

Idea #1

Rocket Synthesizer

tempo by pulling chord

can speed up or lane



Control Volume Via 4:5

Choose between diff sounds in 8 beat window

0, 1, 2, 3, 4, 5, 6, 7, 8 etc.

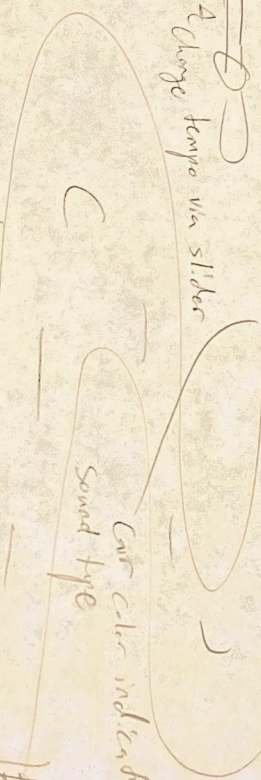
extends represents sound coming together

Item #2



Toggleable color / sound

Change tempo via slider



Car color indicators  
sound type

Race track

Multiple tracks for multiple parallel tracks / audio

Can enable B or D or J or K etc. types of

Sounds on the cars and have them race in

the track. When they hit the finish line then

Sound is played. keeps looping

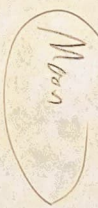
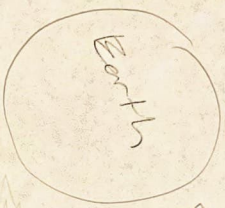


# Main Landing

- Can add any <sup>N</sup> Number of rockets to the scene.



- In 4 beats  
1 rocket goes to the moon.



- In another 4 beats the rocket goes back



1
2
3
4

Can use interface to add any N rockets w/ unique sounds.