MEDIA. EDU

Welcome to Twitter, please choose a subject to study

Science

Math

History

English

A learning software tool implemented in major social media apps. This learning tool appears before each use of a certain app such as Twitter, Instagram, or Snapchat. This tool will be used by all social media users and would be implemented by the United States government.

This electronic medium of quickly administered education provides a simple way for people to learn. There are 4 topics to choose from Science, Math, History, and English. Each subject's question difficulty is custom based on the user.

INTERMEDIATE EDUCATIONAL LEVEL

This is an example of a math question. The user will have 30 seconds to try and answer the question.
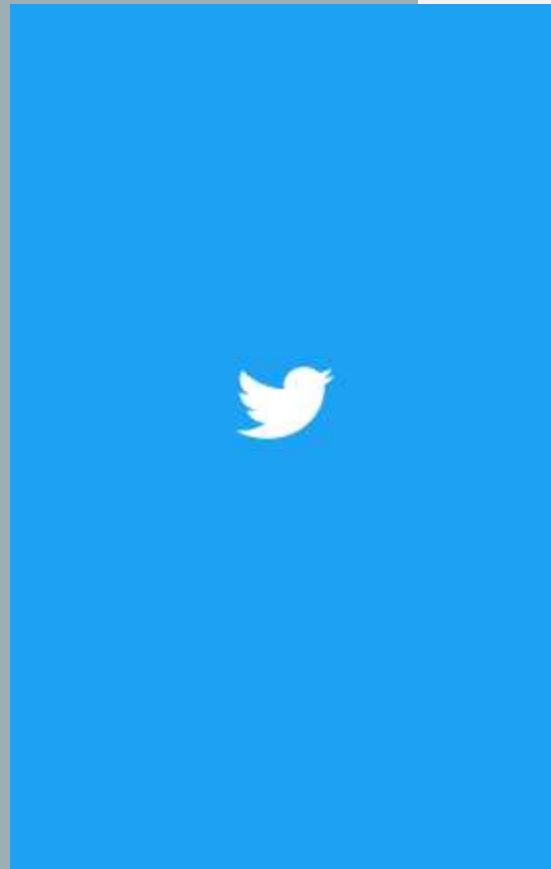After the user answers correctly or the time runs out, they will be directed to their social media app.

Math 🕐 30.00 s

Can You Solve This?

$$6 \div 2(1+2) =$$

Multiple Choice

CORRECT ⭐	6
3	5

Math

Can You Solve This?

$$6 \div 2(1+2) =$$

Multiple Choice

1	6
3	5

User Manual: How does this work?

<u>What is it for? Who does it affect? What is the medium?</u>
This tool is for educational purposes of social media users. It's for keeping the population more educated as well as limiting the addictive nature of social media apps. This greatly affects the way of life for everyday users. Users will be more educated, and they will be more likely to waste their time on social media.

1. Every time a social media app is downloaded such as Twitter, Instagram, or Snapchat the user will be directed to a government website.
2. Based on their educational background, the user will have their app assigned to a certain educational program.
3. The level of difficulty will be based on their educational background.
4. Each time the user would like to access the social media app they will be prompted to their educational topics. These include Science, Math, History, and English.
5. Once they choose a topic, they will have 30 seconds to answer the given question. If the question is answered correctly or the time runs out, the user will be directed to their social media app.
6. Questions will only change once the user answers them correctly.