CCRMA

Presents:

A Cagian MusiCircus

You won't hear a thing;
you'll hear everything.

--John Cage on the Musicircus, 1969

PROGRAM

First Floor

Put my hands in your pocket project	Steinunn Arnardottir
The Tom Jonestown Experience	Luke Dahl
Audio Tunnel playback	Jason Sadural
Junkmail	Visda Goudarzi

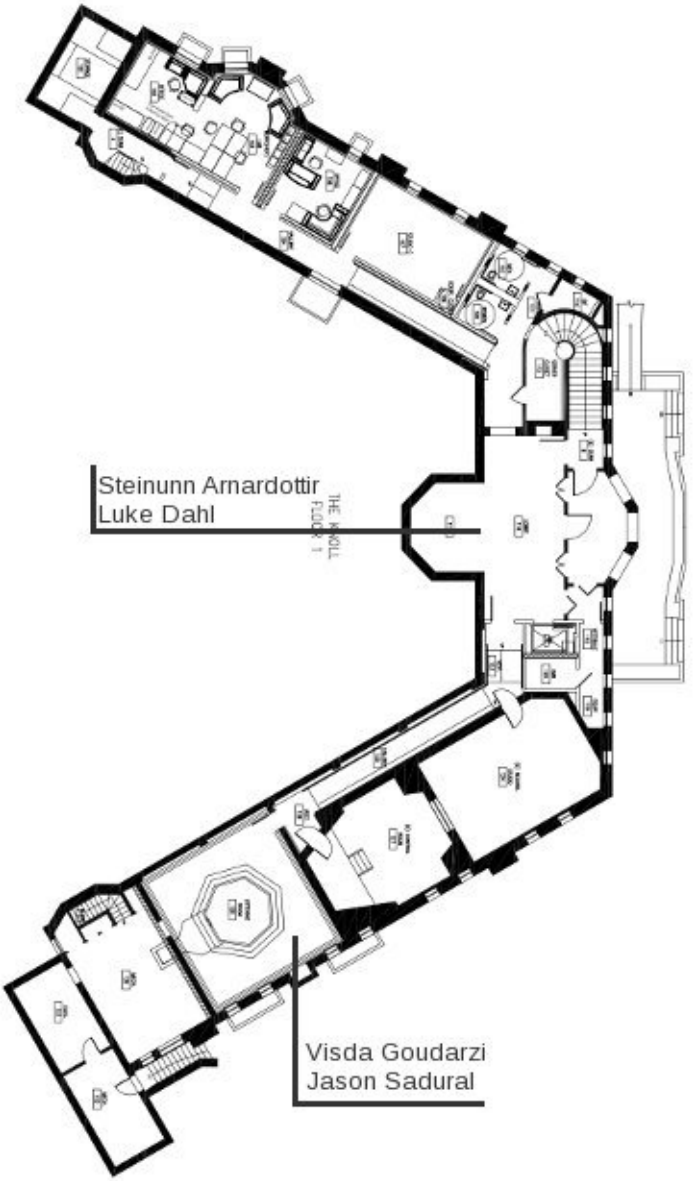
Second Floor

LOLFO	Carr Wilkerson
Beats	Baeksan Chang
$$$$$ in the Bank	Adam Sheppard, Bjorn Erlach, Xiang Zhang

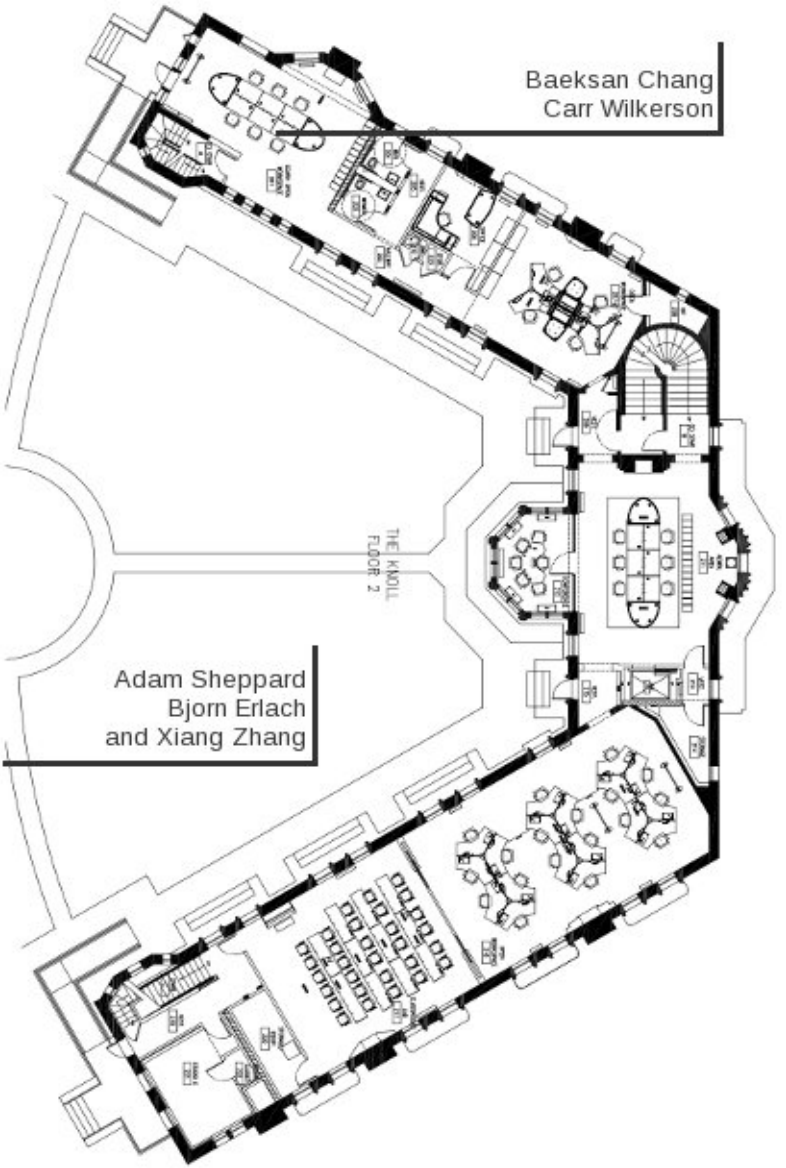
Third Floor

Fragmenta	Hongchan Choi
A Very Fractal Cat, unCaged'	Fernando Lopez-Lezcano
Sweat Shop Boys	Adam Somers and Sean Price

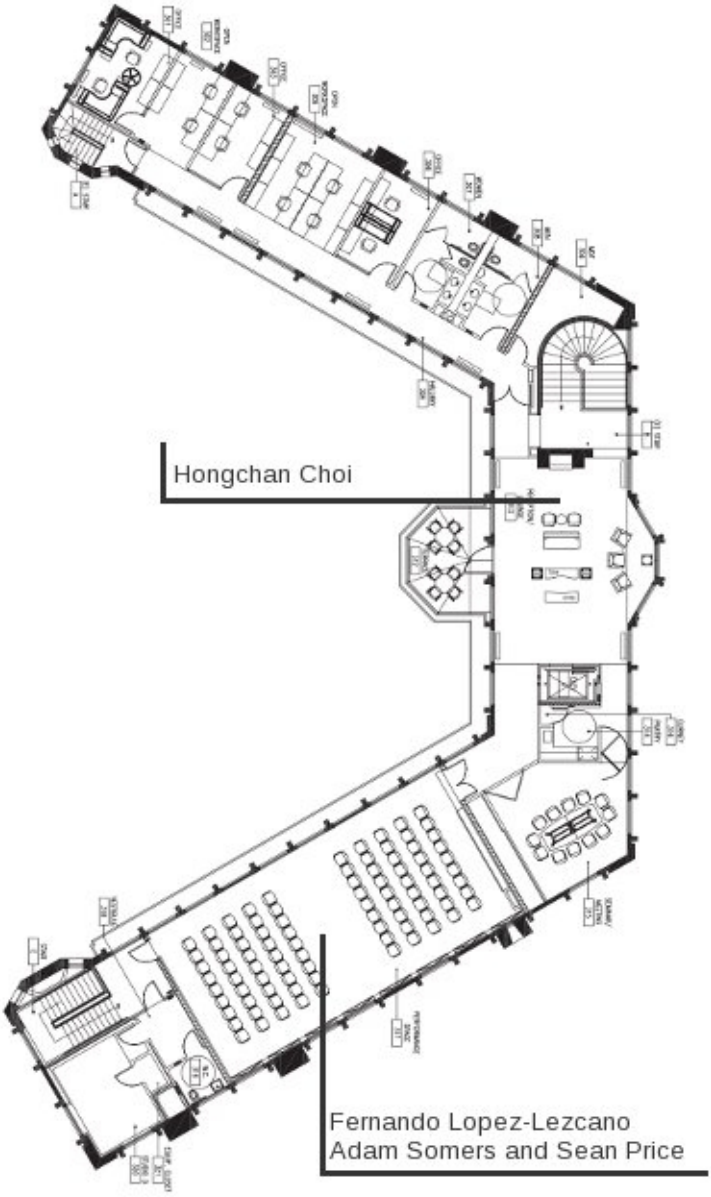
First Floor


Steinunn Arnardottir
Luke Dahl
Visda Goudarzi
Jason Sadural

Second Floor



Third Floor


Hongchan Choi
Fernando Lopez-Lezcano
Adam Somers and Sean Price

About the Artists

Steinunn Arnardottir received her B.Sc. degree in Electrical and Computer Engineering from the University of Iceland in 2006 and a M.A. in Music, Science and Technology from Stanford's Center for Computer Research in Music and Acoustics (CCRMA) in 2008. She is currently working toward a M.Sc. degree in Electrical Engineering at Stanford University and will graduate in Spring 2010.

Baeksan Chang will be doing an improv acid set. He is a 2008 graduate of CCRMA.

Hongchan Choi is a composer/creative coder who is eager to experiment an artistic mixture of music and visual. After years of undergraduate study in information engineering and master's in computer music, now he is a candidate for a doctoral degree(D.M.A.) and also graduate teaching fellow at Dongguk University. Creating a variety of multimedia works such as cross-modal performances and audiovisual installations, he has been participating numerous concerts and exhibitions in Seoul, Korea.

Luke Dahl is a PhD student at CCRMA whose research interests include physical gestures in new music instruments and musical information retrieval. He also composes and performs electronic dance music.

Visda Goudarzi is a Computer Musician interested in software development for computer music, human- computer interaction, gesture based interfaces, computer graphics and the application of new media in art. She recently graduated in the MA/MST program at CCRMA. She has also a Masters degree in Computer Science from TU Vienna and plays piano.

Fernando Lopez-Lezcano is a composer, performer, lecturer and computer systems administrator at CCRMA, Stanford University. He has been taking care of computing resources there since 1993, including the Planet CCRMA collection of open source sound and music packages for Linux which he

created and maintains since 2001. He has been involved in the field of electronic music since 1976 and his music has been released on CD and played in the Americas, Europe and East Asia.

Adam Somers and Sean Price, the Sweat Shop Boys are a drone act formed in 2005 at CalArts by Adam Somers and Sean Price. Over the years they have refined a vocabulary for improvised noise and ambient performance using analog modular synthesizers and custom software. Sean Price currently resides in Oakland, CA and is attending Mills College in the Electronic Music MFA program. Adam Somers resides in Palo Alto and is attending Stanford University in CCRMA's MA/MST program.

Adam Sheppard, Bjorn Erlach, Xiang Zhang are currently students at CCRMA. They are good friends and enjoy making music together.

Carr Wilkerson is a System Administrator at CCMRA specializing in Linux and Mac OS systems. He is a controller and software system builder and sometime performer/impresario. He has a BS in Physics from Tulane University, Master of Arts in Music Science and Technology from Stanford University, and a Master of Engineering in Electrical Engineering from Tulane. In a previous life, he was a US Navy Nuclear Propulsion Engineer (think Scotty).

Program Notes

Steinunn Arnardottir
Put my hands in your pocket project
A dj set possibly with some live-ness added to it.

Hongchan Choi
Fragmenta
The project "Fragmenta" is an aesthetic & experimental approach to creating audiovisual art with rich inter-media interaction. With the notion of "organic binding" between audio and visual objects, the main goal of these series of experi-

ment is to make audiences feel these audiovisual scenes as an united sense. This piece was implemented with two software platforms: Chuck and Processing. OSC(OpenSound Control) was used for inter-connecting two applications.

Luke Dahl
The Tom Jonestown Experience
Electronic dance-like music performed live for your enjoyment.

Visda Goudarzi
Junkmail
Junkmail is an audio-visual piece as a reaction to the fact that "it takes more than 100 million trees to produce the total volume of junk mail that arrives in American mailboxes each year."

Fernando Lopez-Lezcano
A Very Fractal Cat, unCaged'
This is the second version of the second piece (after “Cat Walk”) of a series of algorithmic performance pieces for pianos, computer and cat that I started working on last year (the proverbial cat walking on a piano keyboard). The performer connects through a keyboard controller to four virtual pianos both directly and through algorithms. Through the piece different note and phrase generation algorithms are triggered by the performer's actions, including markov chains that the virtual cat uses to learn from the performer, fractal melodies, plain scales and trills and other even simpler algorithms. The sound of the pianos is heard directly, and is also processed using spectral, granular and other synthesis techniques at different points in the performance, creating spaces through which the performer moves. A surround environment is created with Ambisonics spatialization, and everything in the piece was written in SuperCollider.

No food, drink or smoking is permitted in the building.
Cameras and other recording equipment are prohibited.
Please ensure that your pager, cellular phone and watch alarm are turned off.

http://ccrma.stanford.edu/concerts/