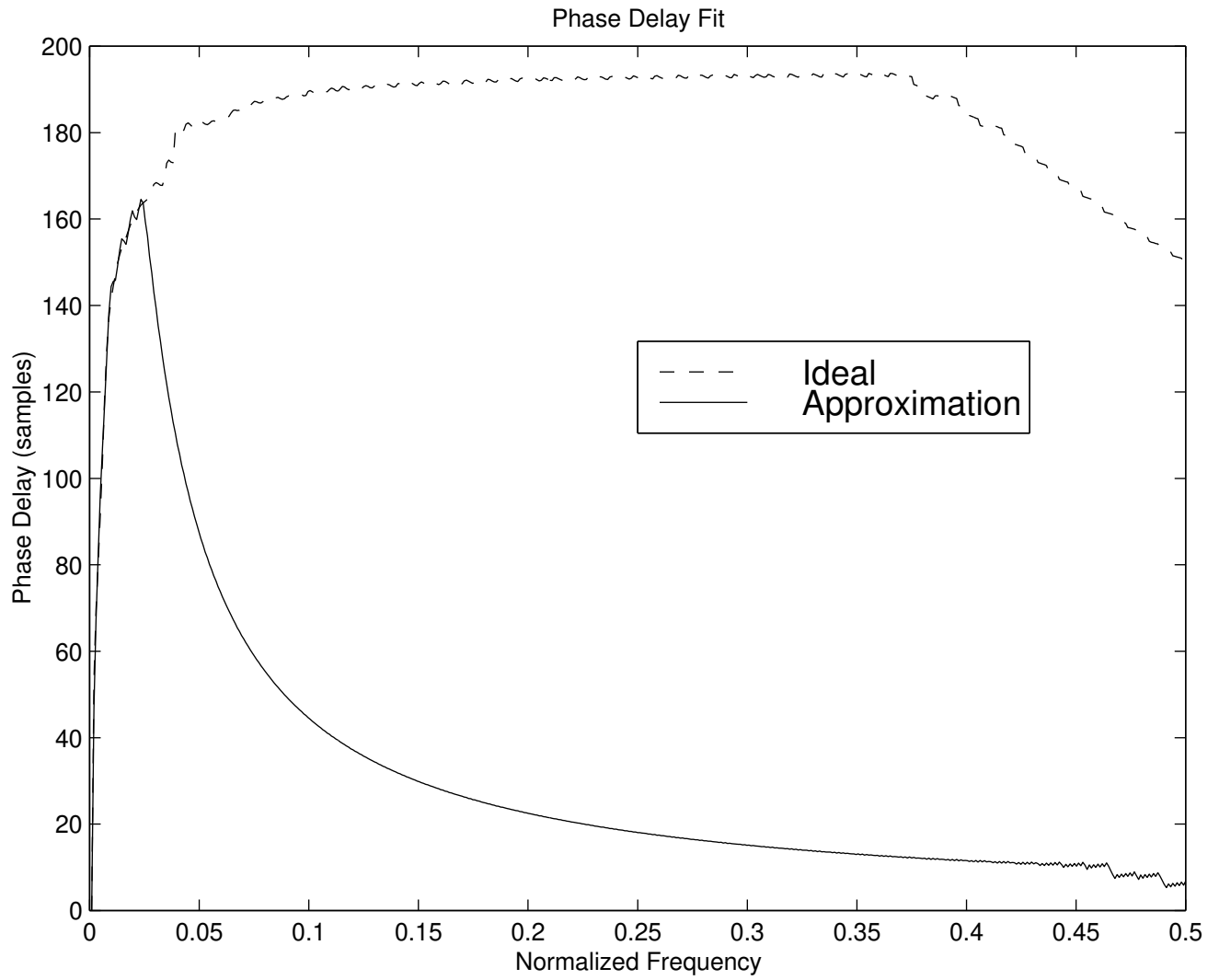


- All poles concentrated at low frequencies
- Little attention to high frequencies
- Internal “equation-error” weighting
- Numerical ill-conditioning warning printed by Matlab

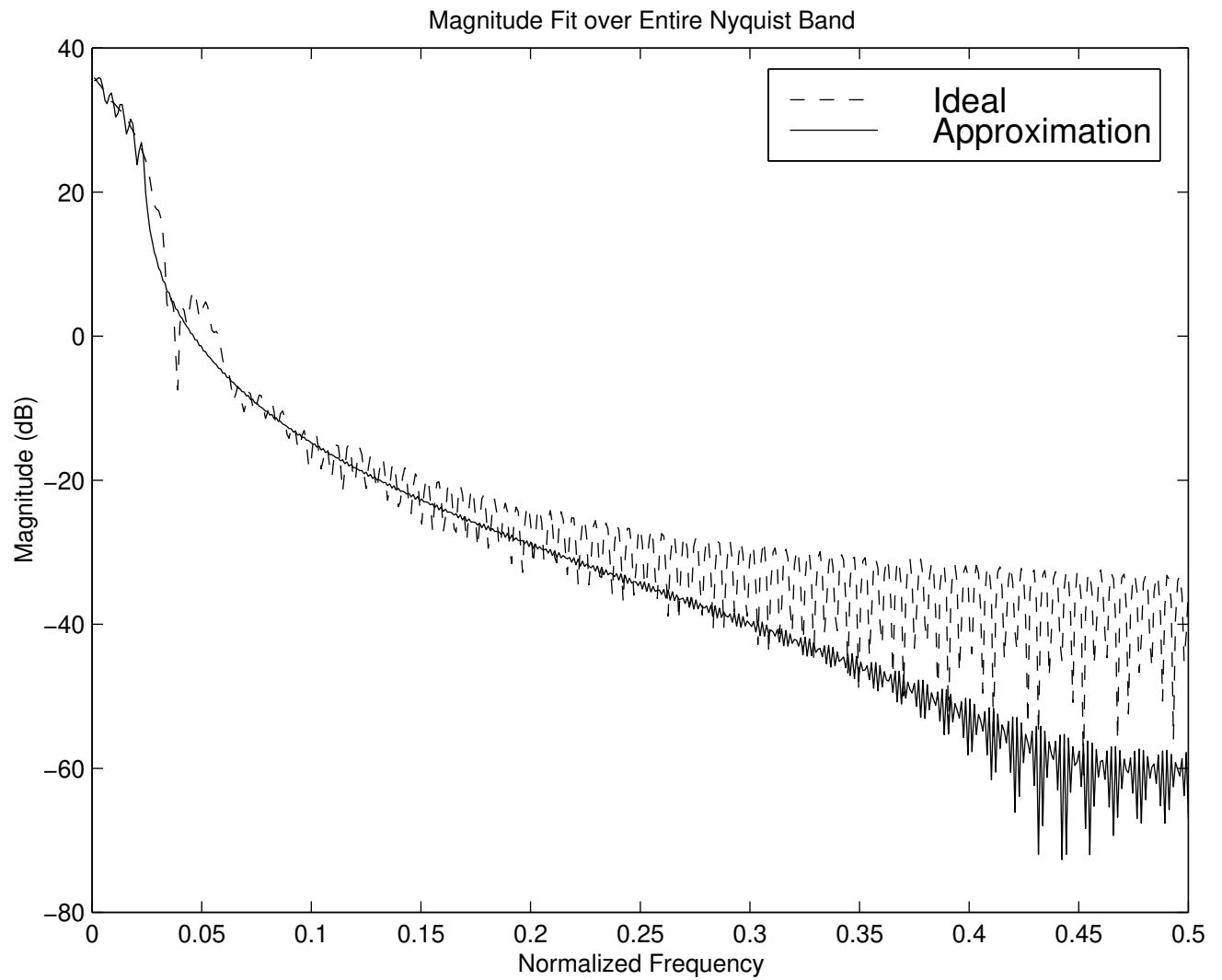
# SM-10 Group Delay Fit



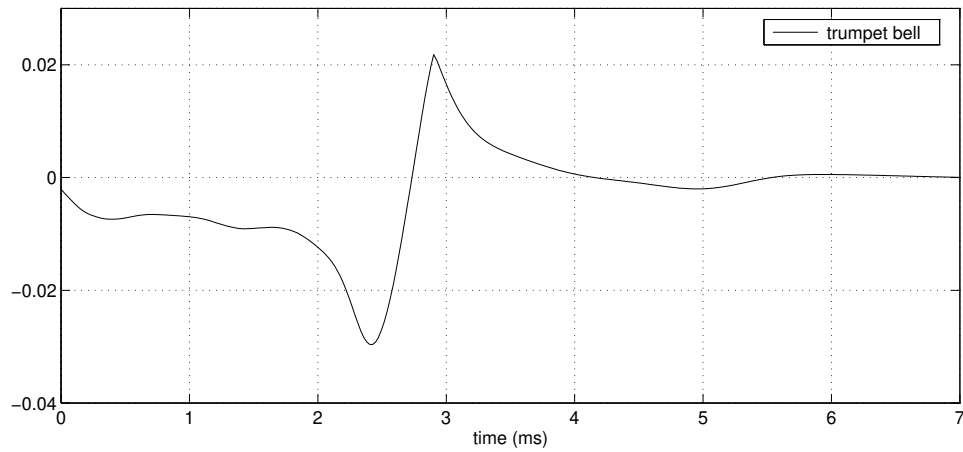
# SM-10 Phase Delay Fit



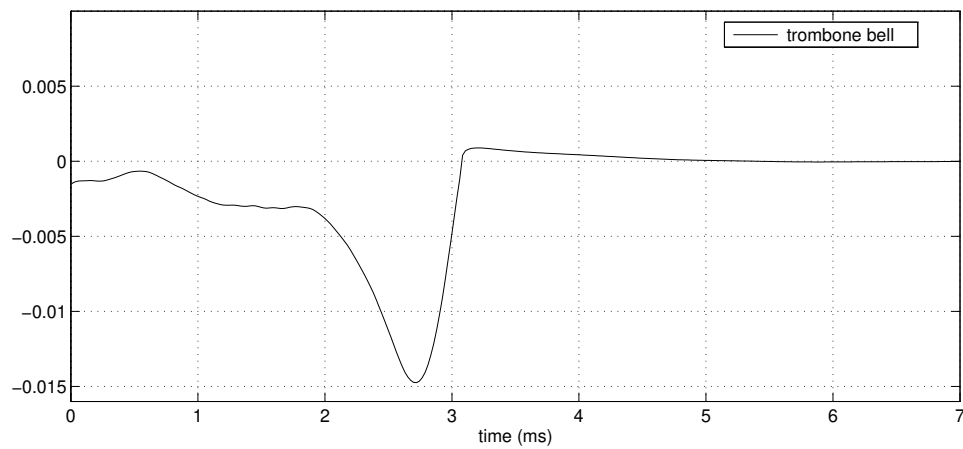
# SM-10 Amplitude Response Fit



## Another Measured Trumpet Bell Reflectance



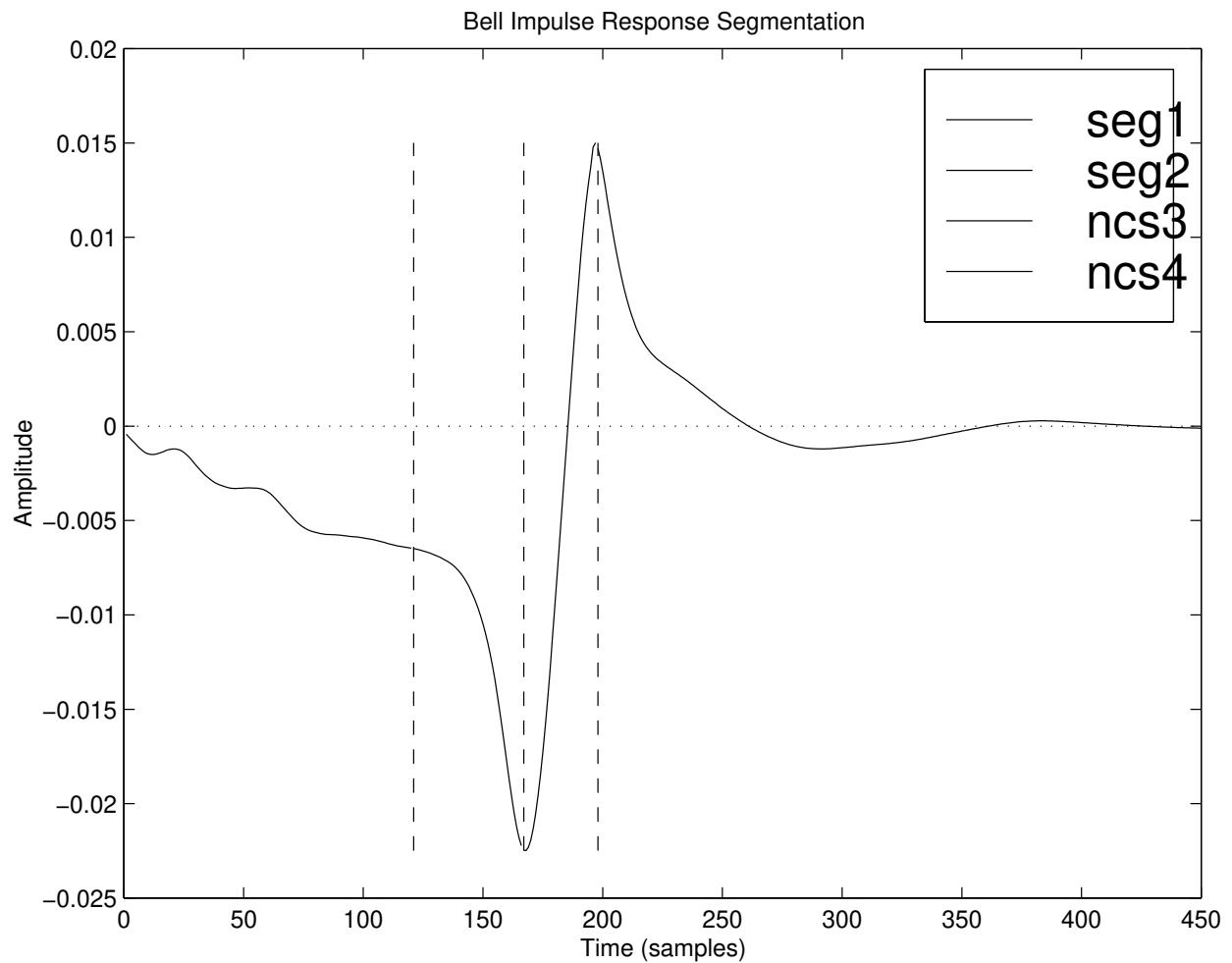
## Measured Trombone Bell Reflectance



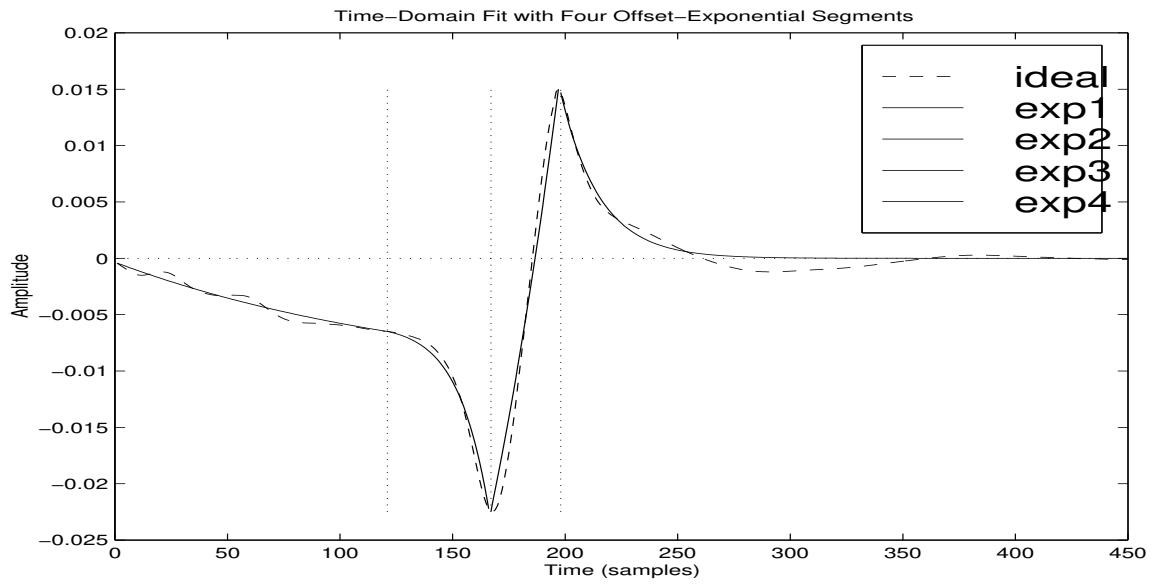


# Idea!

- Break up impulse response into *exponential* or *polynomial segments*
- Exponential and polynomial impulse-responses can be designed using *Truncated IIR (TIIR) Filters*

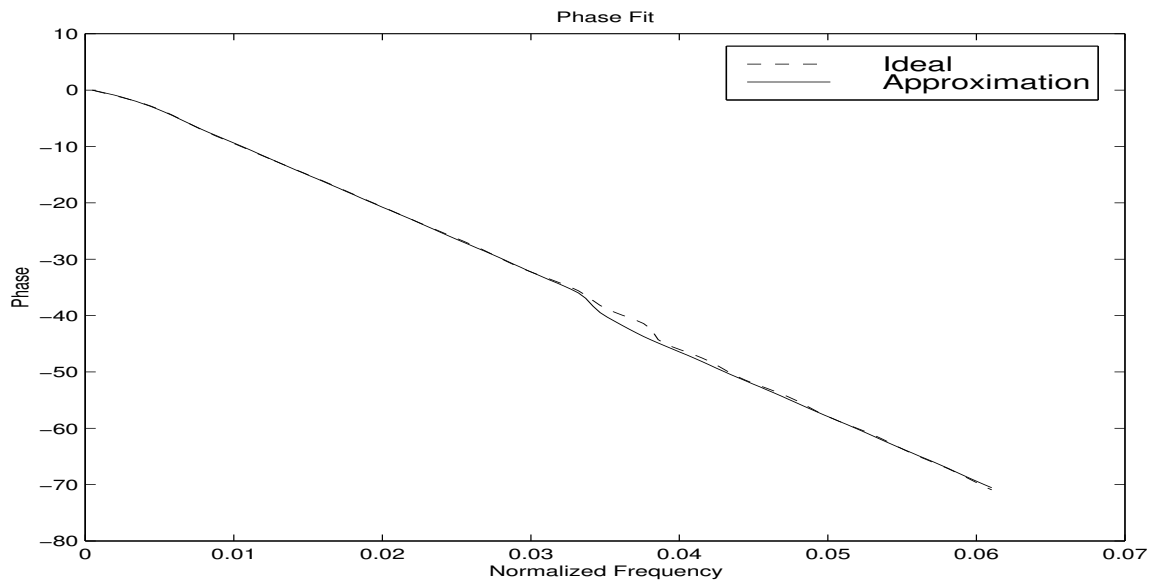


# Four-Exponential Fit to Estimated Trumpet-Bell Filter (Exp-4)

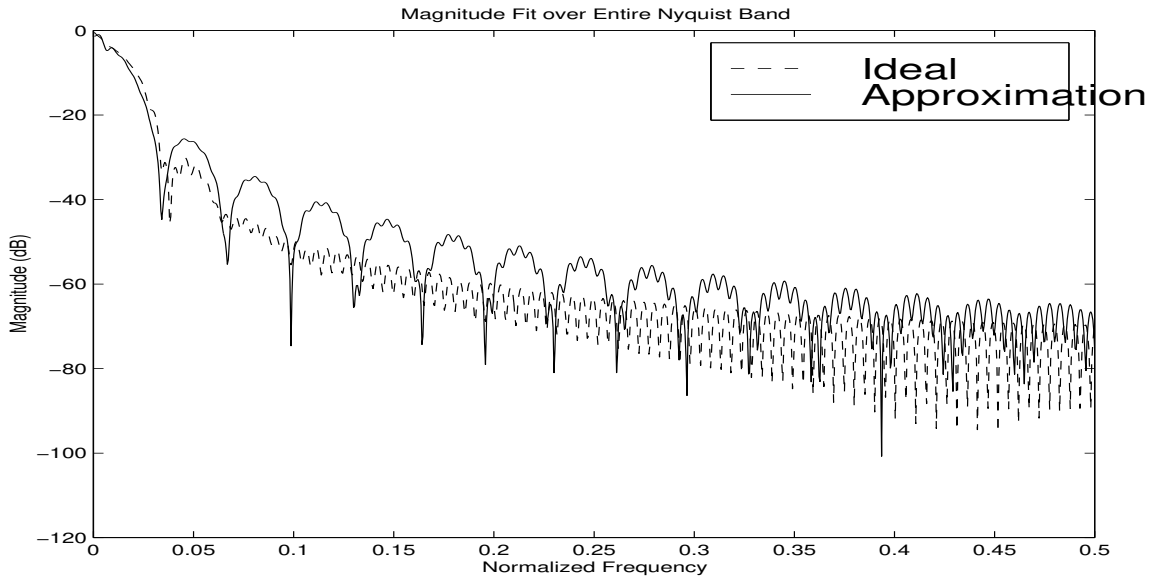


Exp-4 Impulse Response Fit

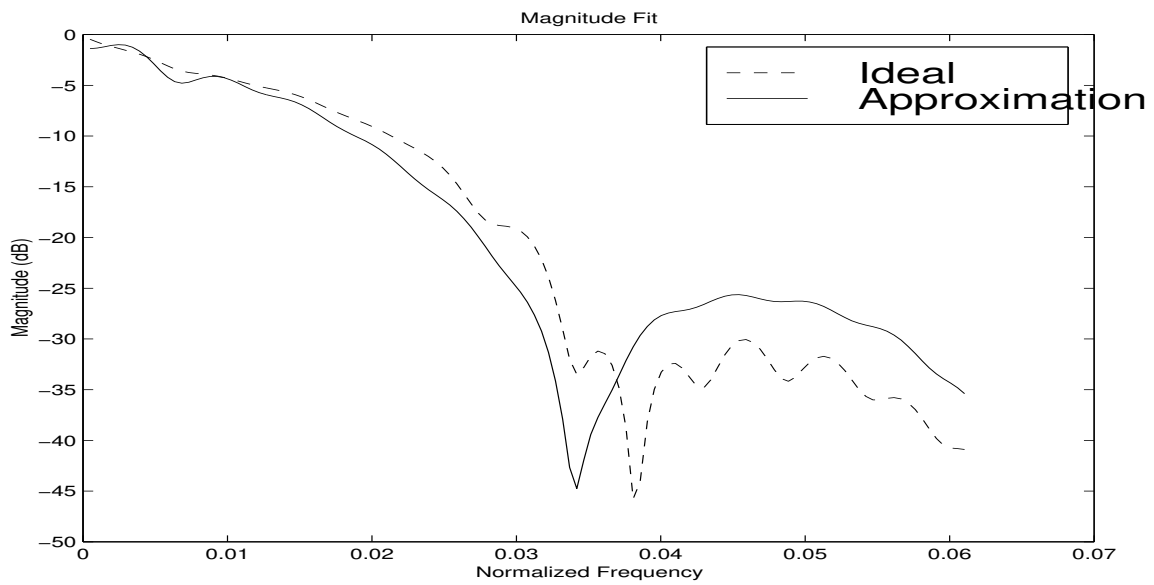
Exp-4 Phase Response Fit



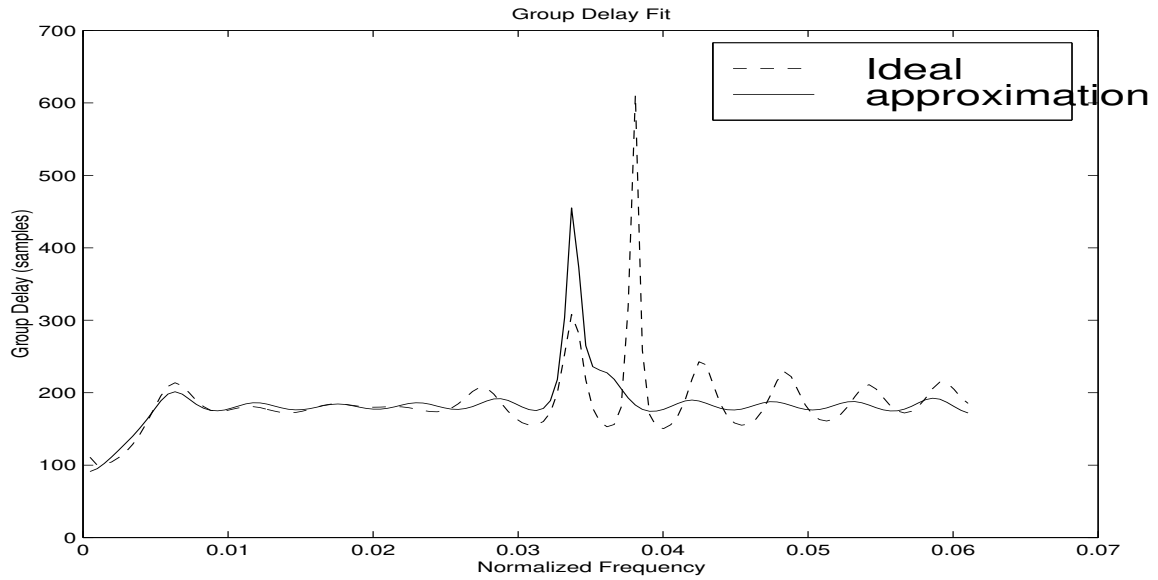
# Exp-4 Amplitude Response Fit



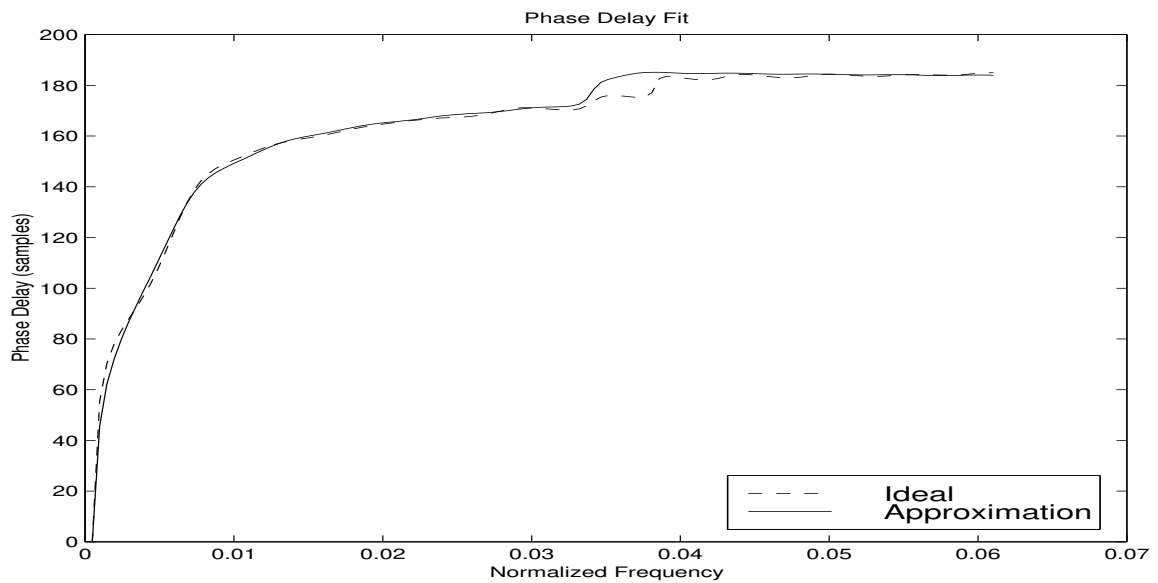
# Exp-4 Low-Frequency Zoom



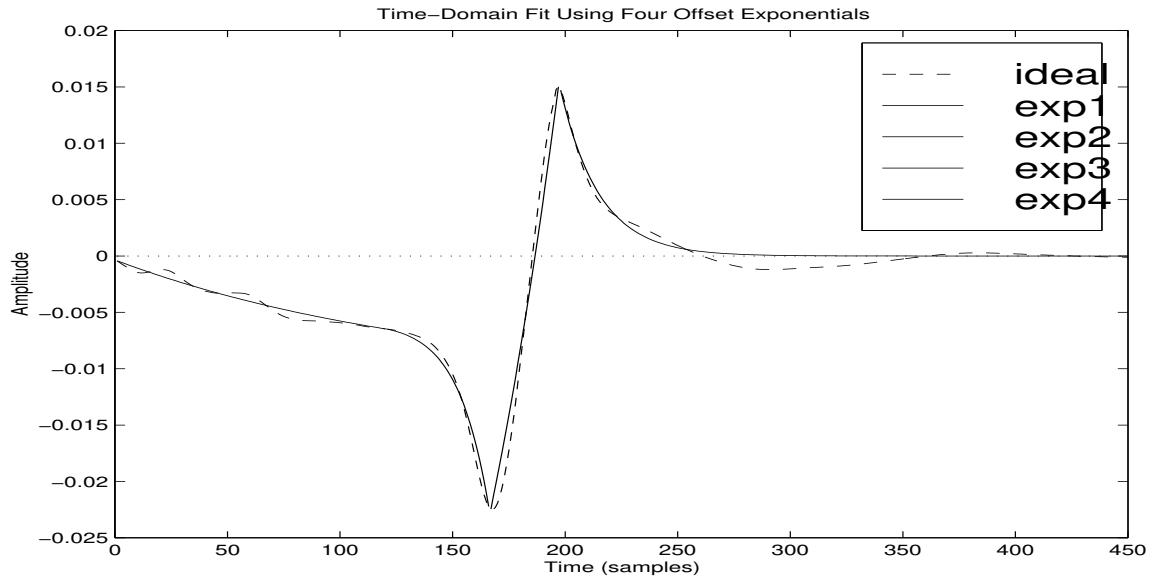
## Exp-4 Group Delay Fit



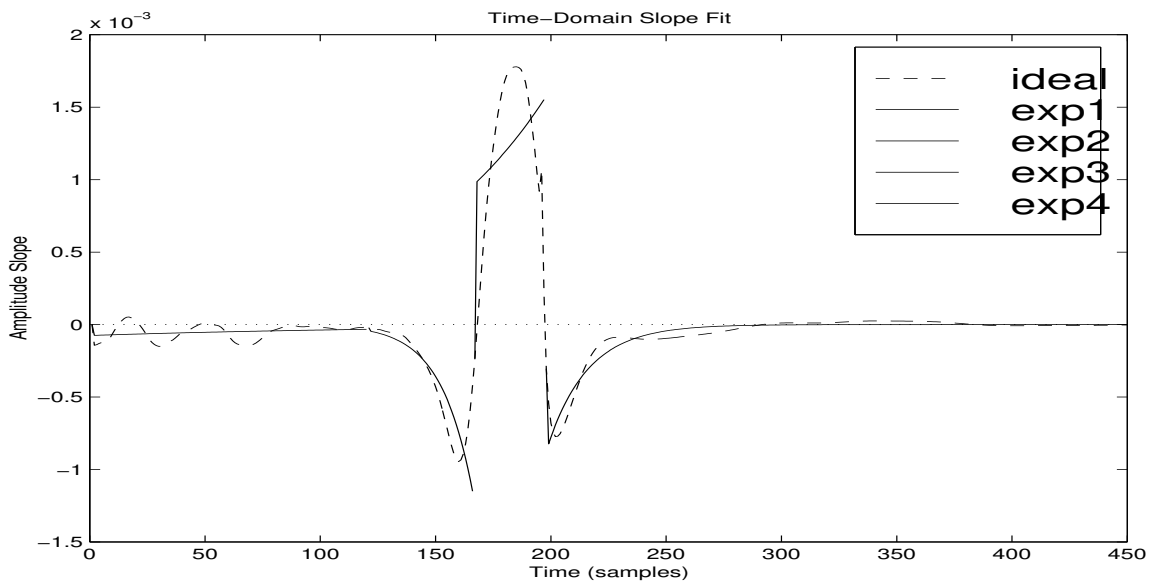
## Exp-4 Phase Delay Fit



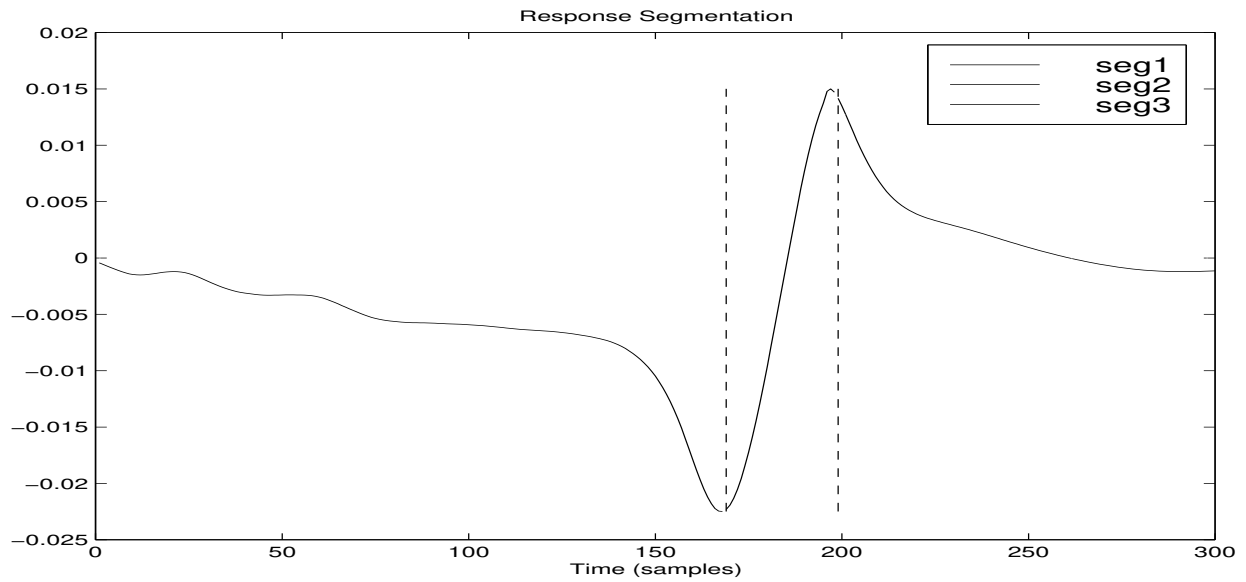
# Exp-4 Impulse Response Fit (Repeated)



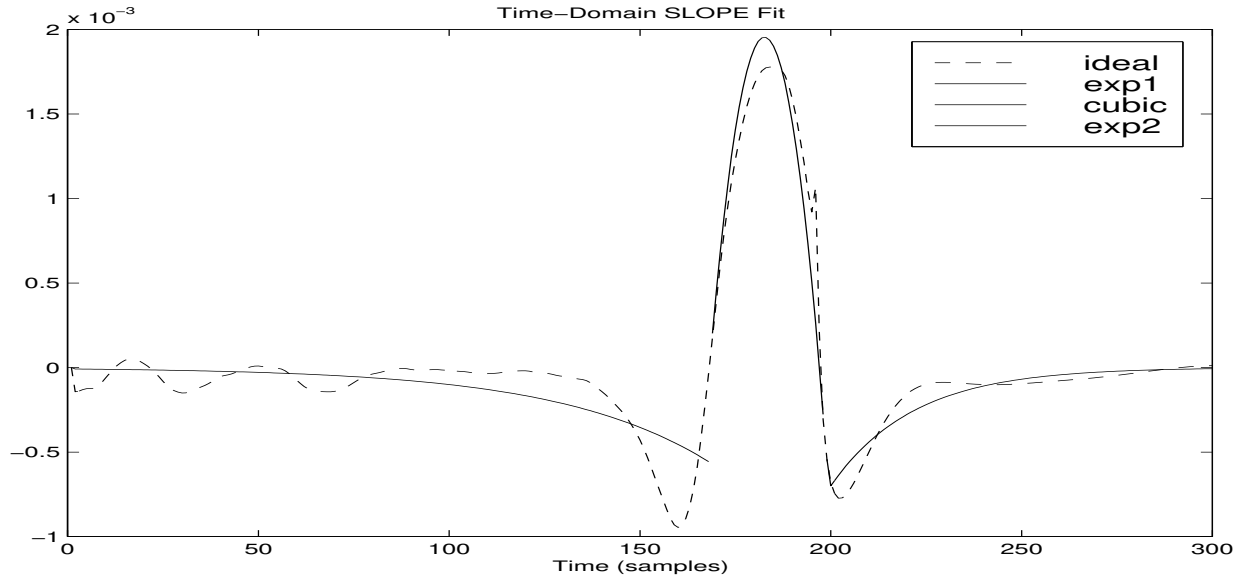
# Exp-4 Slope Fit



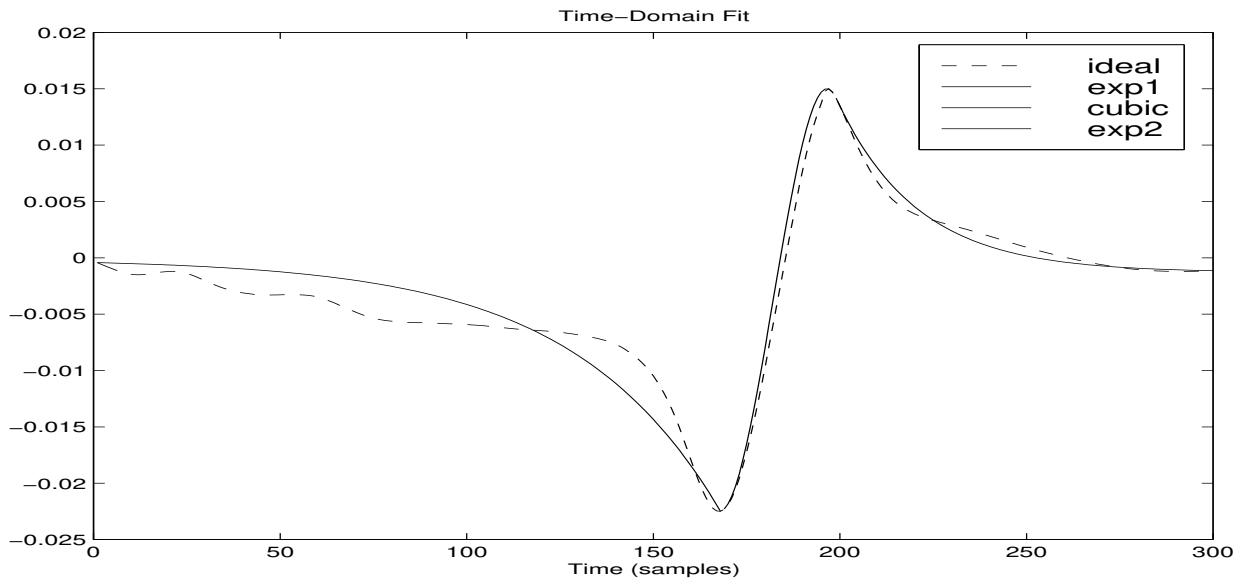
# Two Exponentials Connected by a Cubic Spline Measured Trumpet Data (Exp2-S3)



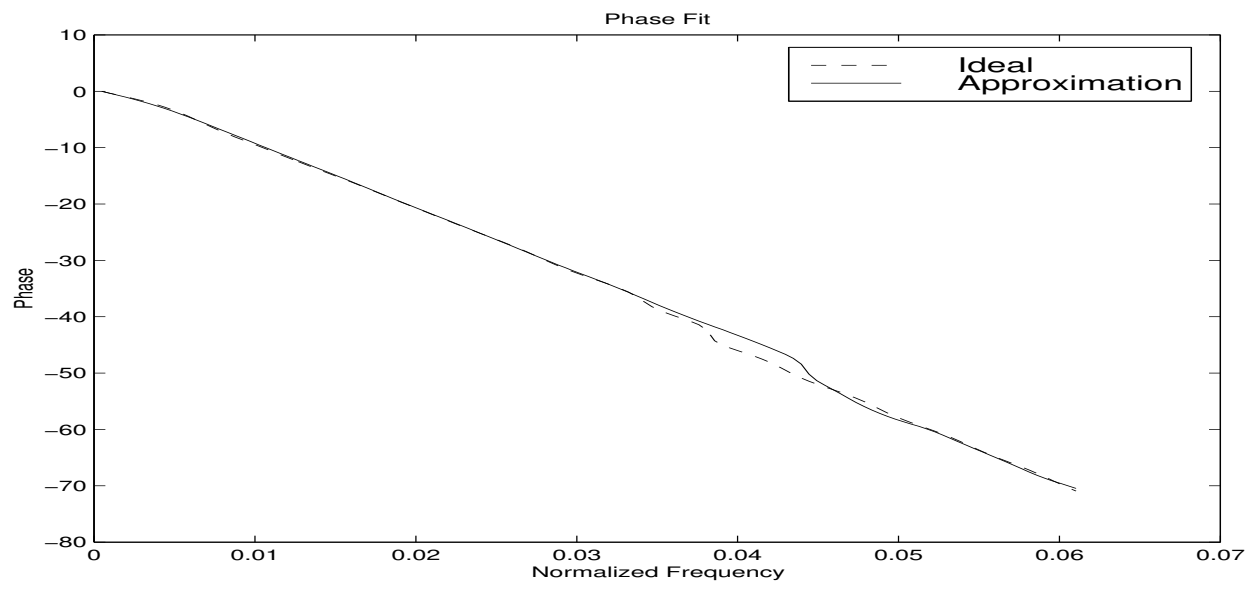
## Exp2-S3 Slope Fit



## Exp2-S3 Impulse Response Fit

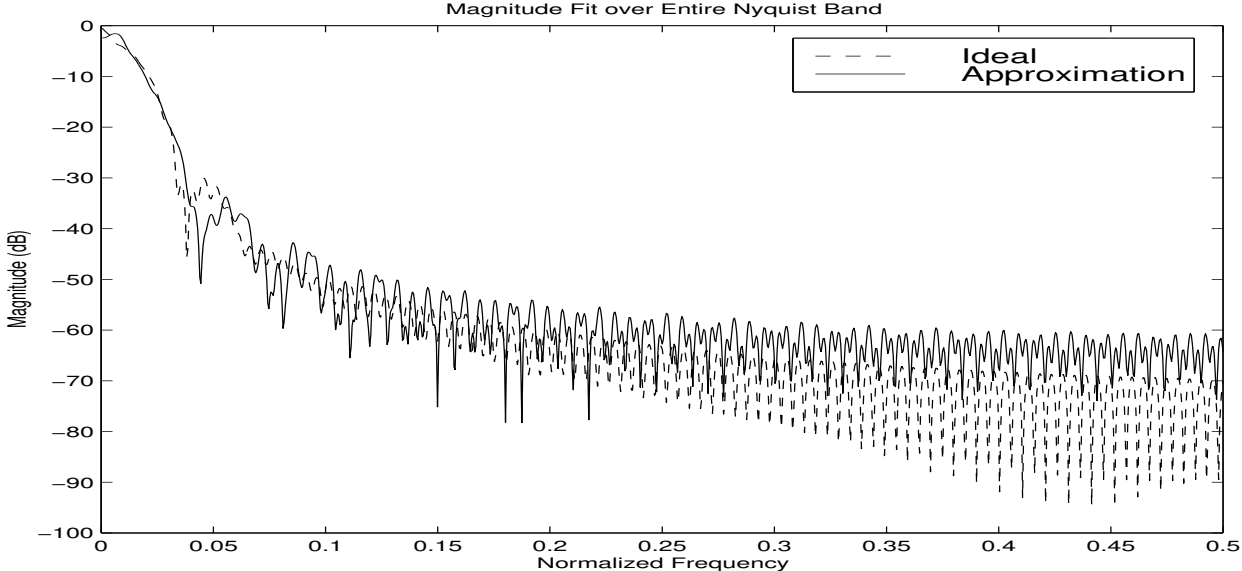


## Exp2-S3 Phase Response Fit

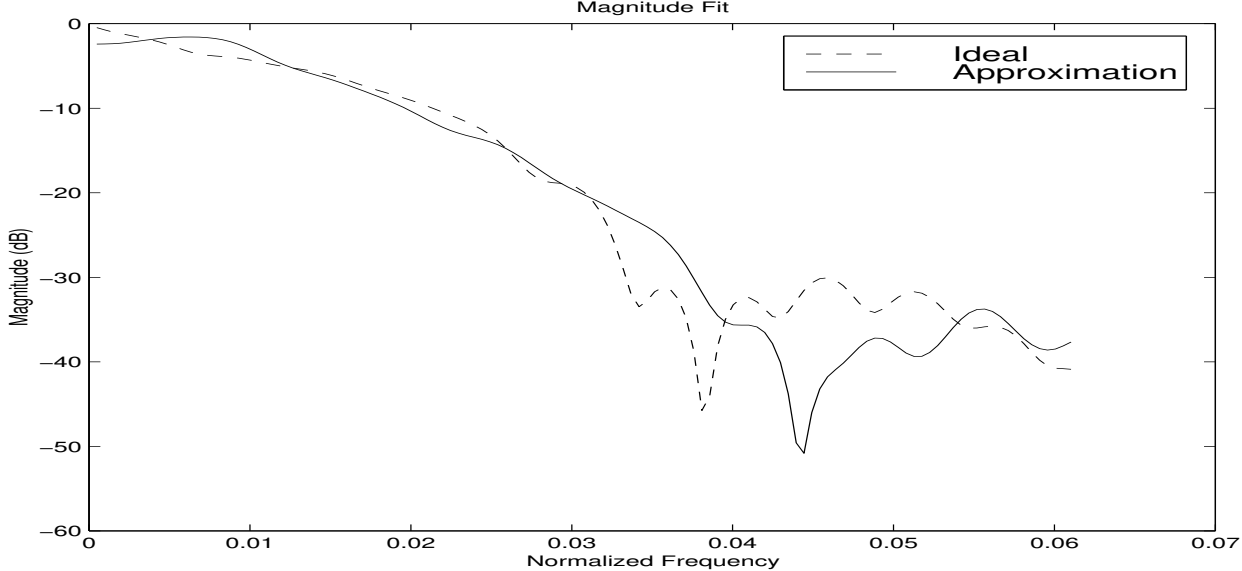




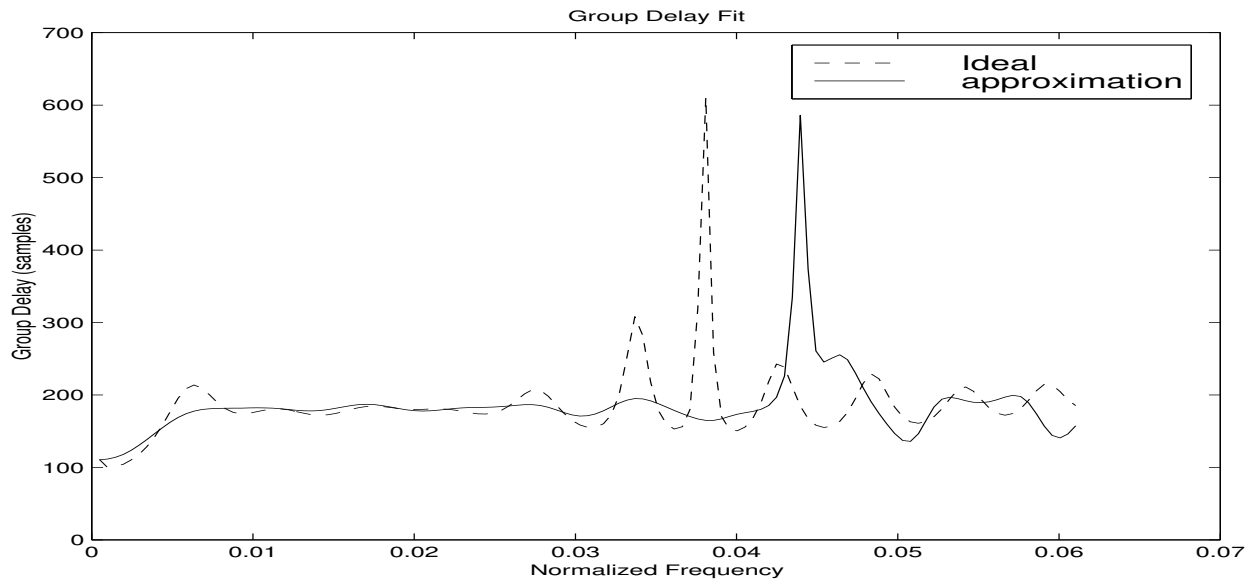
# Exp2-S3 Amplitude Response Fit



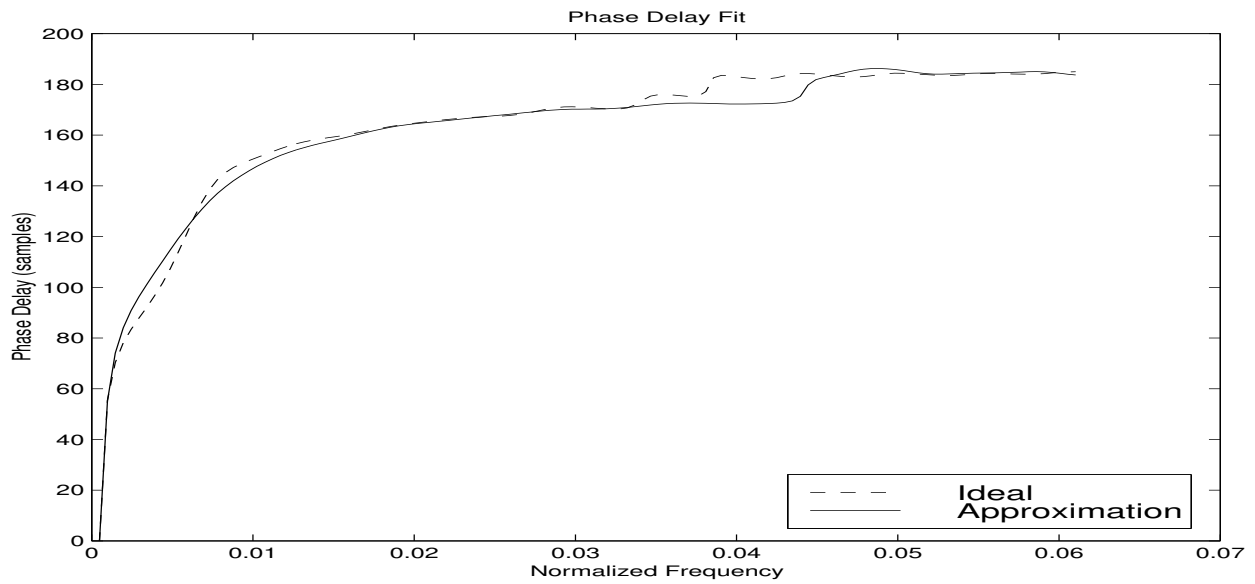
# Exp2-S3 Low-Frequency Zoom



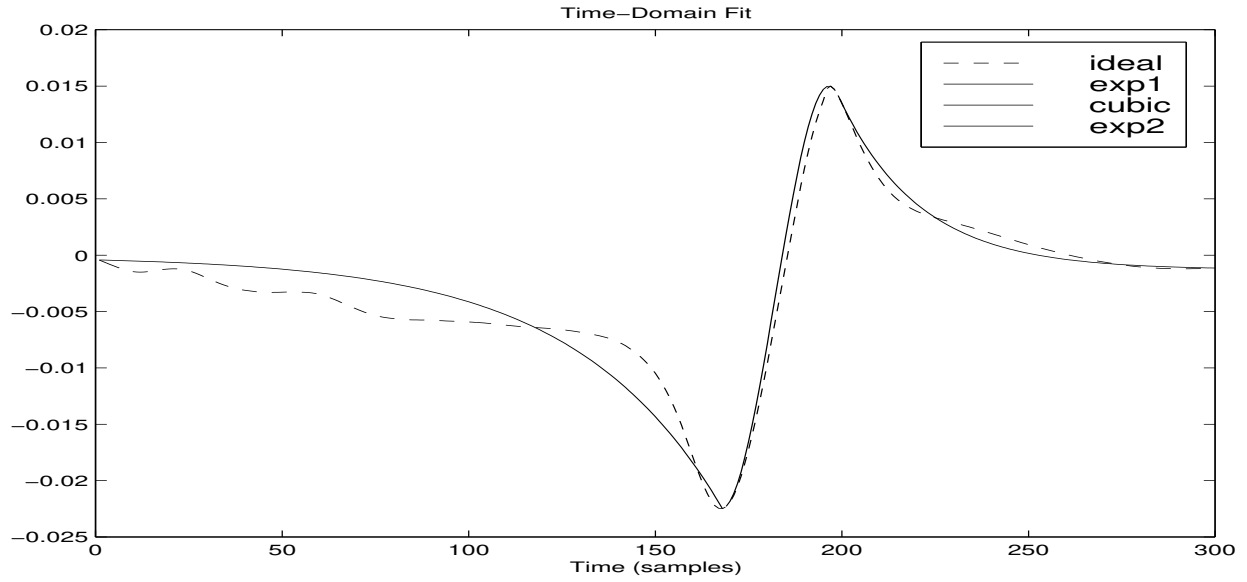
## Exp2-S3 Group Delay Fit



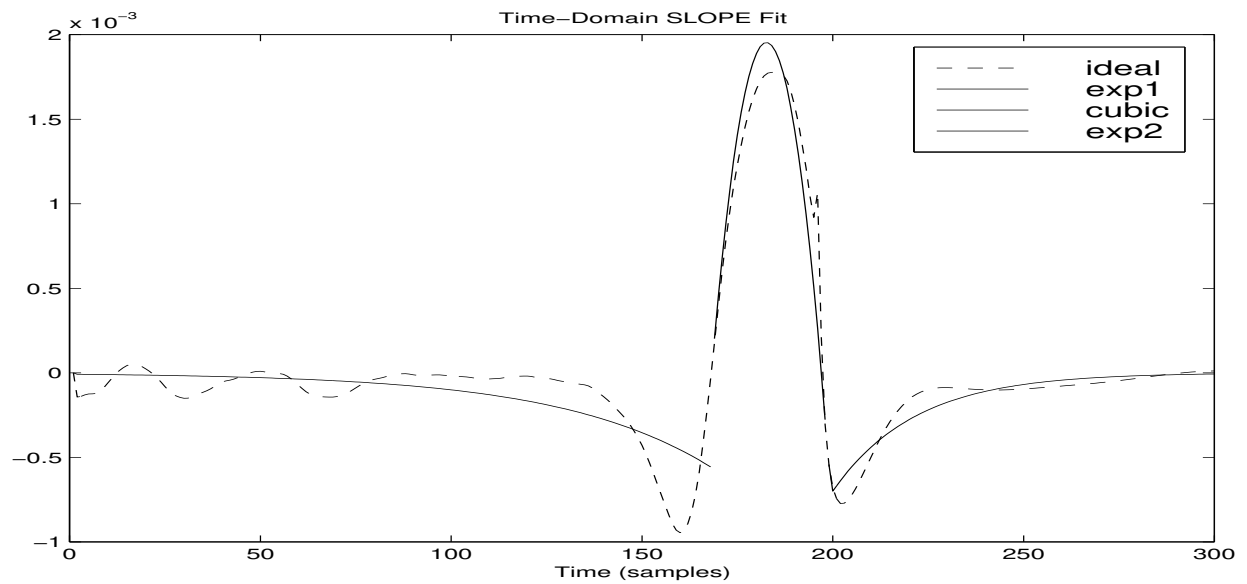
## Exp2-S3 Phase Delay Fit



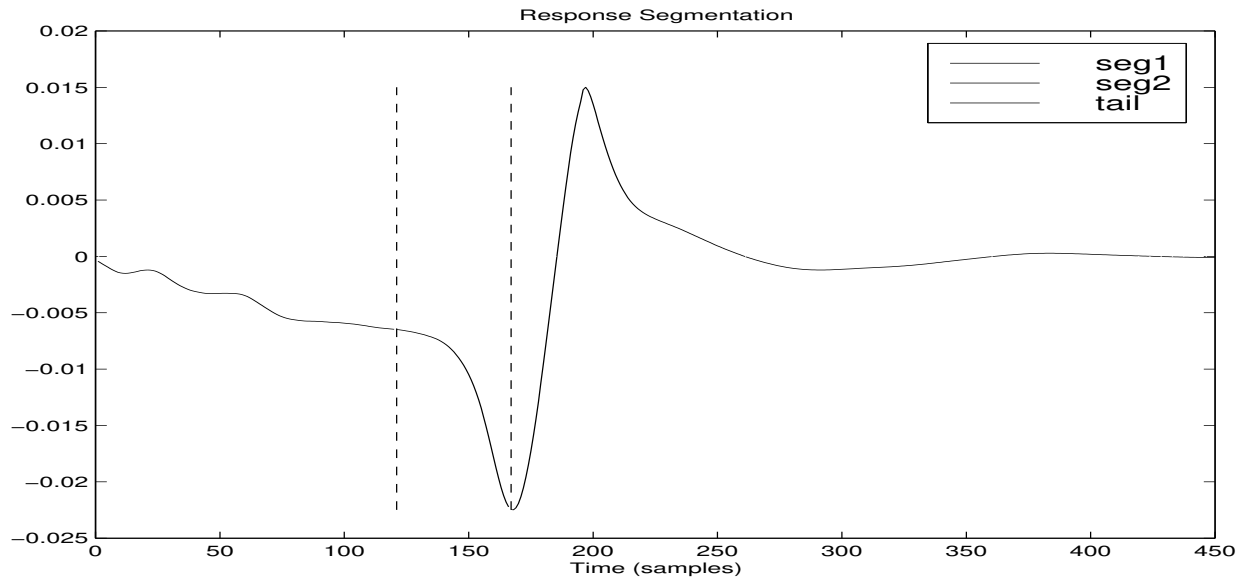
# Exp2-S3 Impulse Response Fit



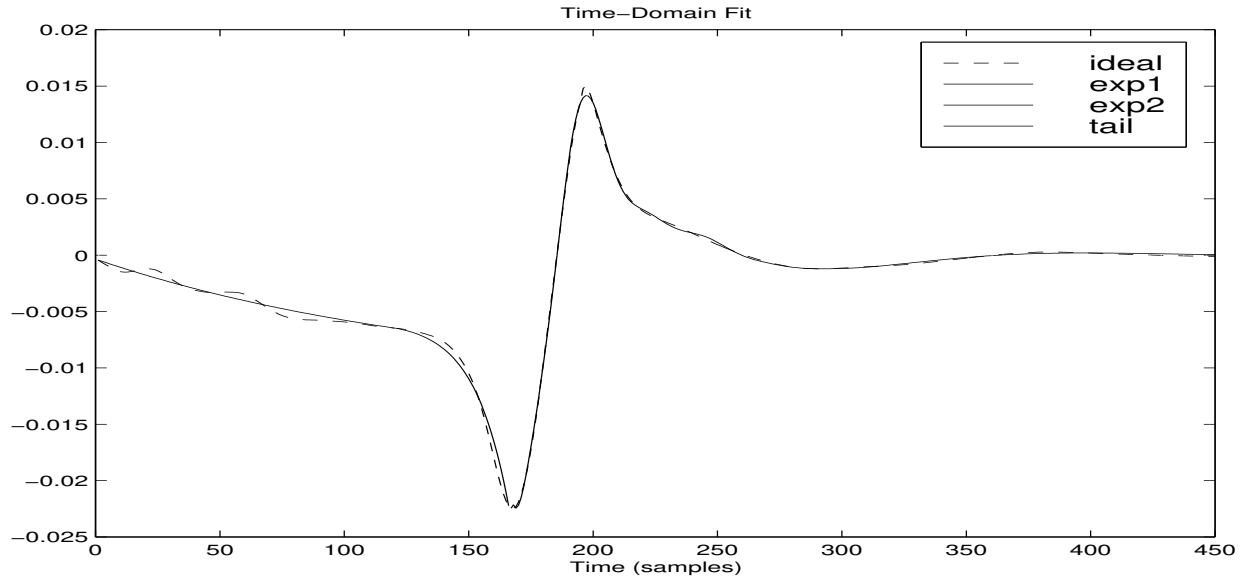
# Exp2-S3 Slope Fit



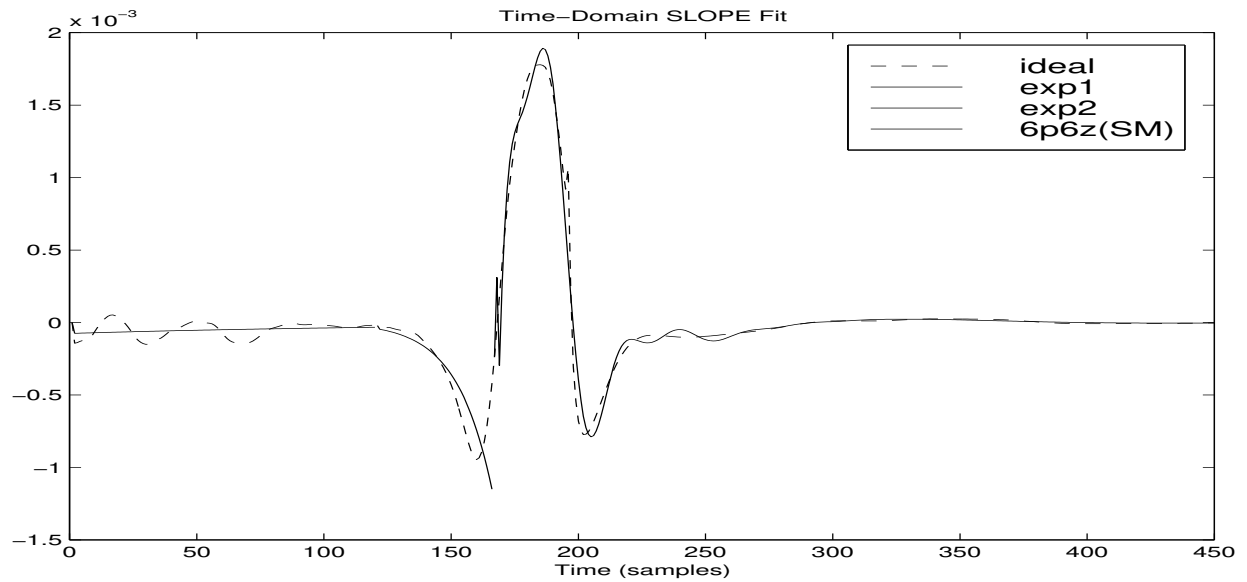
# Two Exponentials Followed by a 6th-Order IIR Filter Designed by Steiglitz McBride Algorithm (Exp2-SM6)



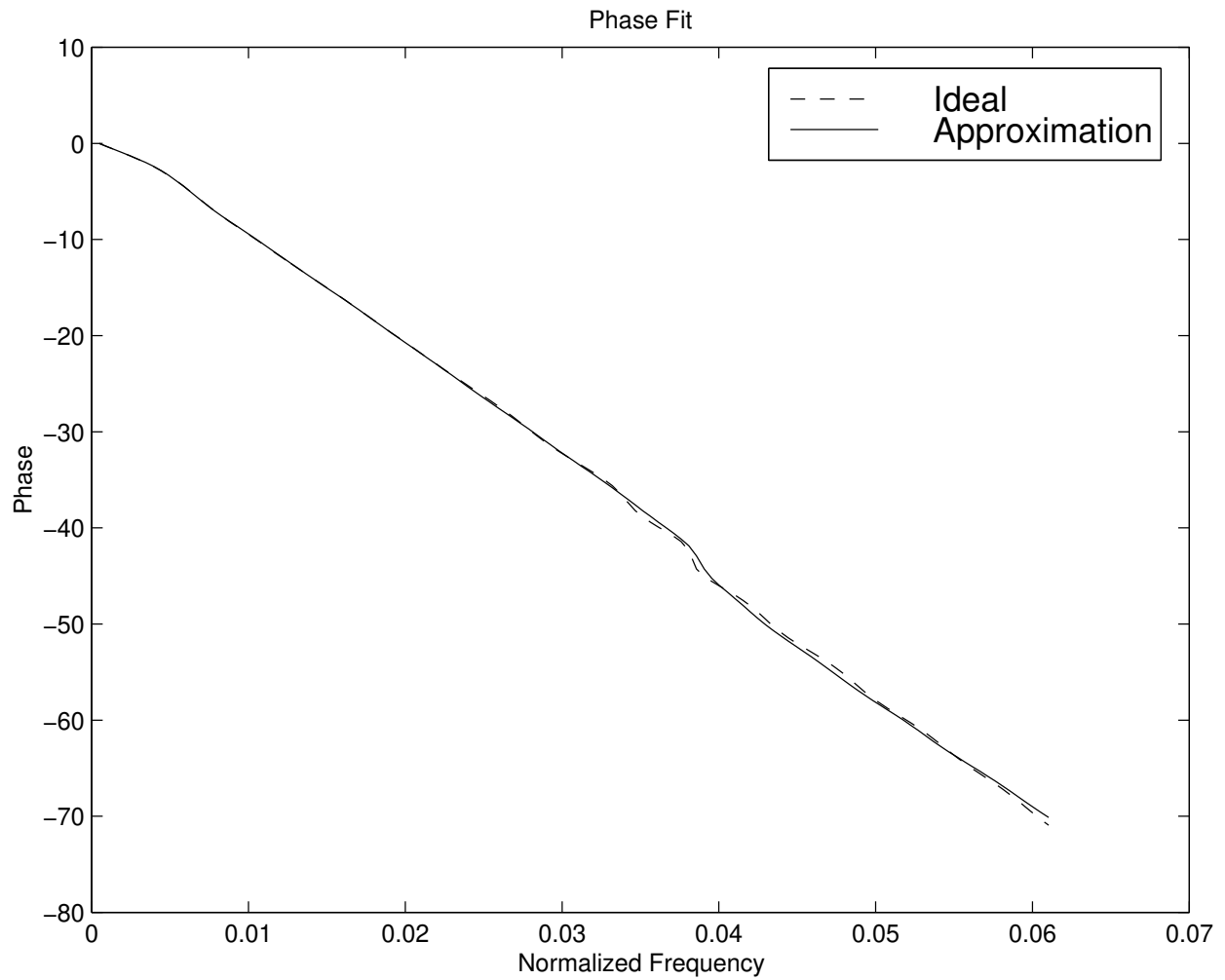
# Exp2-SM6 Impulse Response Fit



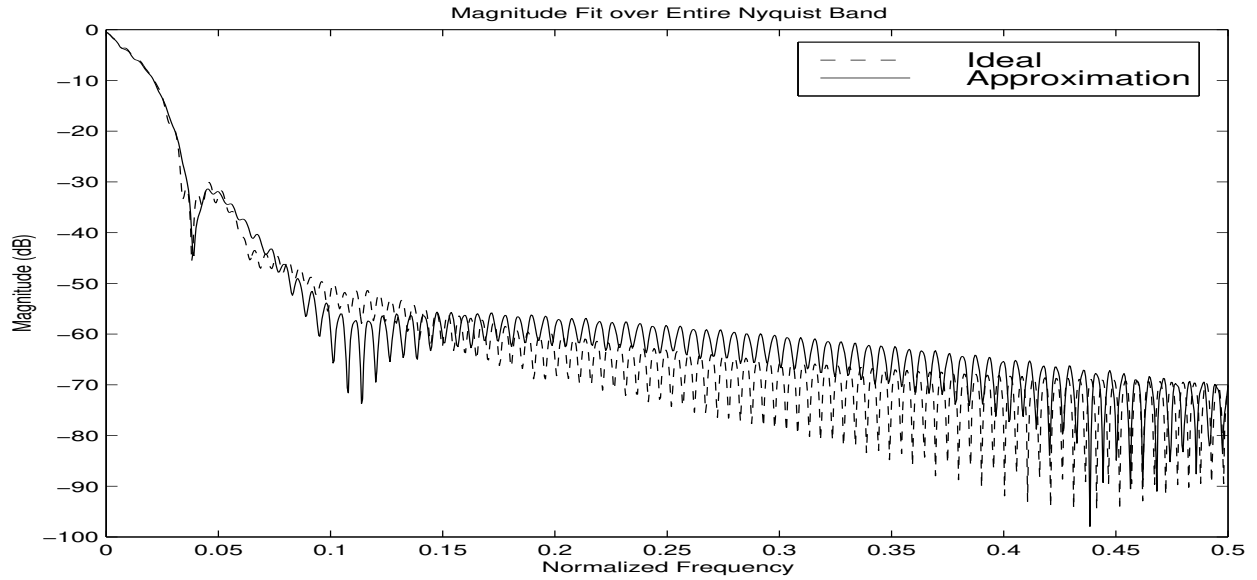
# Exp2-SM6 Slope Fit



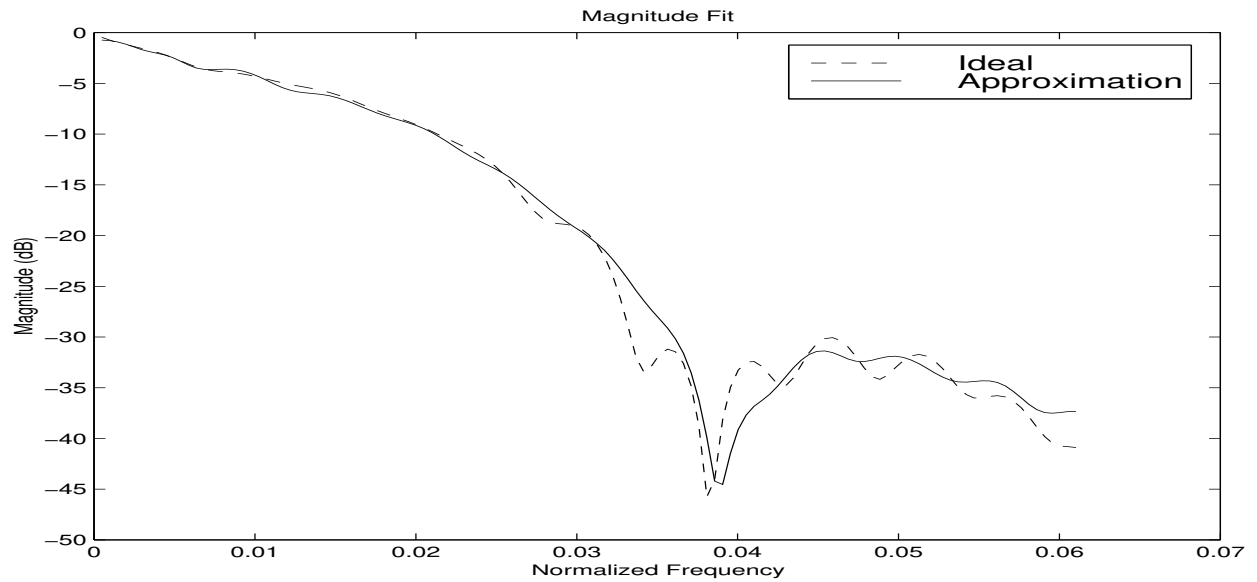
# Exp2-SM6 Phase Response Fit



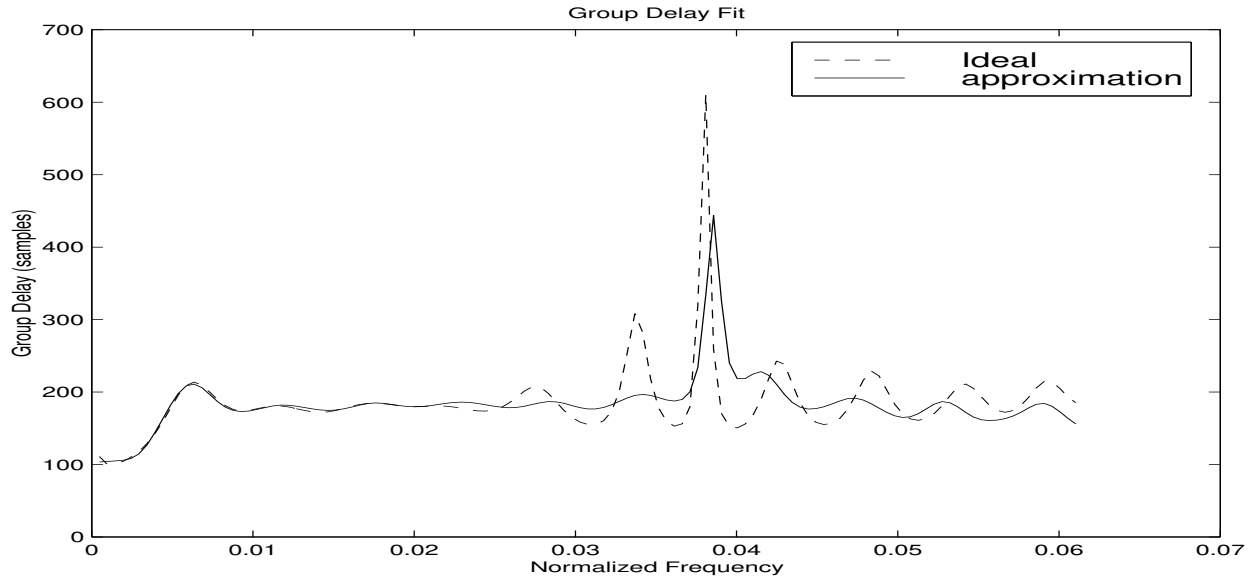
# Exp2-SM6 Amplitude Response Fit



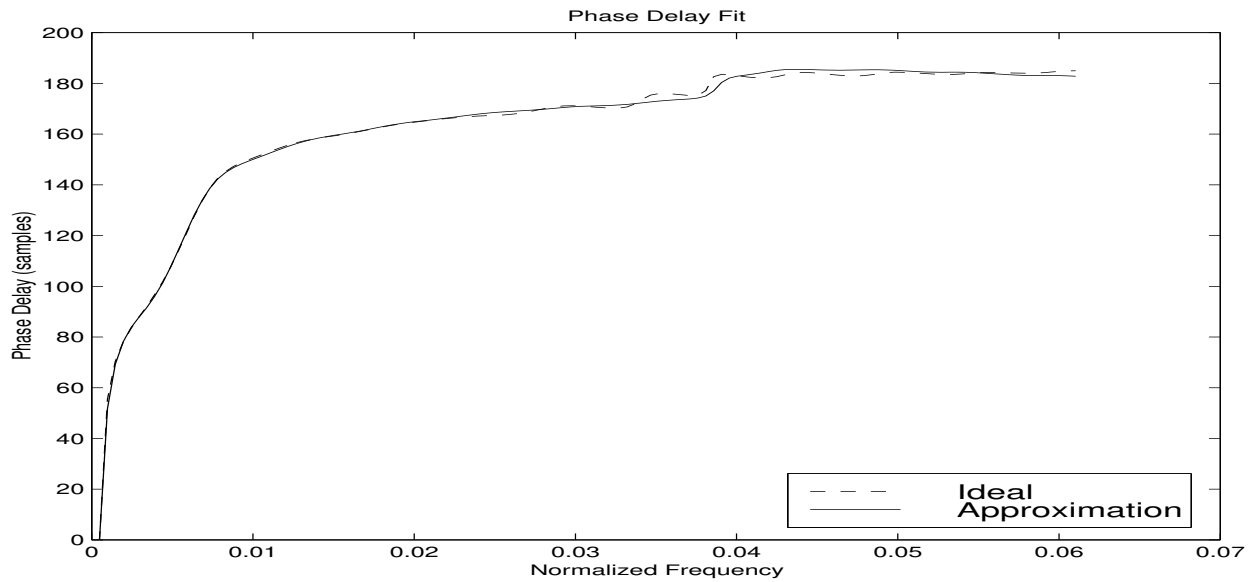
# Exp2-SM6 Low-Frequency Zoom



## Exp2-SM6 Group Delay Fit

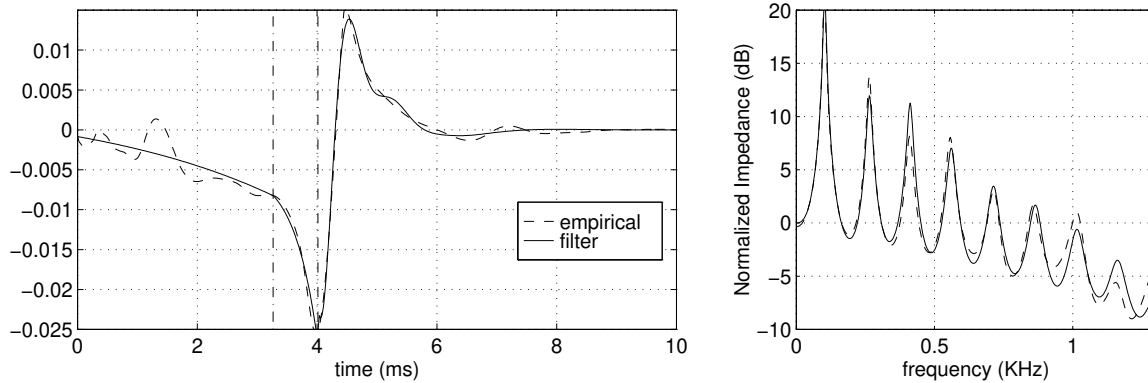


## Exp2-SM6 Phase Delay Fit





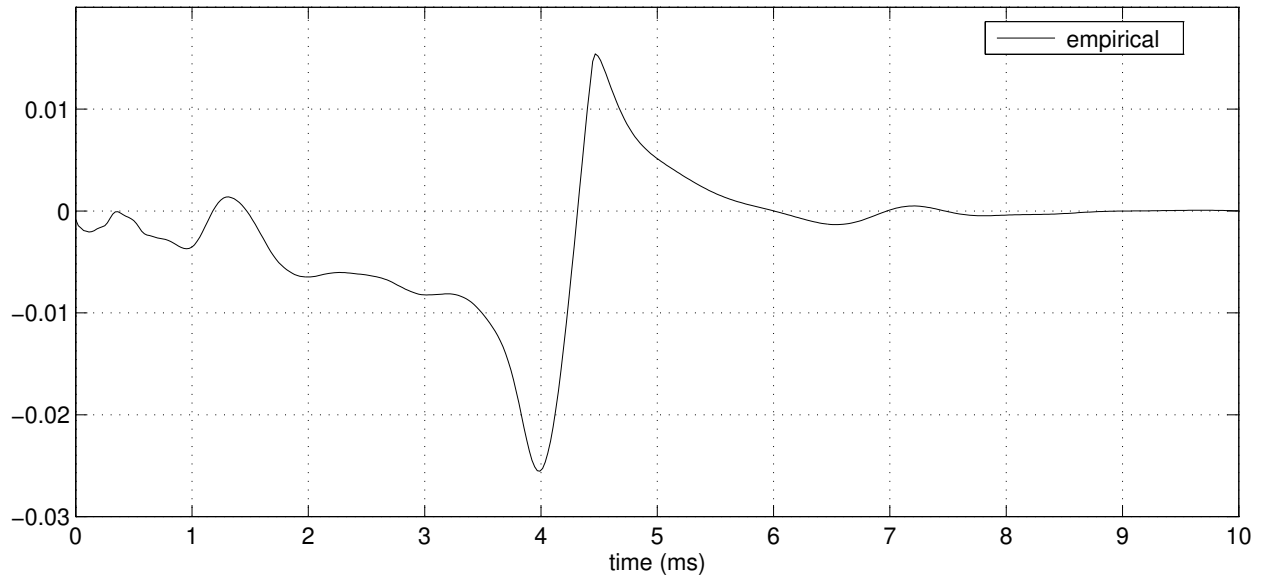
## Results for Measured Trumpet Data Using Two Offset Exponentials and Two Biquads



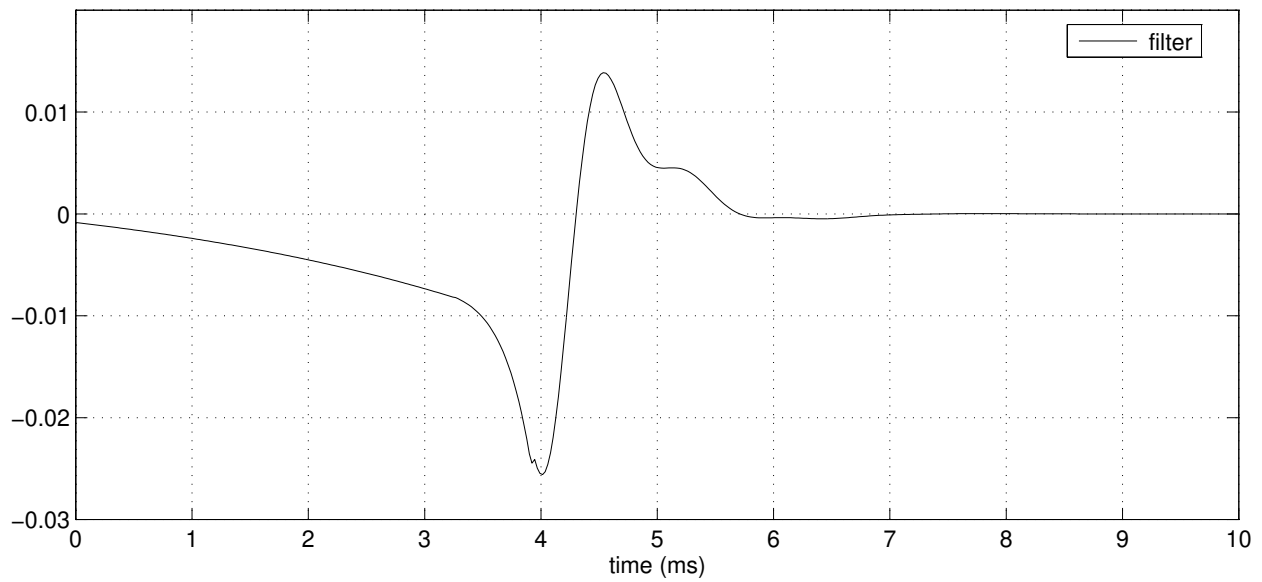
### Slope Fit

- Bell model filter complexity comparable to order 8+ IIR
- Offset exponentials were fit using `fmins()` in Matlab
- Two biquads were fit as a single fourth-order filter using the Steiglitz-McBride algorithm (`stmcb()` in Matlab)

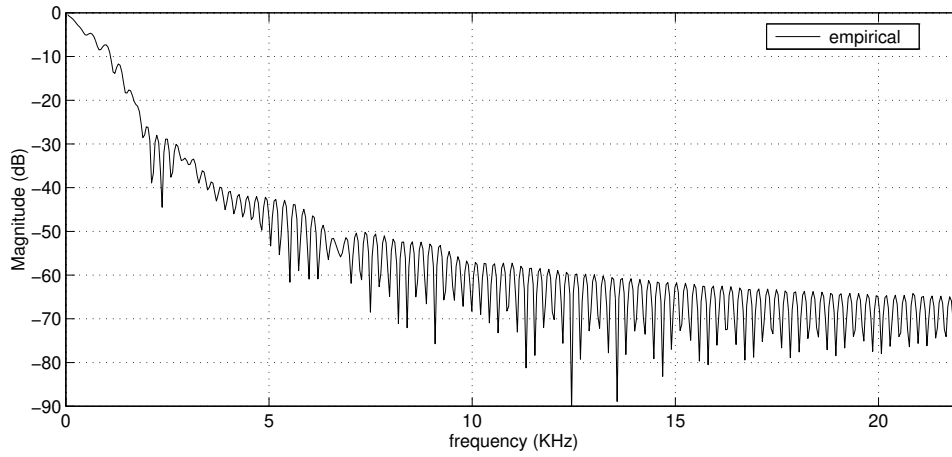
# Measured Trumpet Bell Impulse Response



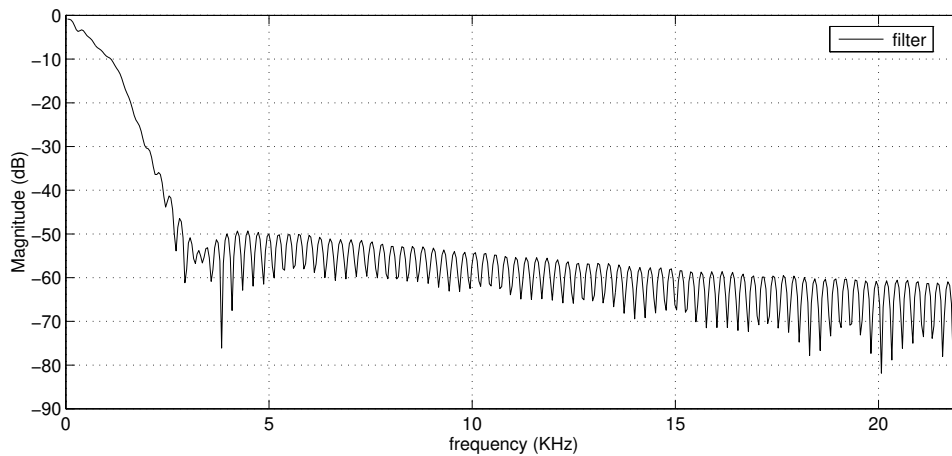
# TIIR Trumpet Bell Impulse Response



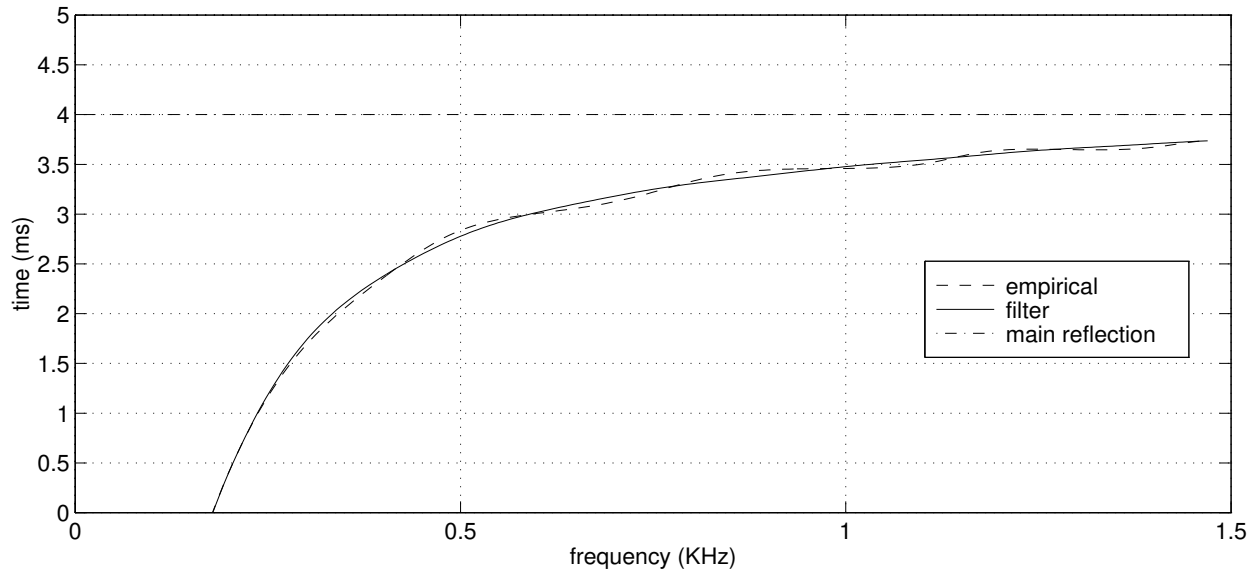
# Measured Trumpet Bell Amplitude Response



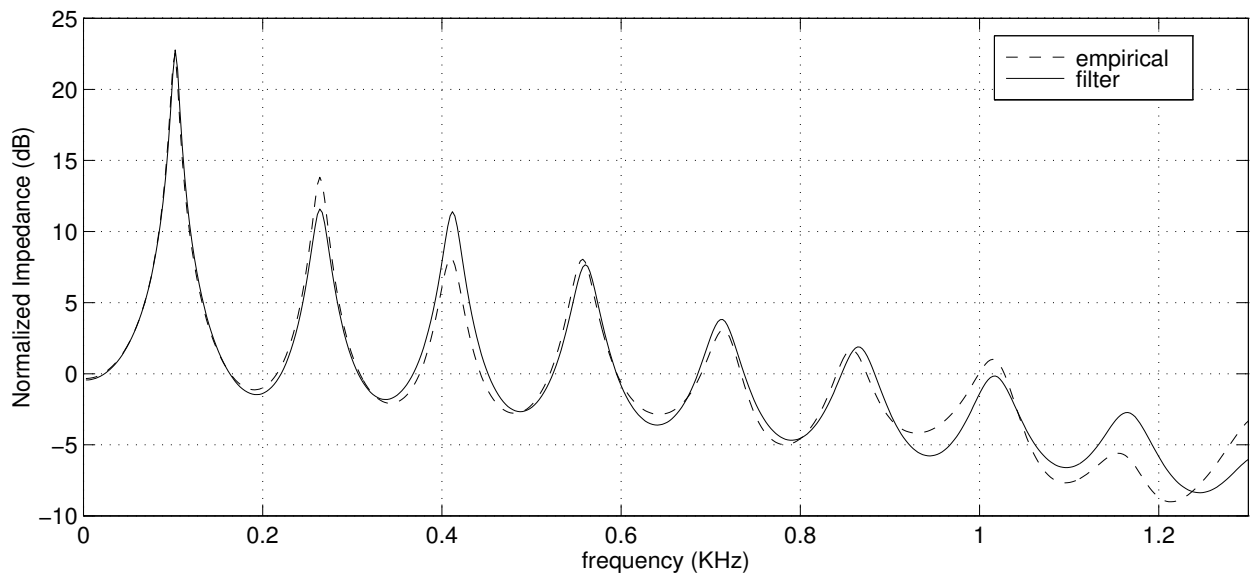
# TIIR Trumpet Bell Amplitude Response



# Trumpet Bell Phase Delay Fit



# Input Impedance of Complete Bore + Bell Model

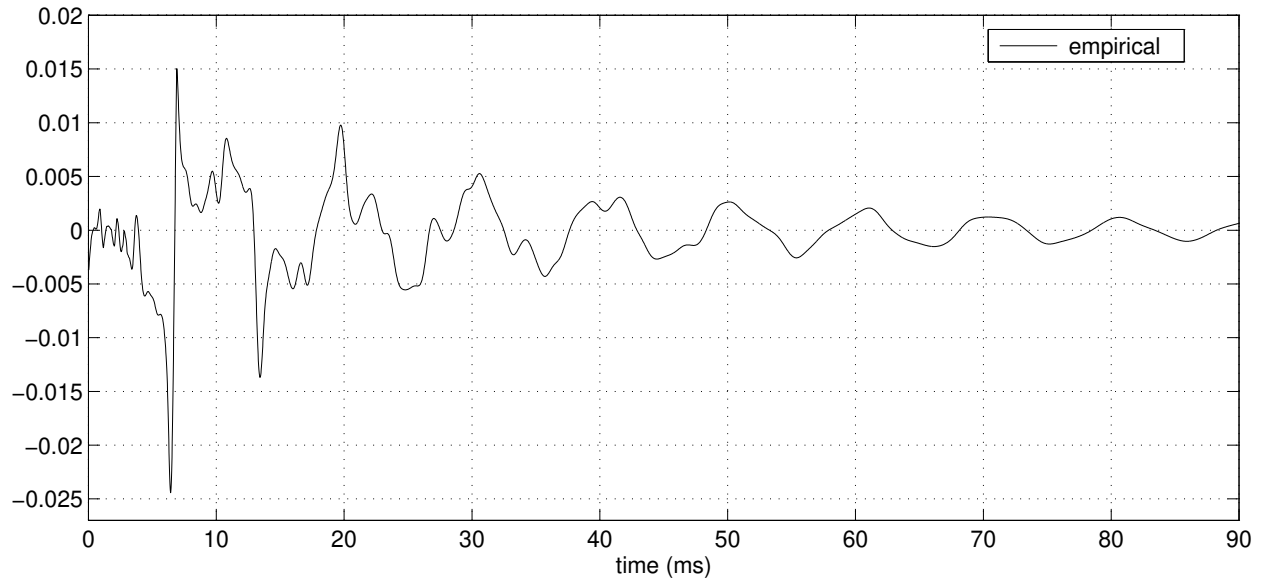


## Comparison to Measurements

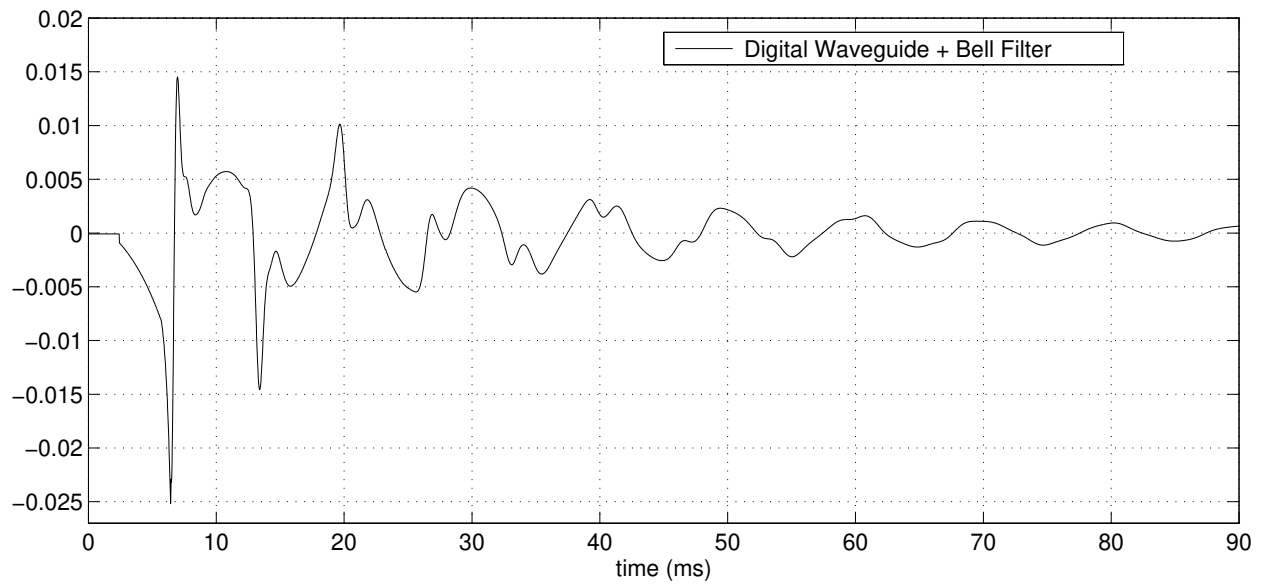
The next two pages of plots compare the *measured impulse response* with that produced by the final digital waveguide model consisting of a trumpet bore + bell (but no mouthpiece).

- Comparison 1: two offset exponentials and two biquads to model the bell impulse response
- Comparison 2: two offset exponentials and three biquads to model the bell impulse response

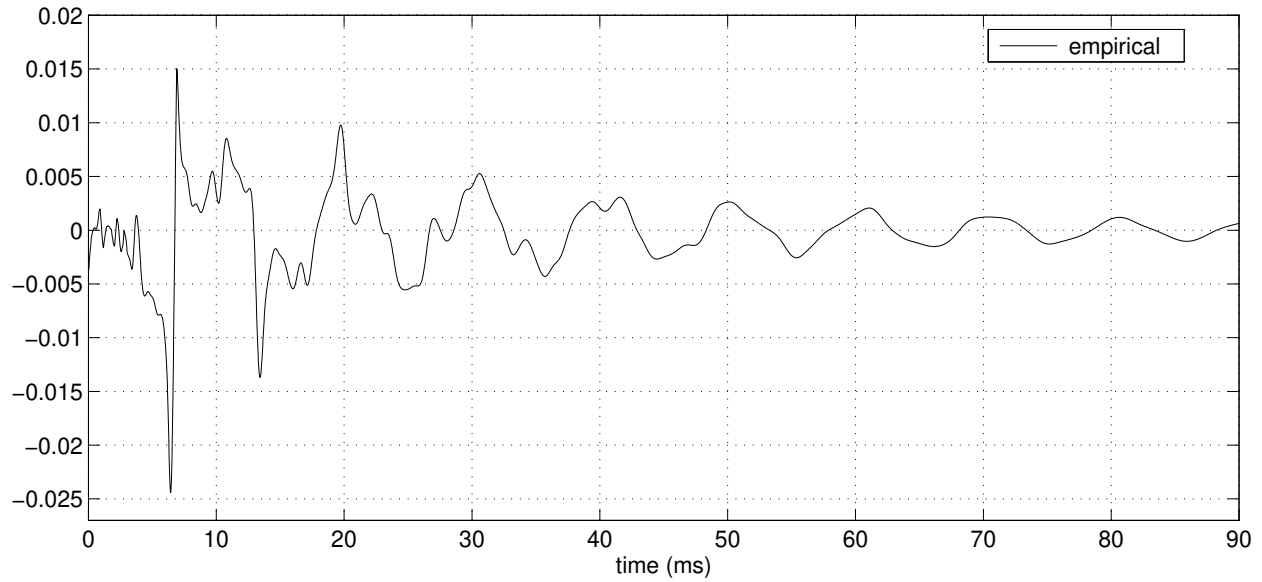
# Measured Impulse Response



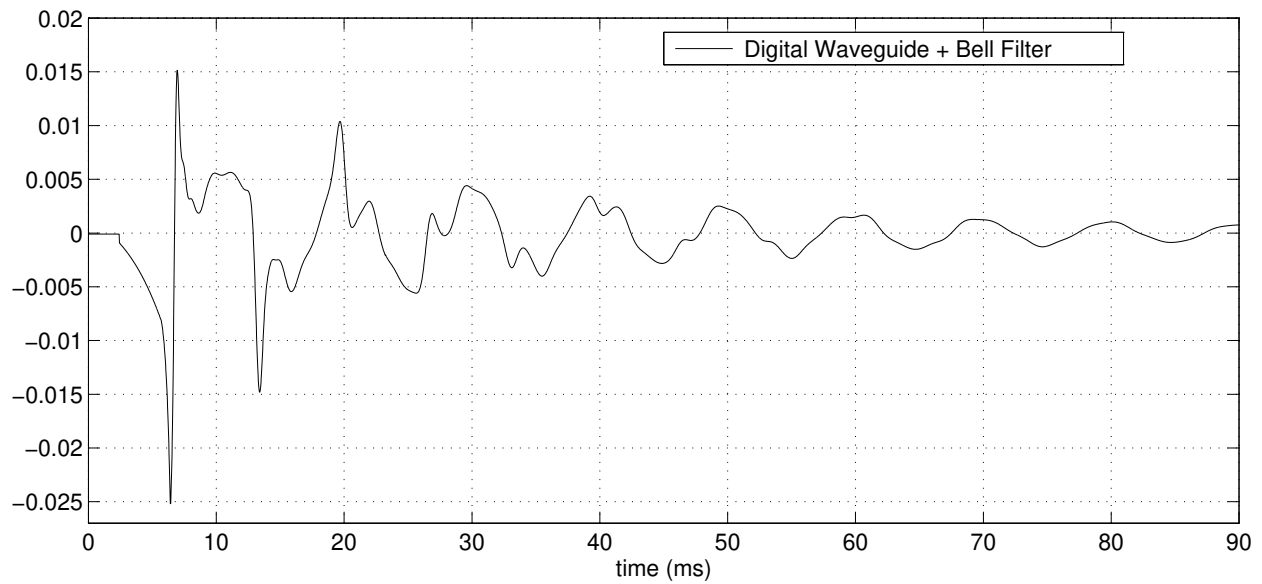
# Synthesized Impulse Response, Order 4 Tail



# Measured Impulse Response



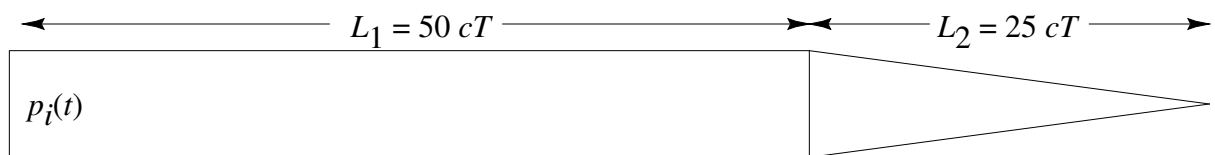
# Synthesized Impulse Response, Order 6 Tail



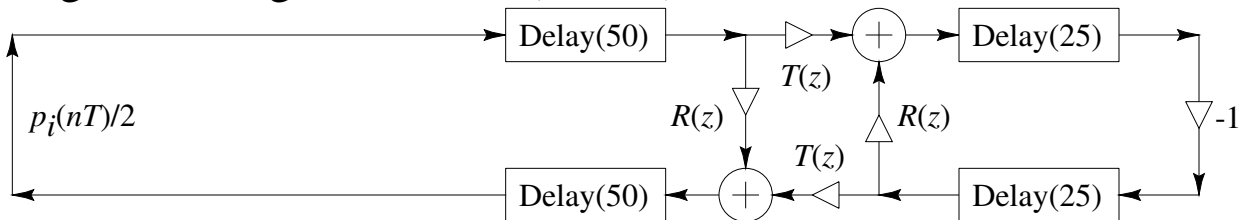
# Piecewise Conical Acoustic Tube Modeling

## Simple Example: Cylinder with Conical Cap

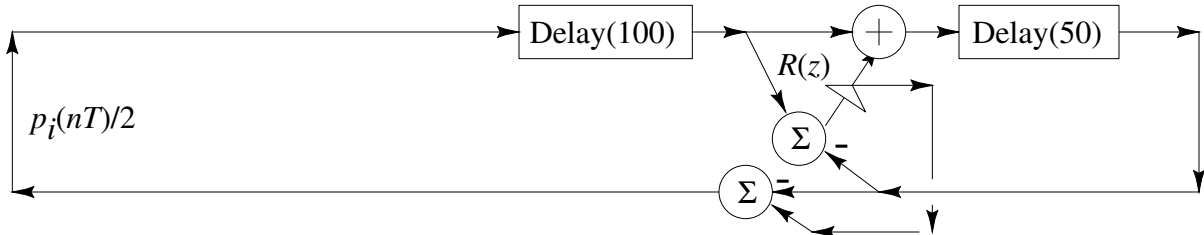
Physical Outline of Cylinder and Cone:



Digital Waveguide Model (DWM) for Pressure Waves:



Reduced DWM for Maximum Computational Efficiency:



where

$$R(z) = \left( \frac{1}{99} \right) \left( \frac{1 + z^{-1}}{1 - \frac{101}{99} z^{-1}} \right)$$

$$T(z) = \left( \frac{100}{99} \right) \left( \frac{1 - z^{-1}}{1 - \frac{101}{99} z^{-1}} \right) = 1 + R(z)$$



- **Problem:** Reflection filter  $R(z)$  and transmission filter  $T(z)$  are *unstable* (pole at  $z = 101/99$ )
- Overall system is passive  $\Rightarrow$  unstable pole is *canceled*

## Implementation Idea

Apply TIIR “alternate and reset” idea to the unstable conical subsystem

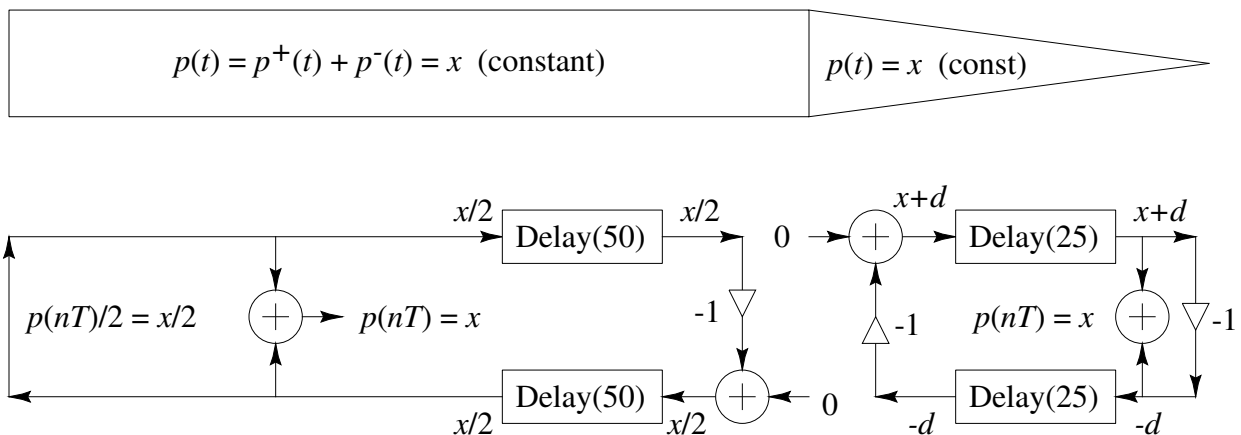
- Cone is not truly FIR  $\Rightarrow t_{60}$  replaces FIR length
- When cylinder is closed-ended, cone traveling-wave components increase without bound  $\Rightarrow$  must switch out and reset the entire cone assembly (scattering-junction filter  $R(z)$  and cone’s entire delay line)
- According to simulations thus far, cylinder waves are well behaved and do not need to be reset (no general proof yet)

## Basic Principle

*Periodically reset any subsystem containing a canceled unstable pole at intervals greater than or equal to the  $t_{60}$  for that subsystem*

## Interesting Paradox at DC

### *DC Steady State: Closed-End Cylinder*



- $R(1) = -1$  (dc response of reflection filter inverts)
- $T(1) = 0$  (dc does not transmit through the junction)
- Physically obvious dc solution (constant pressure offset) is not possible in either the cone or the cylinder model!
- Simulated impulse responses agree with the literature
- A final constant dc offset *is* observed in the simulations

## Solution to Paradox

- It turns out the reflection transfer function looking into the cone from the cylinder has *two poles* and *two zeros* at dc
- The dc poles and zeros *cancel* and leave a dc cone reflectance equal to +1 (the physically obvious answer)
- We can't just set the reflection filter to its dc equivalent to figure out the dc behavior of the overall model
- Instead, a more careful limit must be taken

In the  $s$  plane, the conical cap pressure reflectance, seen from the cylinder, can be derived to be

$$H(s) \triangleq \frac{1 + R(s)(1 + 2st_x)}{2st_x - 1 - R(s)}$$

where  $t_x$  is the time (in seconds) to propagate across the cone, and

$$R(s) = -e^{-2st_x}$$

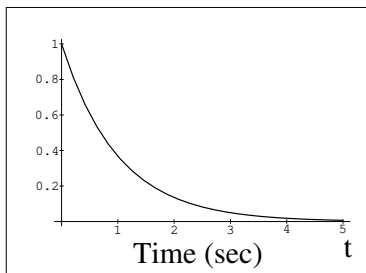
is the reflectance of the cone at its entrance. We have

$$\begin{aligned}\lim_{s \rightarrow 0} R(s) &= -1 \\ \lim_{s \rightarrow 0} H(s) &= +1\end{aligned}$$

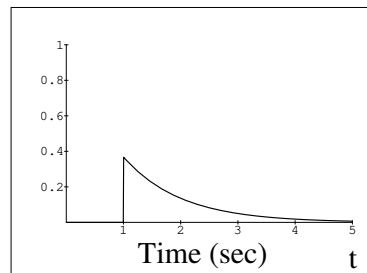
# Truncated Infinite Impulse Response (TIIR) Digital Filters

An FIR filter can be constructed as the difference of two IIR filters:

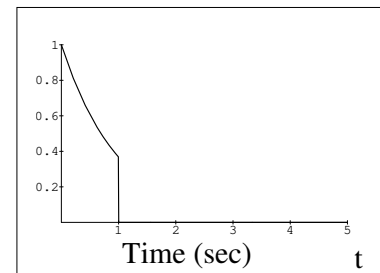
Infinite Impulse Response (IIR)



- Delayed and Scaled IIR



= Truncated IIR = FIR



## General FIR filter

- Coefficients:  $\{h_0, \dots, h_N\}$
- Implementation (convolution):

$$y(n) = (h * x)(n) = \sum_{m=0}^N h_m x(n - m)$$

- Transfer function:

$$\begin{aligned} H_{\text{FIR}}(z) &\triangleq h_0 + h_1 z^{-1} + \dots + h_N z^{-N} \\ &\triangleq z^{-N} C(z), \end{aligned}$$

where  $C(z)$  is the  $N$ -th degree polynomial in  $z$  formed by the  $h_k$

## General $P$ -th order IIR filter

- Difference equation

$$y(n) = - \sum_{k=1}^P a_k y(n-k) + \sum_{\ell=0}^P b_\ell x(n-\ell)$$

- Transfer function

$$\begin{aligned} H_{\text{IIR}}(z) &\triangleq \frac{b_0 + b_1 z^{-1} + \dots + b_P z^{-P}}{1 + a_1 z^{-1} + \dots + a_P z^{-P}} \\ &\triangleq \frac{b_0 z^P + b_1 z^{P-1} + \dots + b_P}{z^P + a_1 z^{P-1} + \dots + a_P} \\ &\triangleq \frac{B(z)}{A(z)} \\ &\triangleq h_0 + h_1 z^{-1} + h_2 z^{-2} + \dots, \end{aligned}$$

where

$$\begin{aligned} A(z) &\triangleq z^P + a_1 z^{P-1} + \dots + a_P \quad (\text{monic}) \\ B(z) &\triangleq b_0 z^P + b_1 z^{P-1} + \dots + b_P \end{aligned}$$

## TIIR Construction: A One-Pole Example

Consider an FIR filter having a truncated geometric sequence  $\{h_0, h_0p, \dots, h_0p^N\}$  as an impulse response. This filter has the same impulse response for the first  $N + 1$  terms as the one-pole IIR filter with transfer function

$$H_{\text{IIR}}(z) = \frac{h_0}{1 - pz^{-1}}.$$

Subtracting off the tail of the impulse response gives

$$\begin{aligned} H_{\text{FIR}}(z) &= h_0 + h_0pz^{-1} + \dots + h_0p^N z^{-N} \\ &= \{h_0 + h_0pz^{-1} + \dots\} \\ &\quad - \left\{ h_0p^{N+1}z^{-(N+1)} + h_0p^{(N+2)}z^{-(N+2)} + \dots \right\} \\ &= \frac{h_0}{1 - pz^{-1}} - p^{N+1}z^{-(N+1)} \frac{h_0}{1 - pz^{-1}} \\ &= h_0 \frac{1 - p^{N+1}z^{-(N+1)}}{1 - pz^{-1}} \end{aligned}$$

The time-domain recursion for this filter is

$$\begin{aligned} y[n] &= \sum_{k=0}^N h_0p^k x[n - k] \\ &= py[n - 1] + h_0 (x[n] - p^{N+1}x[n - (N + 1)]) \end{aligned}$$

## Complexity Notes

- Direct FIR filter implementation requires  $N + 1$  multiplies and  $N$  adds
- TIIR implementation requires 3 multiplies and 2 adds, independent of  $N$
- No savings in memory

Note that there is a pole-zero cancellation in the TIIR transfer function

$$H(z) = h_0 \frac{1 - p^{N+1} z^{-(N+1)}}{1 - pz^{-1}} = h_0 + h_0 p z^{-1} + \dots + h_0 p^N z^{-N}$$

- If  $|p| < 1$ , no problem since the canceled pole is stable
- If  $|p| \geq 1$ , imperfect pole-zero cancellation due to numerical rounding leads to exponentially growing round-off error

**Basic Idea:** Since the overall TIIR filter is FIR( $N$ ), *alternate* between two instances of each unstable one-pole, starting each new one from the zero state  $N$  samples before it is actually used. (Apparently first suggested by T. Fam at Asilomar-'87 for the case of distinct poles.)

## Extension to Higher-Order TIIR Sequences

We can extend this idea from the one-pole case to any rational filter  $H(z) = B(z)/A(z)$ . The general procedure is to find the “tail filter”  $H'_{\text{IIR}}(z)$  and subtract it off:

$$H_{\text{FIR}}(z) = H_{\text{IIR}}(z) - H'_{\text{IIR}}(z)$$

Multiply  $H_{\text{IIR}}(z)$  by  $z^N$  to obtain

$$\begin{aligned} z^N H_{\text{IIR}}(z) &= h_0 z^N + \cdots + h_{N-1} z + h_N \\ &\quad + h_{N+1} z^{-1} + h_{N+2} z^{-2} + \cdots \\ &\stackrel{\Delta}{=} C(z) + H'_{\text{IIR}}(z) \\ &= \frac{z^N B(z)}{A(z)} \stackrel{\Delta}{=} C(z) + \frac{B'(z)}{A(z)} \end{aligned}$$

- $B'(z)$  is the unique remainder after dividing  $z^N B(z)$  by  $A(z)$  using “synthetic division”  
( $z^N B(z) \equiv B'(z) \pmod{A(z)}$ )
- We may assume  $\text{Deg}\{B'(z)\} = \text{Deg}\{A(z)\} - 1$
- $B'(z)$  gives us our desired “tail filter” for forming  $H_{\text{FIR}} = H_{\text{IIR}} - H'_{\text{IIR}}$ :

$$H'_{\text{IIR}}(z) = \frac{B'(z)}{A(z)}$$



## Higher-Order TIIR Filters

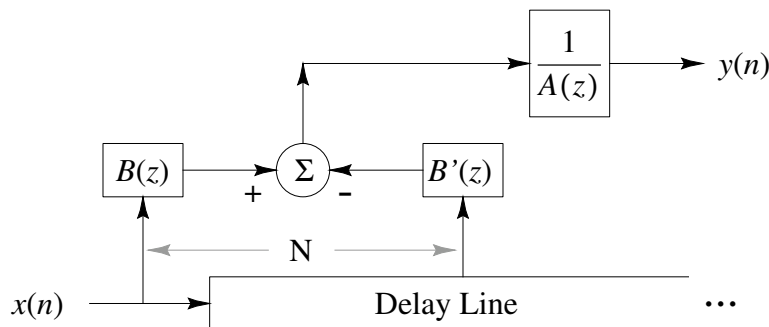
We have

$$\begin{aligned} H_{\text{FIR}}(z) &= H_{\text{IIR}}(z) - z^{-N} H'_{\text{IIR}}(z) \\ &= \frac{B(z) - z^{-N} B'(z)}{A(z)} \end{aligned}$$

The corresponding difference equation is

$$\begin{aligned} y[n] &= - \sum_{k=1}^P a_k y[n - k] + \sum_{\ell=0}^P b_{\ell} x[n - \ell] \\ &\quad - \sum_{m=0}^{P-1} b'_m x[n - m - (N + 1)] \end{aligned}$$

Since the denominators of  $H_{\text{IIR}}(z)$  and  $H'_{\text{IIR}}(z)$  are the same, the *dynamics* (poles) can be shared:



## Complexity and Storage-Cost

$$H_{\text{FIR}}(z) = \frac{B(z) - z^{-N} B'(z)}{A(z)}$$

$N$  = FIR order and let  $P = A(z)$  order (#poles)

- The computational cost of the general truncated  $P$ -th order IIR system is  $3P + 1$  multiplies and  $3P - 2$  adds, independent of  $N$
- Net computational savings is achieved when  $N > 3P$

## Storage Requirements

- $P$  output samples for the IIR feedback dynamics  $A(z)$
- $N$  input samples of the FIR filter (main delay line)
- $P$  input samples for  $B(z)$  (normally in delay line)
- $P$  input samples for  $B'(z)$  (also possibly in delay line)

Thus, we need a total of at least  $N + P$  input delay samples, of which only  $2P$  are accessed, and  $P$  output delay samples. This is between  $P$  and  $2P$  more than a direct FIR implementation.

## Example

---

We wish to truncate the impulse response of

$$H^+(z) = \frac{B^+(z)}{A^+(z)} = \frac{1}{1 - 1.9z^{-1} + 0.98z^{-2}}$$

after  $N = 300$  samples to obtain a length 301 FIR filter  $H_{\text{FIR}}^+(z)$

Steps:

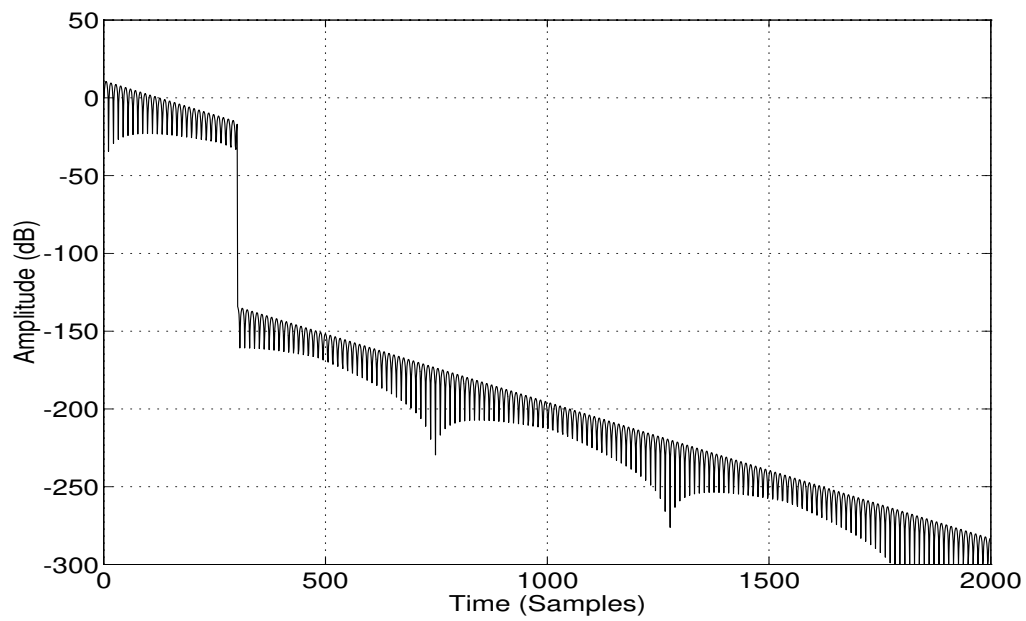
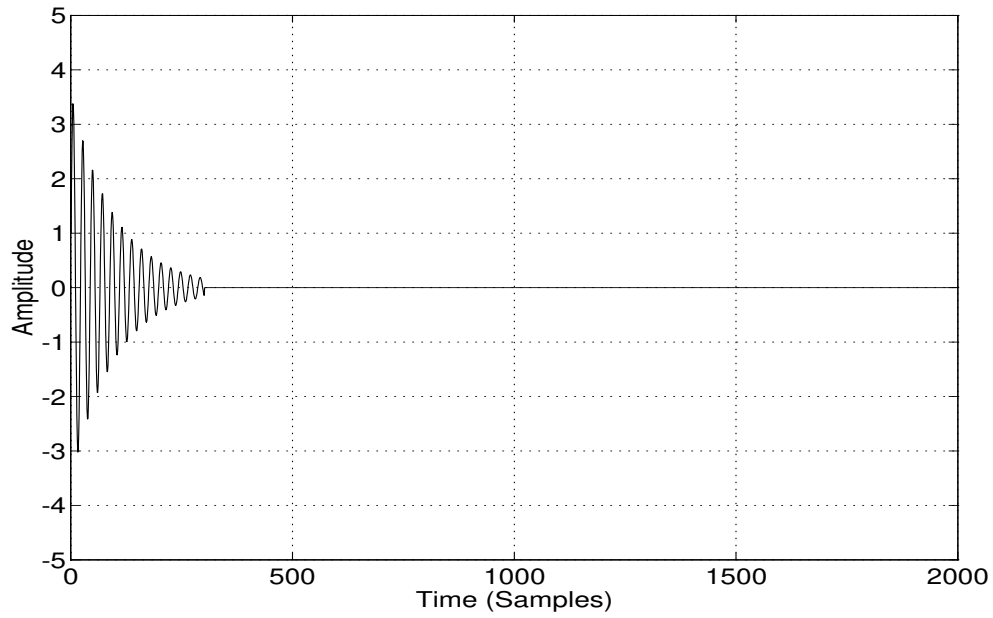
1. Perform synthetic division on  $z^{300}B^+(z)$  by  $A(z)$  to obtain the remainder

$$B'^+(z) = -0.162126z + 0.139770$$

2. Form the TIIR filter as

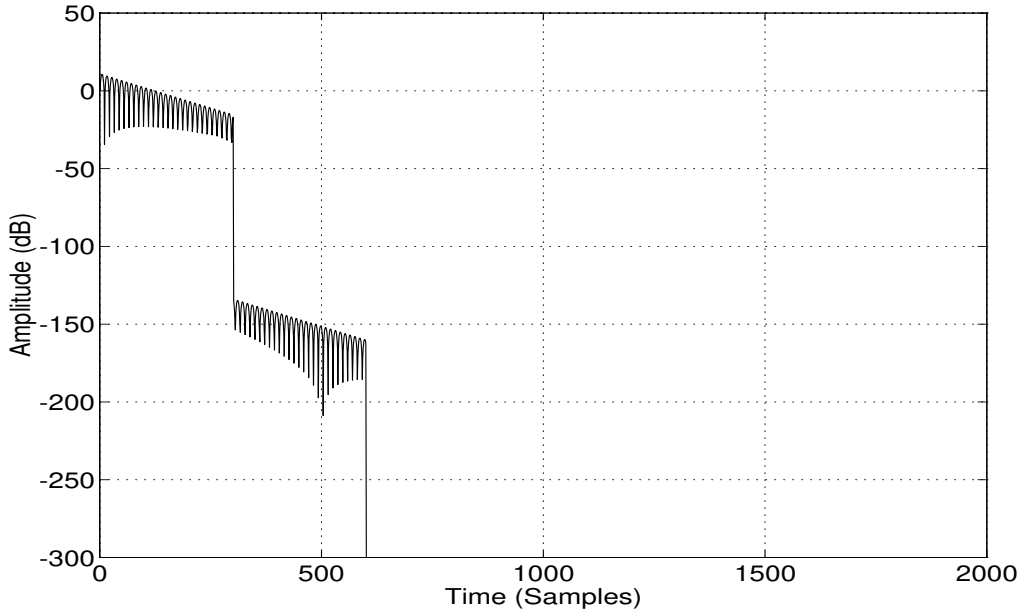
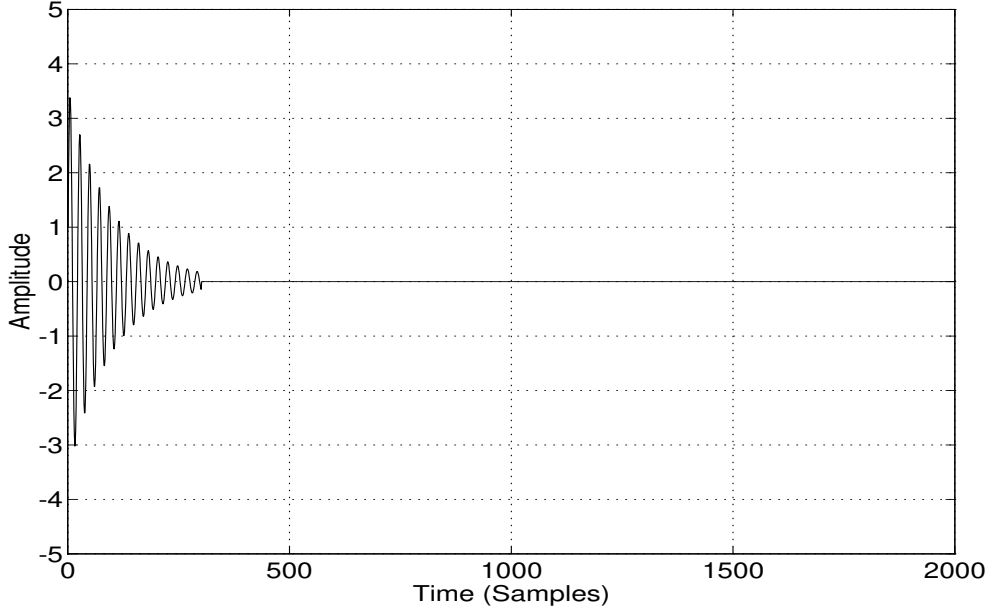
$$\begin{aligned} H_{\text{FIR}}^+(z) &= \sum_{k=0}^N h_k^+ z^{-k} = \frac{B^+(z) - z^{-N}B'^+(z)}{A^+(z)} \\ &= \frac{1 + 0.162126 z^{-299} - 0.139770 z^{-300}}{1 - 1.9z^{-1} + 0.98z^{-2}} \end{aligned}$$

# Impulse Response of TIIR Implementation Without Resets



- At time  $n = 301$ , the tail of the response is subtracted off, and the impulse-response magnitude drops by about 115 dB
- Due to quantization errors, there is a residual response
- Poles are all stable, so error decays

# Impulse Response of TIIR Implementation With Resets



- Again, impulse-response tail is subtracted off at time  $n = 301$ , giving around 115 dB attenuation
- Additionally, state variables are cleared every 300 samples
- Residual response completely canceled at time  $n = 600$
- System has truly finite memory

## Unstable Example

---

To form a linear phase TIIR filter based on the previous example, we need also the “flipped” impulse response generated by

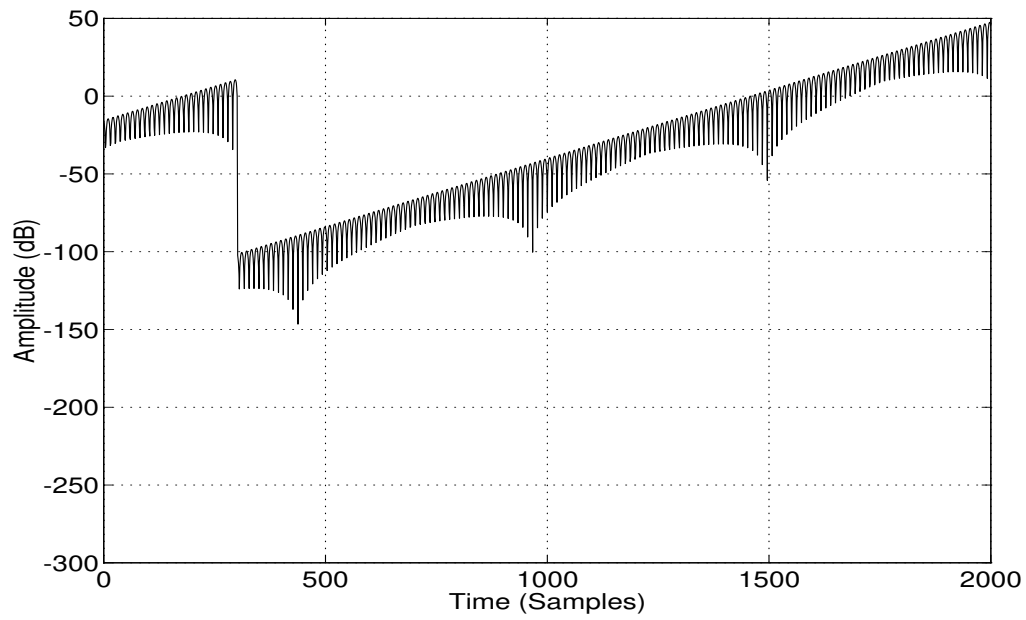
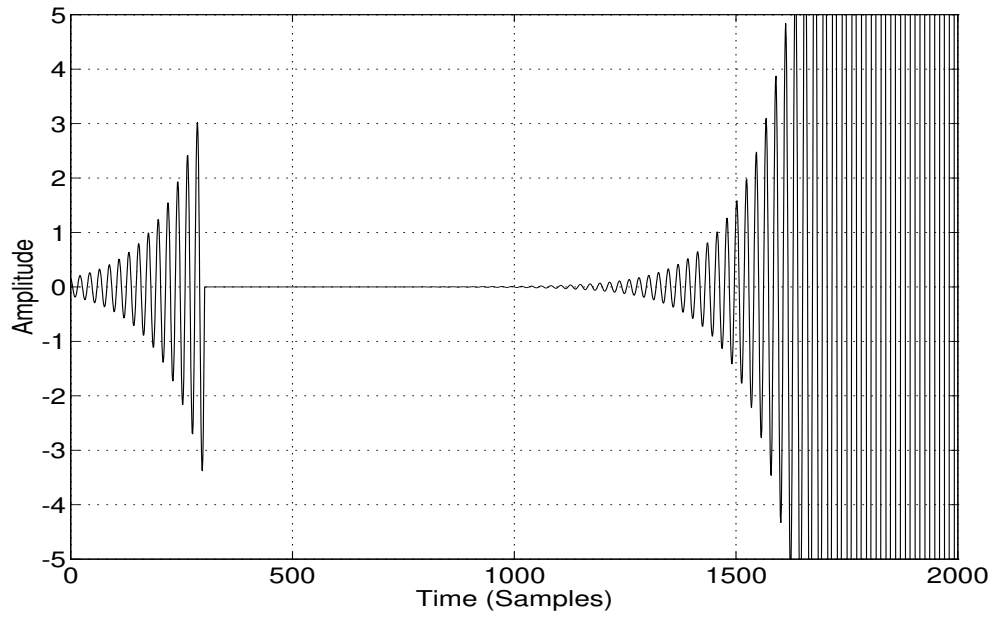
$$\begin{aligned} H_{\text{FIR}}^-(z) &= \frac{-0.139770z^2 + 0.162126z - z^{-300}}{0.98z^2 - 1.9z + 1} \\ &= \frac{-0.142622z^2 + 0.165435z - 1.020408z^{-300}}{z^2 - 1.938776z + 1.020408} \end{aligned}$$

where the last equation is normalized by 0.98 to make the denominator monic.

This system has two unstable hidden modes.

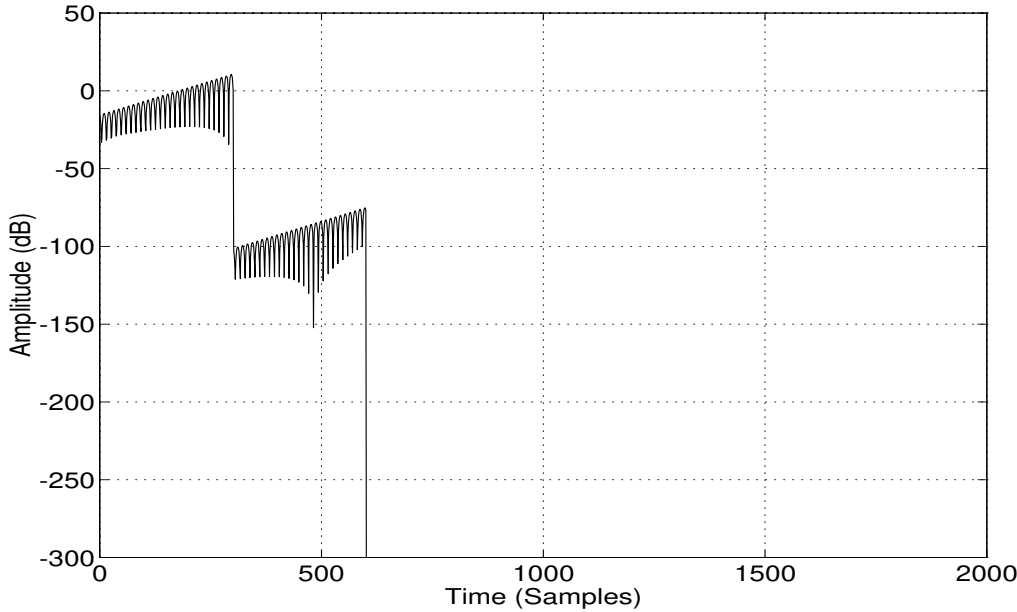
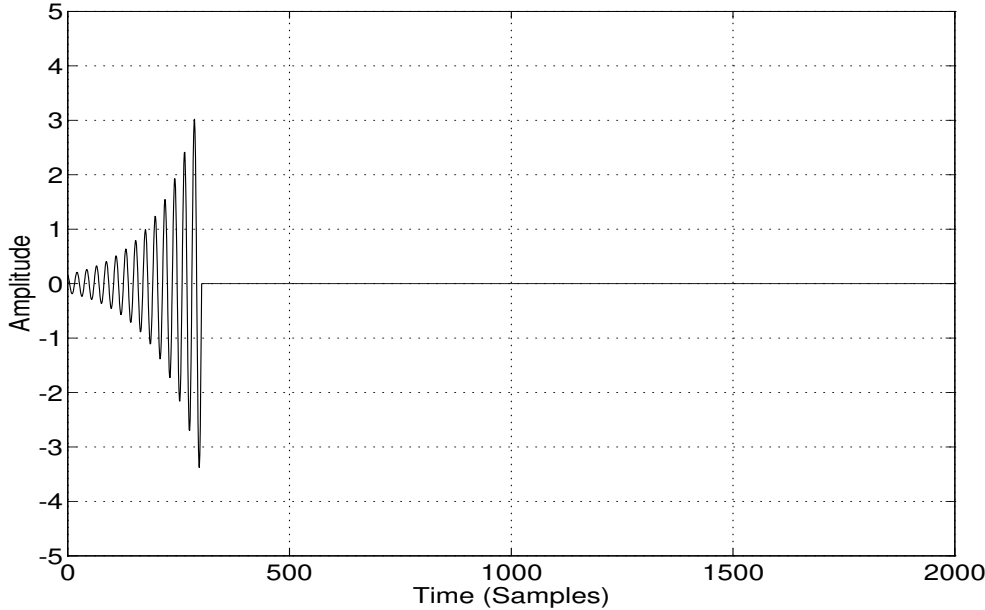


# Impulse Response Without Resets



- Tail is canceled with about 125 dB attenuation
- Due to the unstable canceled poles, quantization noise grows without bound
- By time 1500 samples, the quantization noise dominates
- (Arithmetic = double-precision floating point with single-precision state variables)

# Impulse Response of TIIR Implementation With Resets



- State-variable resets zero-out the quantization noise before it becomes significant
- Overall system has truly finite memory

# Synthetic Division Algorithm

---

Algorithm for performing synthetic division to generate the tail-canceling polynomial  $B'(z)$ :

```
    int i,j;
    double *w=(double *)malloc((P+1)*sizeof(double));
/*** load the numerator coefficients for B(z) ***/
    for(i=0;i<P+1;i++){
        w[i]=b[i];
    }
/*** do synthetic division ***/
    for(i=0; i<=N; i++){
        factor=w[0];
        for(j=0;j<P;j++){
            w[j]=w[j+1]+factor*a[j];
        }
        w[P]=0;
/**** The remainder after the i-th step is in w[0..(P-1)] ***/
    }
/*** copy the result to the output array ***/
    for(i=0;i<P;i++) {
        bb[i]=w[i];
    }
}
```



## Offset Exponentials

Use *two* one-pole TIIRs, to make an *offset exponential*:

$$h(n) = \begin{cases} ae^{cn} + b, & n = 0, 1, 2, \dots, N - 1 \\ 0, & \text{otherwise} \end{cases}$$

- The constant portion  $b$  requires only one multiply (by  $b$ ) since the pole for this TIIR filter is at  $z = 1$
- Resets for pure integrators are needed less often than for growing exponentials
- Using a *cascade* of digital integrators, any *polynomial* impulse response is possible
- A cubic-spline impulse response requires four integrators

