

# SndsLike & BirdsEarApp: MIR in Action

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MAT 240E  
Feb 24, 2014

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# SndsLike Introduction

- Overview
  - Similarity measures
  - Genre/artist clustering
  - Recommender systems
- Background
  - Prior art - big field(s)
  - My previous Music DB work
    - HyperScore ToolKit, MODE (1980s)
    - Paleo, OperaBrowser, Siren (1990s)
    - FMAK 1 for Predixis (MusicIP, GraceNote, OFA)
    - FMAK 2 for Expert Mastering Assistant (2002-04)
    - FMAK 3 for Catalyst search engine (2006-08)
    - FMAK 4 for Imagine Research (2010-12, iZotope)

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**Sound Object Recognition**

MediaMind™ Description

- Speech, Vocals, Female Speech, Female Singing
- Bell, Alarm, Alarm clock
- Animal, Dog, Dog Bark
- Music, Tempio = 85, Taps = 4mm; Genre = Elec Rock; Tags = Eggy, Modern, Instrumental
- Guitar, Electric Guitar, Distorted Guitar
- Guitar, Acoustic Guitar, Acoustic Strumming
- Kick/Drum, Drums
- Snare drum, Drums
- Organ, Hammond Organ
- Bass, Electric Bass
- Car, Car Tires Squealing
- Car, Car Engine

MediaMind™ Description - Events in Files

- Car racing = 0.8
- Chase score = 0.7
- Adventure = 0.4

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# SndsLike Goals

- Similarity-based "recommender" system aimed at production music data sets (why?)
- Written from scratch (I sold the old code to iZotope)
- Simple, fast, portable, embeddable
  - C++, octave, java, python, (My)SQL DBMS
- Use the "latest features" (> 400 features)
- Use the "latest statistics" (sophisticated de-noising)
- Use the "latest distance metrics" (learned)
- Use existing noisy/partial labels to train clustering and distance metrics

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# SndsLike "Demo"

**Punk**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

**Vivaldi**

Rank	Title	Artist	Album	Genre	Duration
1	The Four Seasons: Winter	Antonio Vivaldi	Veracini Schenker	Symphony	3:28
2	The Four Seasons: Spring	Antonio Vivaldi	Veracini Schenker	Symphony	3:28
3	The Four Seasons: Summer	Antonio Vivaldi	Veracini Schenker	Symphony	3:28

**James Taylor**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

**James Taylor, different song**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

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# SndsLike "Demo"

**Electric Blues**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

**Metallica**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

**Relaxing solo piano**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

**New-age chanting**

Rank	Title	Artist	Album	Genre	Duration
1	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
2	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26
3	Smell Like Teen Spirit	Nirvana	Nevermind	Alternative	3:26

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# PCA

- Easy with clear clusters or equal density
- Often necessary to repeat with different weighting metrics to find good clustering criteria
- Statistics based on covariance matrices

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# Experimental Results: CURE

Picture from *CURE*, Guha, Rastogi, Shim.

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# Music Segmentation

- Detect onsets
- Find regular hierarchy of onsets
- Segment track into verses
- Detect intro/outro
- Detect "solo" verse or bridge
- Calculate segmentation-related features (excellent genre/style correlation)

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# Distance Metrics with 5 Weightings

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# Improving Music Information Retrieval using Segmentation

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### Summary

It is our goal to improve music information retrieval (MIR) software by proposing new analysis features derived from segmentation of the song content. Our process starts by segmenting a song to find the verse/chorus boundaries and identify the typical verse and solo sections. We define 15-20 new features derived from segmentation, store these in the database, and use them to prune the basic feature vector, storing each feature's weighted average/median within the typical verse.

A content-based playlist-generation system was built using the new features, with no human-supplied metadata such as playlist co-occurrence; it arguably performs better than the best "user-recommender" recommenders in the field. We expect that there are many applications yet to be discovered in other domains of MIR that can use this kind of segmentation statistics and segmentation-derived higher-level song data.

### Music Segmentation

Automatic music segmentation means finding the break-points between the sections of a song. For a simple case, a segmenter would collect the feature data and look for regularly spaced peaks in the weighted distance between windows. As an example, the figure below shows the different features used for 1-minute of a song. The second figure shows the auto-correlation of the distance data for several weightings; the points on the left are the short-time regularities (beats), and those on the right correspond to the phrases and verses. Our system uses a rather novel approach that yields satisfactory results for a wide range of musical styles.

### Segmentation Features

- Segmenter confidence (range 0 - 1)
- Number of segments (2 - 16 in normal music)
- Verse length (typ. 10 - 60 seconds)
- First verse start (length of intro/prelude)
- Typical/Solo start (start of the verses/solo)
- Chorus/End sections (% of chorus/end sections)
- Fade-in/Out (if used to reach avg. amplitude)
- Solo/Verse ratios: RMS, Tempo, SpectralCentroid, SpectralWidth, DynamicRange (where possible)

### Applications

As another test, we derived PART detection lists, a data-mining technique that "discovers" weighted rules describing the data set; the new features play a role in many PART rules, e.g.:

```
ZenCrossing[Ver < 0.11544 AND
SoloStart < 0.21683 AND
Loudness[Ver < 0.02411 AND
SPH[Ver < 0.68165] -> New Age
```

We used the new features in a playlist generation system and compared the results to the output of systems that use human-supplied collaborative filtering metadata; we can say that the content-only solution is quite competitive with the best of them.

**Playlist for Blondie, Rapture (discography)**

```
60: Blondie Rapture - Discography
61: Blondie Rapture - Discography
62: Blondie Rapture - Discography
63: Blondie Rapture - Discography
64: Blondie Rapture - Discography
65: Blondie Rapture - Discography
66: Blondie Rapture - Discography
67: Blondie Rapture - Discography
68: Blondie Rapture - Discography
69: Blondie Rapture - Discography
70: Blondie Rapture - Discography
71: Blondie Rapture - Discography
72: Blondie Rapture - Discography
73: Blondie Rapture - Discography
74: Blondie Rapture - Discography
75: Blondie Rapture - Discography
76: Blondie Rapture - Discography
77: Blondie Rapture - Discography
78: Blondie Rapture - Discography
79: Blondie Rapture - Discography
80: Blondie Rapture - Discography
81: Blondie Rapture - Discography
82: Blondie Rapture - Discography
83: Blondie Rapture - Discography
84: Blondie Rapture - Discography
85: Blondie Rapture - Discography
86: Blondie Rapture - Discography
87: Blondie Rapture - Discography
88: Blondie Rapture - Discography
89: Blondie Rapture - Discography
90: Blondie Rapture - Discography
91: Blondie Rapture - Discography
92: Blondie Rapture - Discography
93: Blondie Rapture - Discography
94: Blondie Rapture - Discography
95: Blondie Rapture - Discography
96: Blondie Rapture - Discography
97: Blondie Rapture - Discography
98: Blondie Rapture - Discography
99: Blondie Rapture - Discography
100: Blondie Rapture - Discography
```

**Playlist for Glenn Gould, Bach WTC 1-2 (classical)**

```
60: Glenn Gould Bach WTC 1-2 (classical)
61: Glenn Gould Bach WTC 1-2 (classical)
62: Glenn Gould Bach WTC 1-2 (classical)
63: Glenn Gould Bach WTC 1-2 (classical)
64: Glenn Gould Bach WTC 1-2 (classical)
65: Glenn Gould Bach WTC 1-2 (classical)
66: Glenn Gould Bach WTC 1-2 (classical)
67: Glenn Gould Bach WTC 1-2 (classical)
68: Glenn Gould Bach WTC 1-2 (classical)
69: Glenn Gould Bach WTC 1-2 (classical)
70: Glenn Gould Bach WTC 1-2 (classical)
71: Glenn Gould Bach WTC 1-2 (classical)
72: Glenn Gould Bach WTC 1-2 (classical)
73: Glenn Gould Bach WTC 1-2 (classical)
74: Glenn Gould Bach WTC 1-2 (classical)
75: Glenn Gould Bach WTC 1-2 (classical)
76: Glenn Gould Bach WTC 1-2 (classical)
77: Glenn Gould Bach WTC 1-2 (classical)
78: Glenn Gould Bach WTC 1-2 (classical)
79: Glenn Gould Bach WTC 1-2 (classical)
80: Glenn Gould Bach WTC 1-2 (classical)
81: Glenn Gould Bach WTC 1-2 (classical)
82: Glenn Gould Bach WTC 1-2 (classical)
83: Glenn Gould Bach WTC 1-2 (classical)
84: Glenn Gould Bach WTC 1-2 (classical)
85: Glenn Gould Bach WTC 1-2 (classical)
86: Glenn Gould Bach WTC 1-2 (classical)
87: Glenn Gould Bach WTC 1-2 (classical)
88: Glenn Gould Bach WTC 1-2 (classical)
89: Glenn Gould Bach WTC 1-2 (classical)
90: Glenn Gould Bach WTC 1-2 (classical)
91: Glenn Gould Bach WTC 1-2 (classical)
92: Glenn Gould Bach WTC 1-2 (classical)
93: Glenn Gould Bach WTC 1-2 (classical)
94: Glenn Gould Bach WTC 1-2 (classical)
95: Glenn Gould Bach WTC 1-2 (classical)
96: Glenn Gould Bach WTC 1-2 (classical)
97: Glenn Gould Bach WTC 1-2 (classical)
98: Glenn Gould Bach WTC 1-2 (classical)
99: Glenn Gould Bach WTC 1-2 (classical)
100: Glenn Gould Bach WTC 1-2 (classical)
```

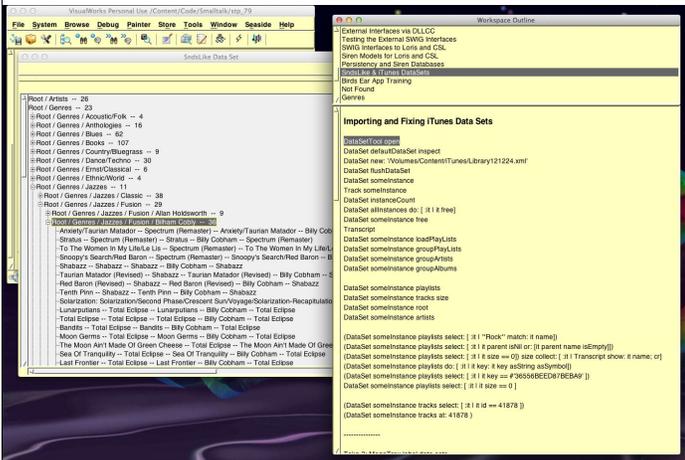
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# SndsLike Development Process

- Analysis core in C++: RMS & FFT features
- Wrapper in Python
- Call-outs to Java (SSD) and Octave (FP) code
  - Really painless!
- Simple tests
- Feature extraction
- DB inserts
- Higher-level features
- Rhythm, key, bass line, SSDs, etc.

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# Smalltalk Tools for SndsLike



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# Calling C from Python

```

#--- Load C API functions

# load analysis library and its C API functions

libanal = cdl.LoadLibrary(self.conf.analysisLib)

# unsigned convert file(char * in_name, char * outl_name,
#                       char * out2_name, unsigned rate, float dur)

self.convert_fcn = getattr(libanal, 'convert_file')

self.convert_fcn_argtypes = [c_char_p, c_char_p, c_char_p,
                             c_uint, c_float]

self.convert_fcn_restype = c_uint
    
```

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# DB insert from Analysis

INSERT into FSongs (version, name, file, format, album, artist, title, genre, bit\_rate, frame\_rate, year, duration, rmsAvg, rmsVar, rmsDel, rmsDel2, stereoAvg, stereoVar, stereoDel, stereoDel2, spectCentAvg, spectCentVar, spectCentDel, spectCentDel2, lp\_rmsAvg, lp\_rmsVar, lp\_rmsDel, lp\_rmsDel2, spectSkewAvg, spectSkewVar, spectSkewDel, spectSkewDel2, hp\_rmsAvg, hp\_rmsVar, hp\_rmsDel, hp\_rmsDel2, chroWhitAvg, chroWhitVar, chroWhitDel, chroWhitDel2, peakAvg, peakVar, peakDel, peakDel2, spectSpreadAvg, spectSpreadVar, spectSpreadDel, spectSpreadDel2, spectKurtAvg, spectKurtVar, spectKurtDel, spectKurtDel2, chroMaxAvg, chroMaxVar, chroMaxDel, chroMaxDel2, spectVarAvg, spectVarDel, spectVarDel2, spectVarDel2, spectRollAvg, spectRollDel, spectRollDel2, spectSlopeAvg, spectSlopeVar, spectSlopeDel, spectSlopeDel2, fp\_focus, bh\_pdspread1, bh\_pdspread2, fp\_bass, fp\_gravity, bh\_midpeakamp, bh\_lowpeakBPM, bh\_highpeakamp, bh\_pdcntroid1, bh\_midpeakBPM, bh\_lowpeakBPM, bh\_pdcntroid2, bh\_highpeakBPM, bh\_tempo, bands0Avg, bands0Var, bands0Del, bands0Del2, bands1Avg, bands1Var, bands1Del, bands1Del2, bands2Avg, bands2Var, bands2Del, bands2Del2, bands3Avg, bands3Var, bands3Del, bands3Del2, drums0Avg, drums0Var, drums0Del, drums0Del2, drums1Avg, drums1Var, drums1Del, drums1Del2, drums2Avg, drums2Var, drums2Del, drums2Del2, drums3Avg, drums3Var, drums3Del, drums3Del2, drums4Avg, drums4Var, drums4Del, drums4Del2, drums5Avg, drums5Var, drums5Del, drums5Del2, drums6Avg, drums6Var, drums6Del, drums6Del2, mfcc0Avg, mfcc0Var, mfcc0Del, mfcc0Del2, mfcc1Avg, mfcc1Var, mfcc1Del, mfcc1Del2, mfcc2Avg, mfcc2Var, mfcc2Del, mfcc2Del2, mfcc3Avg, mfcc3Var, mfcc3Del, mfcc3Del2, mfcc4Avg, mfcc4Var, mfcc4Del, mfcc4Del2, mfcc5Avg, mfcc5Var, mfcc5Del, mfcc5Del2, mfcc6Avg, mfcc6Var, mfcc6Del, mfcc6Del2, mfcc7Avg, mfcc7Var, mfcc7Del, mfcc7Del2, mfcc8Avg, mfcc8Var, mfcc8Del, mfcc8Del2, mfcc9Avg, mfcc9Var, mfcc9Del, mfcc9Del2, mfcc10Avg, mfcc10Var, mfcc10Del, mfcc10Del2, mfcc11Avg, mfcc11Var, mfcc11Del, mfcc11Del2, mfcc12Avg, mfcc12Var, mfcc12Del, mfcc12Del2, chromaW0, chromaW1, chromaW2, chromaW3, chromaW4, chromaW5, chroma0, chroma1, chroma2, chroma3, chroma4, chroma5) -- No SSD features

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VALUES (120606, "01 - Bye Bye Blues", "FASTLab/Jazz/Bebop/Lionel Hampton/Mostly Blues/01 - Bye Bye Blues.mp3", "mp3", "Mostly Blues", "Lionel Hampton", "Bye Bye Blues", "Bebop", 192, 44100, 1939, 542, 0.0, 2.01947212219, 0.0, 0.0, 1.04739511013, 0.0106823779643, 0.000100552490039, -2.10831467484e-06, 1966.97631836, 737.2734375, 0.134124577045, -0.0296357311308, 0.925902187824, 0.0444760748575, 9.49300374486e-05, 2.60835918198e-07, 62.5583305359, 3.06155061722, 0.00632237270474, 0.000141201744555, 2.48503637314, 0.846544285747, 0.000191311017261, 3.23132080666e-05, 1.9175138732e-05, 0.508487761021, 0.0, 0.0, 0.0642576143146, 0.0304333139211, 9.53992184805e-06, 3.72650833924e-06, 0.0, 0.0, -1.25114755386e+31, 0.0, -269.560760498, 818.076049805, 0.0330554507673, 0.0235531665385, 133.833892822, 24.5230522156, 0.0108523909003, -0.00089557365872, 0.89778894186, 0.505137622356, 2.46245272137e-05, -1.0223739082e-05, 6946.84033203, 1918.30126953, 0.456291377544, -0.106259636581, 0.862270057201, 0.0490319021046, 7.62149284128e-05, -2.60426440946e-06, 0.22867, 0.331161826849, 0.294987589121, 962.769, 12.5446, 714.501403809, 75.25, 940.655517578, 0.559642314911, 100.25, 732.064941406, 0.583415329456, 151.0, 151.0, 0.00860360916704, 0.0110074682161, 5.33790580448e-06, 1.2847697235e-06, 0.0198586396873, 0.00968621950597, 1.4095280676e-06, 2.3057754106e-07, 0.00794597156346, 0.00998922001904, 1.0011528957e-06, -6.70289992399e-08, 0.00897021777928, 0.00928762741387, 7.16028978331e-07, -1.00168904282e-07, 0.00670937588438, 0.00792932789773, 2.87751766006e-06, 3.23508402289e-07, 0.00474860239774, 0.0060529964976, 2.52516656474e-06, 1.34117385642e-06, 0.00656200340018, 0.0053910552524, -0.00121853843e-07, -1.20462630093e-07, 0.00134923018049, 0.00389251182787, 7.79723094979e-08, -9.7655309329e-08, 0.00407208828256, 0.00624277582392, 6.66937467031e-07, 1.87494421766e-07, 0.0008792549363, 0.012737242505, 6.62426828058e-07, -1.07407579719e-07, 0.0110027274877, 0.0117821972817, 1.00679585557e-06, -1.77346706209e-07, -179.230361938, 11.6381502151, -0.00014773933799, -27.6861171722, 3.32835960388, -0.00249142223038, 9.66711086221e-05, 45.7213783264, 4.610762211929, 0.00470856018364, 0.000102287405753, -26.3424491882, 3.86742663383, -0.00193355290685, -3.2435378959e-05, 19.4510784149, 2.00444865227, 0.00170343567152, 3.27875394612e-05, -1.4128777649, 1.1075496674, -0.0001644888398, -0.00011132358143, -6.80255937576, 1.98178017139, -0.000444941077149, -3.28221506415e-05, 13.4546375275, 2.00520682335, 0.00117843493354, 7.6199270552e-05, -12.2699079514, 1.78280282021, -0.000979631091468, 6.57258278807e-05, 9.10339832306, 1.80766713619, 0.00100279122125, 6.51373848086e-05, -3.96917152405, 1.85294151306, -0.000161508185556, -6.8761924922e-05, -3.37118492508, 1.4685356617, -0.00022517756154, 1.02561052699e-05, 7.42214632034, 1.53596329689, 0.000954209419433, 6.28527632216e-05, 0.0331983529031, 0.0286154112874, 0.0207273643464, 0.0147993322462, 0.0118453074247, 0.0116100925952, 1.0, 4.0, 6.0, 8.0, 0;

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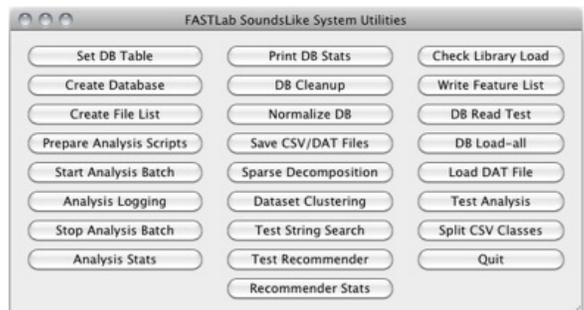
# Testing/Demo GUIs

- Test GUI button panel
  - In Python & Qt
- Various data plots
  - Several tools: gnuplot, XL, etc.
- MySQL tests
- Demo "Player" GUI
  - C++/JUICE



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# OPs/Test GUI



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# SndsLike Player



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# Data Sets

- FASTLab - 14 kSongs, very diverse, “high-quality,” well-encoded
- LikeZebra - 250 kSongs pop/rock
- MegaTrax - 160 kSongs + stems
- AudioNet - 200 kSongs + stems
- Others (not public)

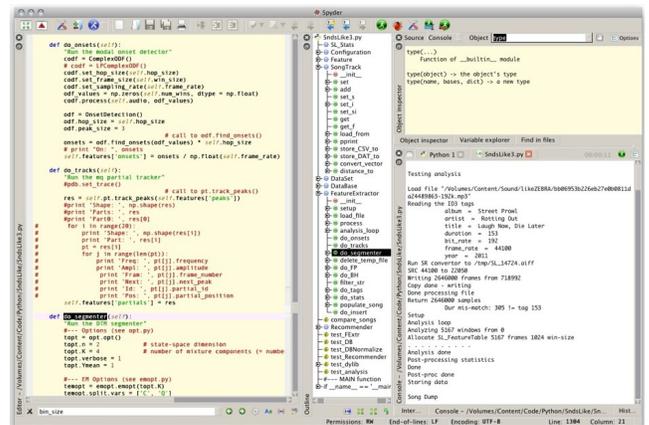
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# Marketing

- Production music houses "still don't get it"
- “Customers aren't asking for this...”
- Performance Problems
  - Many versions of the same track with different instrumentations - “stems”
  - Same track with/without vocals
  - Cover songs

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# Code Tour in Spyder



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# Lessons Learned

- I still want it!
- ...so please make me one that gets accepted by the on-line services...
- They (production music houses, record labels, Gracenote, Apple, Adobe, ...) still don't get it.

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- Q & A
- Thank you!

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