

June's Ring

for Sather Carillon and Tsar Bell Simulation

6 carillon players + Tsar Bell player + timekeeper on radio

Order of assignments

First pair of players

player 1 Plays the carillon bell farthest away from the Tsar Bell

player 2 Tsar bell player located at the loudspeaker site

Assign Second pair of players for size out of remaining carillon bells

player 3 Smallest bell

player 4 Largest bell

Assign Third pair for size out of remaining carillon bells

player 5 Second smallest bell

player 6 Second largest bell

then choose a bell in the middle of the range and another dozen in nearby compass for use in Section 4

player 7 Median group player

Timekeeper is located next to Player 2 at the Tsar bell site and can be heard by all six carillon players via radio.

-0:05

timekeeper begins counting quarters at temp 60 with

"ready 2 3 4 5 "

0:00 Section 1

"go 2 3 4 5 1 2 3 4 5 2 2 3 4 5 3 2 3 4 5 4 2 3 4 5 5 2 3 4 5 6 2 3 4 5..." "...23 2 3 4 5 24 "

2:00 Section 2

timekeeper stops, start hockey duo between **player 1** and **player 2**

3:00 Section 3

carillon players only, conducted by **player 7**

4:20 Section 4

timekeeper counts

"ready Section 4 4 5 go 2 3 4 5 1 2 3 4 5 2 2 3 4 5 3 2 3 4 5 4 2 3 4 5..." "...35 2 3 4 5 36 "

Section 1

player 1 $\text{♩} = 60$
5/4

ff mf p

Detailed description: This block contains the first eight measures of the score for player 1. The time signature is 5/4, and the tempo is marked as quarter note = 60. The notation consists of a single staff with various rhythmic symbols: 'x' marks, beams, and accents. Dynamics are indicated by *ff* (measures 1-2), *mf* (measures 3-4), and *p* (measures 5-8). Measure numbers 1 through 8 are placed above the staff.

8 1:00

ff p f ff p p p

Detailed description: This block contains measures 9 through 16. A rehearsal mark is at the beginning of measure 9. A time signature change to 4/4 occurs at the start of measure 12, with a 1:00 time signature above it. Dynamics include *ff* (measures 9-10), *p* (measures 11, 12, 13, 14, 15), and *f* (measures 11, 12). Measure numbers 9 through 16 are placed above the staff.

16

p p p f p f ff

Detailed description: This block contains the final eight measures of the section, from measure 17 to 24. Dynamics include *p* (measures 17, 18, 20, 22), *f* (measures 21, 23), and *ff* (measures 23, 24). Measure numbers 17 through 24 are placed above the staff.

hocket style
wait for third stroke of partner
and try to synchronize – must be able to hear partner



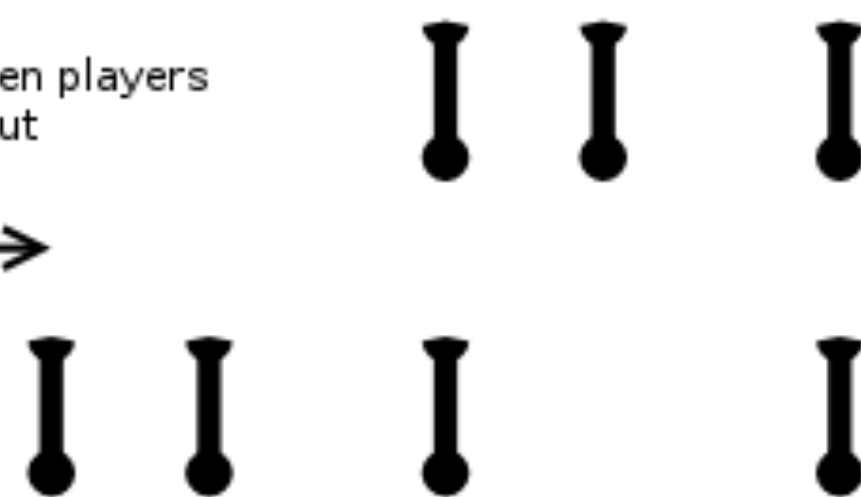
Section 2

this pattern is impossible to play over the great distance between players and will slow down as you wait for your partner's third stroke, but that's ok...!!

keep it up for a full minute

player 1

player 2



2:45

player 3

player 4

Section 3
conducted by player 7

♩ = 80

player 3

player 5

player 1

player 6

player 4

player 7

Detailed description of the first system: The score consists of five staves. Player 3 and 5 have a common rhythmic pattern of eighth notes with various articulations (accents, slurs, etc.). Player 1 has a pattern of eighth notes with accents and rests. Player 6 has a pattern of eighth notes with accents and rests. Player 4 has a pattern of eighth notes with accents and rests. Player 7 has a pattern of eighth notes with accents and rests. The tempo is marked as quarter note = 80.

7

Detailed description of the second system: This system continues the musical score from the first system, covering measures 7 through 12. The notation and player parts are consistent with the first system, showing the continuation of the rhythmic patterns for all five players.

4

14

Musical notation for measures 4-14. The system consists of five staves. The top staff contains rhythmic notation with notes and rests. The second staff contains notes with stems. The third staff contains notes with stems and beams. The fourth staff contains notes with stems and beams. The bottom staff contains notes with stems and beams, with '+' and '0' symbols below them.

20

Musical notation for measures 20-24. The system consists of five staves. The top staff contains rhythmic notation with notes and rests. The second staff contains notes with stems. The third staff contains notes with stems and beams. The fourth staff contains notes with stems and beams. The bottom staff contains notes with stems and beams, with '+' and '0' symbols below them.

Section 4

player 1 $\text{♩} = 60$ 4:20

1 2 3 4 5 6 7 8 9

ff *p* *ff* *p* *f*

5:20

9 10 11 12 13 14 15 16 17

f *p* *f* *ff* *p* *f* *p* *f* *p*

6:20

17 18 19 20 21 22 23 24 25 26

pp *p* *pp*

26 27 28 29 30 31 32 33 34 35 36

mp *p* *mp* *pp* *f* *p*