



12 Sentiments for VR

is an extended aesthetic exploration of the emotional life cycle of a plant. Each of its 12 movements uses musical interaction to explore a moment in a plant's life.

A different emotional aesthetic (such as "excitement, longing") is used to drive the design decisions made in the crafting of each movement.

Users embody vines, seedlings, wind, and earth as they grow, cross the world, become lost, and find their way home again.

The piece creates space for self-expression and exploration through making music.

It also creates space for *being*, a deep stillness resulting from calm and intentional, inward reflection.