

```
;
pd dsp 0
```

pd majscale <-- subpatch to change the discrete scale

```
;
pd dsp 1
```

bang this to change button tones

pd squeezeFM

inputs

s init\_tones

s squeezeFM

set this to change the key you're in

r string 0

+

s string\_offset

r init\_tones

r button7

r string

int 5

button\_discrete2pd

r init\_tones

r button8

r string

int 7

button\_discrete2pd

r init\_tones

r button5

r string

int 1

button\_discrete2pd

r init\_tones

r button6

r string

int 3

button\_discrete2pd

r init\_tones

r button3

r string

int 4

button\_discrete2pd

r button4

r string

int 6

button\_discrete2pd

r button1

r string

int 0

button\_discrete2pd

r button2

r string

int 2

button\_discrete2pd

\*~

\*~

dac~

r pan

panner support included for future hardware version

pd panner

