Horn Modeling

MUS420 Lecture Digital Waveguide Modeling of Horns

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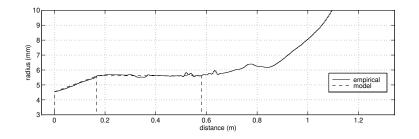
February 5, 2019

Outline

- Horn Modeling (Trumpet)
- Piecewise Conical Bore Modeling
- Truncated Infinite Impulse Response (TIIR) Filters

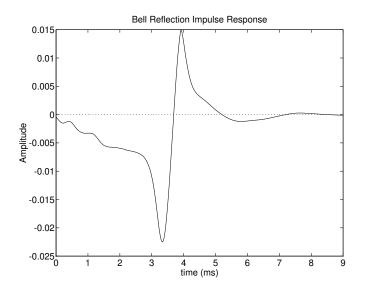
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Bore Profile Reconstruction from Measured Trumpet Reflectance



- Inverse scattering applied to pulse-reflectometry data to fit piecewise-cylindrical model (like LPC model)
- Bore profile reconstruction is reasonable up to bell
- The bell is not physically equivalent to a piecewise-cylindrical acoustic tube, due to
 - complex radiation impedance,
 - $-\ensuremath{\mathsf{conversion}}$ to higher order transverse modes

Trumpet-Bell Impulse Response Computed from Estimated Piecewise-Cylindrical Model

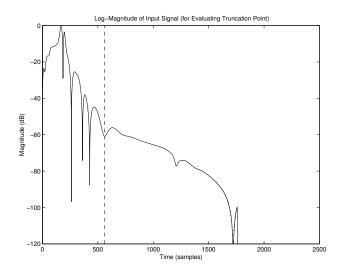


- From pulse reflectometry on trumpet with no mouthpiece
- Bore profile is reconstructed, smoothed, and segmented
- Impulse response of "bell segment" = "ideal filter"
- At $f_s = 44.1~{\rm kHz},$ filter length is \approx 400 to 600 samples

- A length 400 FIR bell filter is too expensive!
- Convert to IIR? Hard because
 - Phase (resonance tunings) must be preserved
 - Magnitude (resonance Q) must be preserved
 - $-\operatorname{Rise}$ time \approx 150 samples
 - $-\ensuremath{\mathsf{Phase}}\xspace$ Phase-sensitive IIR design methods perform poorly

FIR to IIR Conversion Attempts

Bell Impulse Response (dB) Before Truncation

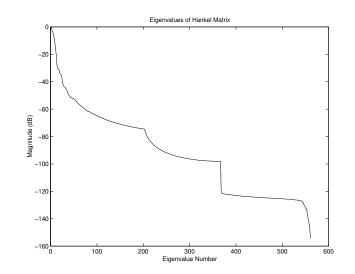


- 561 samples gives cut-off around -60 dB relative to maximum
- This length 561 FIR filter can be reduced to a lower-order IIR filter by minimizing some norm of the impulse-response error

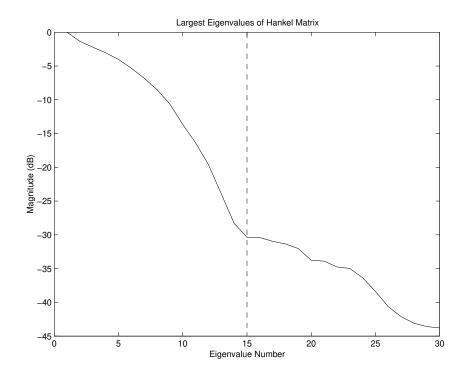
• Hankel norm minimization should always work in theory

Hankel Norm Method

Eigenvalues of Hankel Matrix (dB)

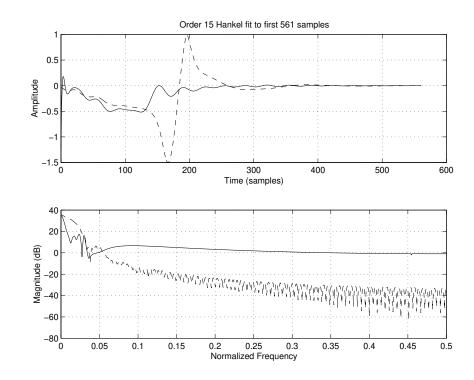


Largest Eigenvalues of Hankel Matrix (dB)



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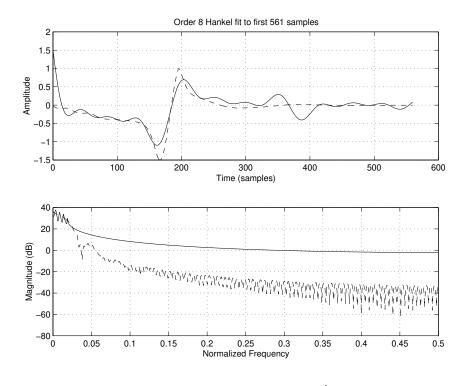
Order 15 Hankel-Norm IIR Fit to Length 561 FIR Measured Trumpet-Bell Reflectance



- Order 15 is a "sweet spot" in the eigenvalues plot
- Hankel Norm is the *only* phase-sensitive IIR error norm we know which can always be reliably minimized in principle

- Norm is sensitive to *linear* magnitude error, not dB
- This bell filter is too "bright" and fit is generally poor
- Initial time-domain match is reasonable, but it can't "hold on" until the main reflection
- Numerical failure is a likely (in Matlab/PentiumII doubles)

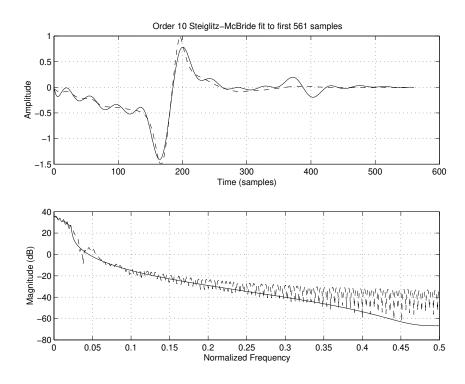
Order 8 Hankel-Norm IIR Fit to Length 561 FIR (Evidence of Numerical Failure in Previous Example)



- Halving the order actually looks better ("can't happen")
- Error plot indicates numerical troubles here as well

- An order *P* IIR filter is made using *P*th eigenvector of the 561 × 561 Hankel matrix (condition number = 51751075)
- Numerical failure occurs at the higher orders we need
- Slow rise time of impulse response causes "numerical stress" on all phase-sensitive IIR design methods when the IIR order is much less than the rise time

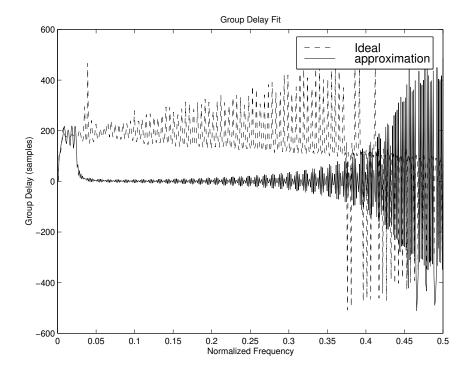
Order 10 Steiglitz-McBride L_2 Fit to a Length 561 FIR Filter Model

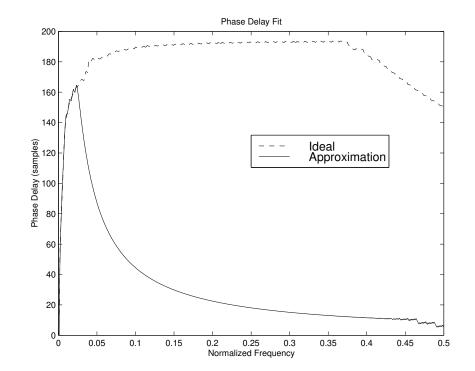


- All poles concentrated at low frequencies
- Little attention to high frequencies
- Internal "equation-error" weighting
- Numerical ill-conditioning warning printed by Matlab

SM-10 Group Delay Fit

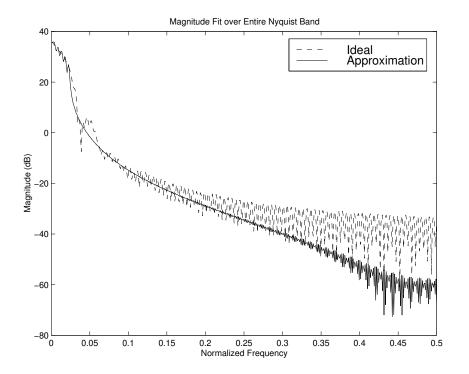
SM-10 Phase Delay Fit



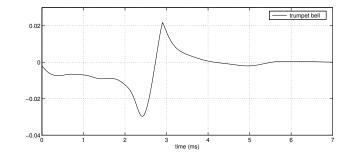


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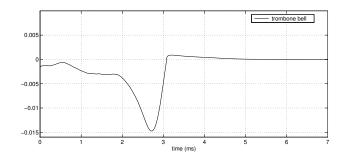
SM-10 Amplitude Response Fit



Another Measured Trumpet Bell Reflectance

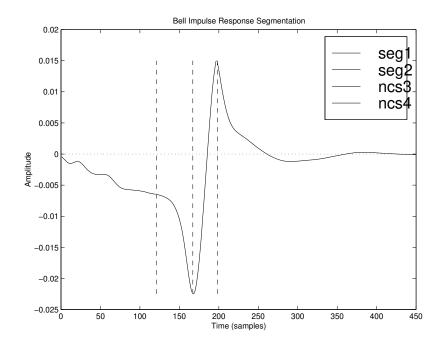


Measured Trombone Bell Reflectance

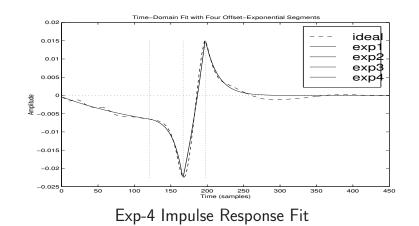


Idea!

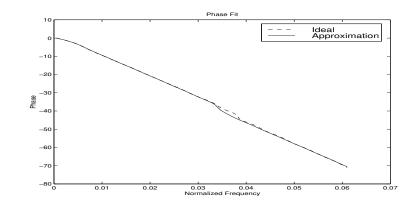
- Break up impulse response into *exponential* or *polynomial segments*
- Exponential and polynomial impulse-responses can be designed using *Truncated IIR (TIIR) Filters*



Four-Exponential Fit to Estimated Trumpet-Bell Filter (Exp-4)

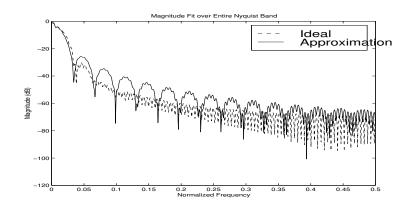




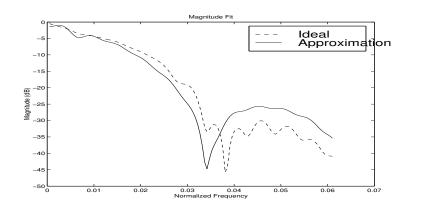


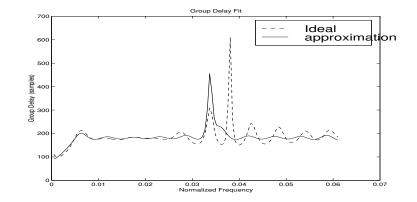
Exp-4 Amplitude Response Fit

Exp-4 Group Delay Fit

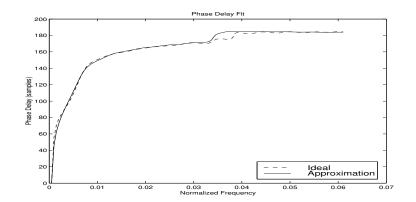




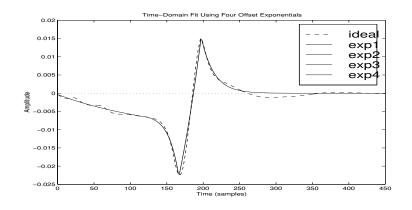




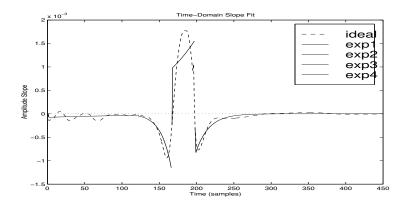
Exp-4 Phase Delay Fit



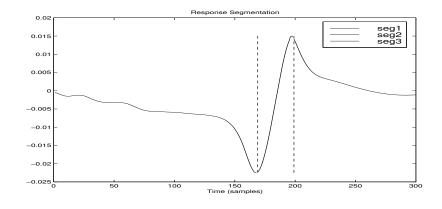
Exp-4 Impulse Response Fit (Repeated)



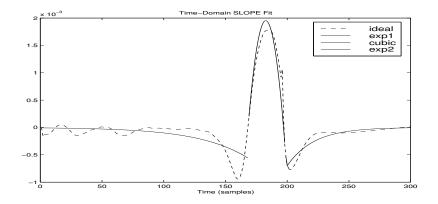


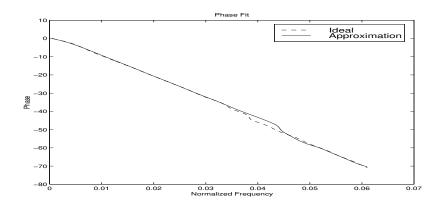


Two Exponentials Connected by a Cubic Spline Measured Trumpet Data (Exp2-S3)

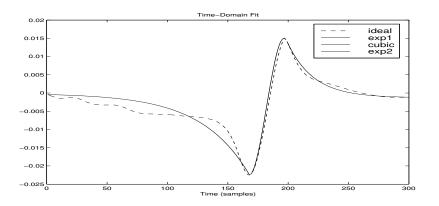


Exp2-S3 Slope Fit





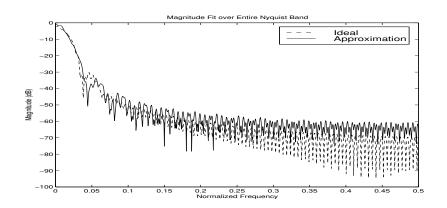
Exp2-S3 Impulse Response Fit



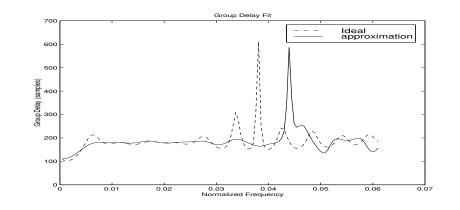
Exp2-S3 Phase Response Fit

Exp2-S3 Amplitude Response Fit

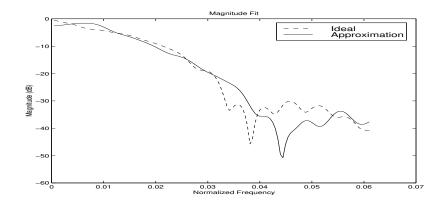
Exp2-S3 Group Delay Fit

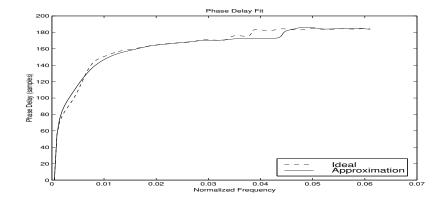


Exp2-S3 Low-Frequency Zoom

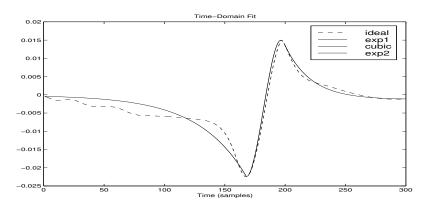


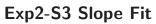




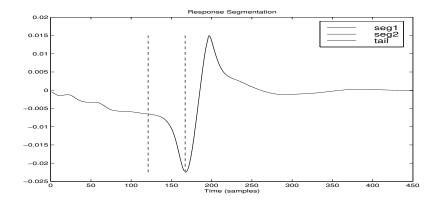


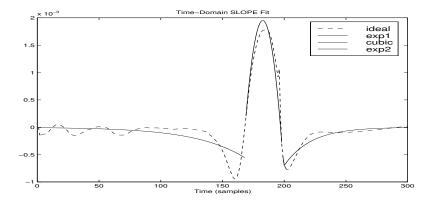
Exp2-S3 Impulse Response Fit





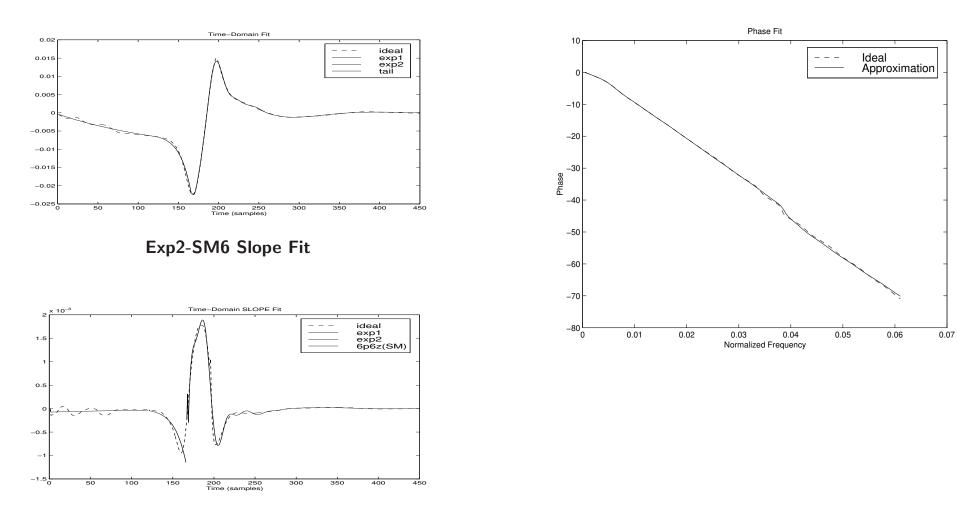






Exp2-SM6 Impulse Response Fit

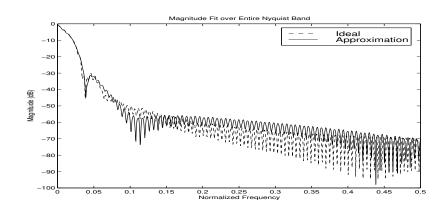
Exp2-SM6 Phase Response Fit



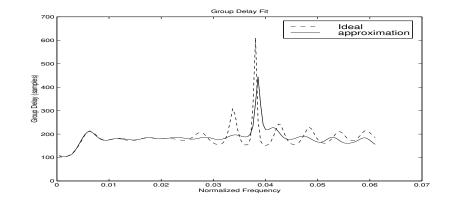
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Exp2-SM6 Amplitude Response Fit

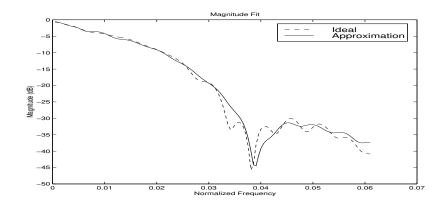
Exp2-SM6 Group Delay Fit

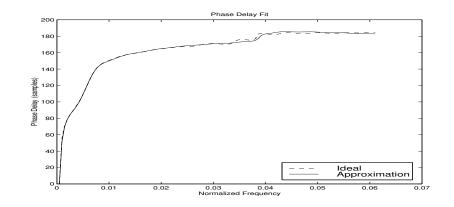


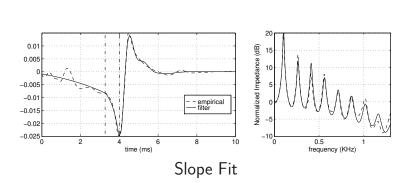
Exp2-SM6 Low-Frequency Zoom



Exp2-SM6 Phase Delay Fit





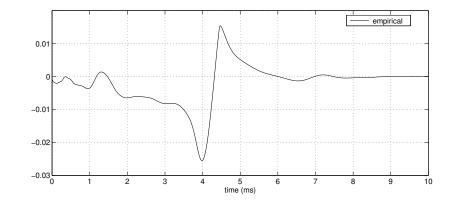


Results for Measured Trumpet Data Using Two

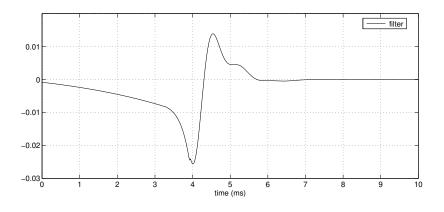
Offset Exponentials and Two Biquads

- \bullet Bell model filter complexity comparable to order 8+ IIR
- Offset exponentials were fit using fmins() in Matlab
- Two biquads were fit as a single fourth-order filter using the Steiglitz-McBride algorithm (stmcb() in Matlab)

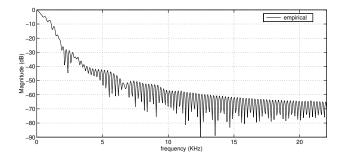




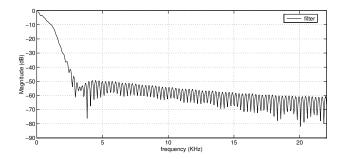




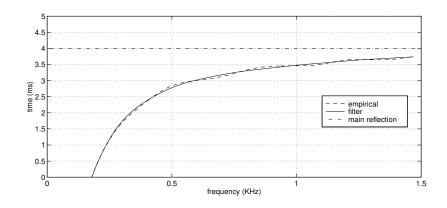
Measured Trumpet Bell Amplitude Response



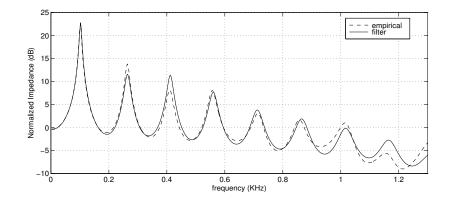
TIIR Trumpet Bell Amplitude Response



Trumpet Bell Phase Delay Fit



Input Impedance of Complete Bore + Bell Model

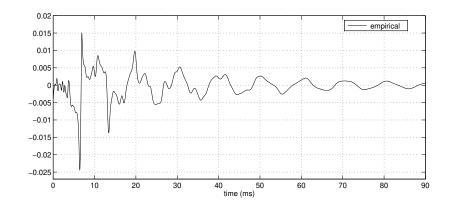


Comparison to Measurements

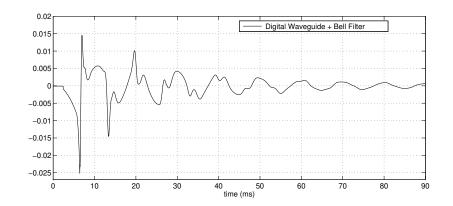
Measured Impulse Response

The next two pages of plots compare the *measured impulse response* with that produced by the final digital waveguide model consisting of a trumpet bore + bell (but no mouthpiece).

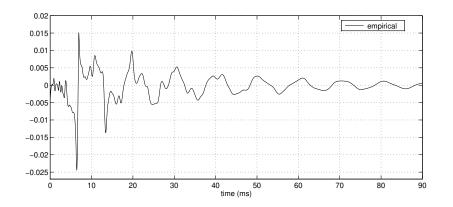
- Comparison 1: two offset exponentials and two biquads to model the bell impulse response
- Comparison 2: two offset exponentials and three biquads to model the bell impulse response



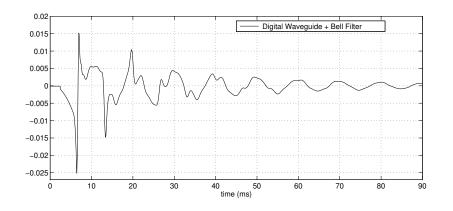
Synthesized Impulse Response, Order 4 Tail



Measured Impulse Response



Synthesized Impulse Response, Order 6 Tail



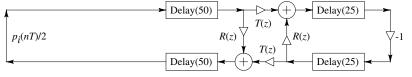
Piecewise Conical Acoustic Tube Modeling

Simple Example: Cylinder with Conical Cap

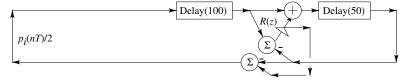
Physical Outline of Cylinder and Cone:



Digital Waveguide Model (DWM) for Pressure Waves:



Reduced DWM for Maximum Computational Efficiency:



where

$$R(z) = \left(\frac{1}{99}\right) \left(\frac{1+z^{-1}}{1-\frac{101}{99}z^{-1}}\right)$$
$$T(z) = \left(\frac{100}{99}\right) \left(\frac{1-z^{-1}}{1-\frac{101}{99}z^{-1}}\right) = 1 + R(z)$$

- **Problem:** Reflection filter R(z) and transmission filter T(z) are *unstable* (pole at z = 101/99)
- \bullet Overall system is passive \Rightarrow unstable pole is $\mathit{canceled}$

Implementation Idea

Apply TIIR "alternate and reset" idea to the unstable conical subsystem

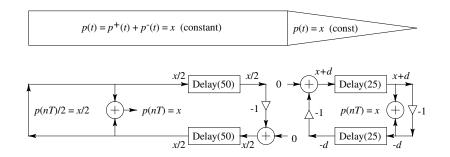
- Cone is not truly FIR $\Rightarrow t_{60}$ replaces FIR length
- When cylinder is closed-ended, cone traveling-wave components increase without bound \Rightarrow must switch out and reset the entire cone assembly (scattering-junction filter R(z) and cone's entire delay line)
- According to simulations thus far, cylinder waves are well behaved and do not need to be reset (no general proof yet)

Basic Principle

Periodically reset any subsystem containing a canceled unstable pole at intervals greater than or equal to the t_{60} for that subsystem

Interesting Paradox at DC

DC Steady State: Closed-End Cylinder



- R(1) = -1 (dc response of reflection filter inverts)
- T(1) = 0 (dc does not transmit through the junction)
- Physically obvious dc solution (constant pressure offset) is not possible in either the cone or the cylinder model!
- Simulated impulse responses agree with the literature
- A final constant dc offset *is* observed in the simulations

Solution to Paradox

- It turns out the reflection transfer function looking into the cone from the cylinder has *two poles* and *two zeros* at dc
- The dc poles and zeros *cancel* and leave a dc cone reflectance equal to +1 (the physically obvious answer)
- We can't just set the reflection filter to its dc equivalent to figure out the dc behavior of the overall model
- Instead, a more careful limit must be taken

In the s plane, the conical cap pressure reflectance, seen from the cylinder, can be derived to be

$$H(s) \stackrel{\Delta}{=} \frac{1 + R(s)(1 + 2st_x)}{2st_x - 1 - R(s)}$$

where t_x is the time (in seconds) to propagate across the cone, and

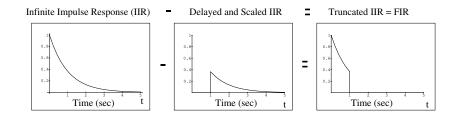
$$R(s) = -e^{-2st_x}$$

is the reflectance of the cone at its entrance. We have

$$\lim_{s \to 0} R(s) = -1$$
$$\lim_{s \to 0} H(s) = +1$$

Truncated Infinite Impulse Response (TIIR) Digital Filters

An FIR filter can be constructed as the difference of two IIR filters:



General FIR filter

- Coefficients: $\{h_0, \ldots, h_N\}$
- Implementation (convolution):

$$y(n) = (h * x)(n) = \sum_{m=0}^{N} h_m x(n-m)$$

• Transfer function:

$$H_{\rm FIR}(z) \stackrel{\Delta}{=} h_0 + h_1 z^{-1} + \ldots + h_N z^{-N}$$
$$\stackrel{\Delta}{=} z^{-N} C(z),$$

where ${\cal C}(z)$ is the N-th degree polynomial in z formed by the h_k

General P-th order IIR filter

• Difference equation

$$y(n) = -\sum_{k=1}^{P} a_k y(n-k) + \sum_{\ell=0}^{P} b_\ell x(n-\ell)$$

• Transfer function

$$H_{\text{IIR}}(z) \stackrel{\Delta}{=} \frac{b_0 + b_1 z^{-1} + \ldots + b_P z^{-P}}{1 + a_1 z^{-1} + \ldots + a_P z^{-P}} \\ \stackrel{\Delta}{=} \frac{b_0 z^P + b_1 z^{P-1} + \ldots + b_P}{z^P + a_1 z^{P-1} + \ldots + a_P} \\ \stackrel{\Delta}{=} \frac{B(z)}{A(z)} \\ \stackrel{\Delta}{=} h_0 + h_1 z^{-1} + h_2 z^{-2} + \ldots,$$

where

$$A(z) \stackrel{\Delta}{=} z^{P} + a_{1}z^{P-1} + \ldots + a_{P} \quad \text{(monic)}$$

$$B(z) \stackrel{\Delta}{=} b_{0}z^{P} + b_{1}z^{P-1} + \ldots + b_{P}$$

TIIR Construction: A One-Pole Example

Consider an FIR filter having a truncated geometric sequence $\{h_0,h_0p,\ldots,h_0p^N\}$ as an impulse response. This filter has the same impulse response for the first N+1 terms as the one-pole IIR filter with transfer function

$$H_{\rm IIR}(z) = \frac{h_0}{1 - pz^{-1}}.$$

Subtracting off the tail of the impulse response gives

$$H_{\text{FIR}}(z) = h_0 + h_0 p z^{-1} + \dots + h_0 p^N z^{-N}$$

= $\{h_0 + h_0 p z^{-1} + \dots \}$
 $- \{h_0 p^{N+1} z^{-(N+1)} + h_0 p^{(N+2)} z^{-(N+2)} + \dots \}$
= $\frac{h_0}{1 - p z^{-1}} - p^{N+1} z^{-(N+1)} \frac{h_0}{1 - p z^{-1}}$
= $h_0 \frac{1 - p^{N+1} z^{-(N+1)}}{1 - p z^{-1}}$

The time-domain recursion for this filter is

$$y[n] = \sum_{k=0}^{N} h_0 p^k x[n-k]$$

= $py[n-1] + h_0 \left(x[n] - p^{N+1} x[n-(N+1)] \right)$

Complexity Notes

- \bullet Direct FIR filter implementation requires N+1 multiplies and N adds
- \bullet TIIR implementation requires 3 multiplies and 2 adds, independent of N
- No savings in memory

Note that there is a pole-zero cancellation in the TIIR transfer function

$$H(z) = h_0 \frac{1 - p^{N+1} z^{-(N+1)}}{1 - p z^{-1}} = h_0 + h_0 p z^{-1} + \dots + h_0 p^N z^{-N}$$

- \bullet If |p|<1, no problem since the canceled pole is stable
- If $|p| \geq 1$, imperfect pole-zero cancellation due to numerical rounding leads to exponentially growing round-off error

Basic Idea: Since the overall TIIR filter is FIR(N), *alternate* between two instances of each unstable one-pole, starting each new one from the zero state N samples before it is actually used. (Apparently first suggested by T. Fam at Asilomar-'87 for the case of distinct poles.)

Extension to Higher-Order TIIR Sequences

We can extend this idea from the one-pole case to any rational filter H(z) = B(z)/A(z). The general procedure is to find the "tail filter" $H'_{\rm IIR}(z)$ and subtract it off:

$$H_{\rm FIR}(z) = H_{\rm IIR}(z) - H'_{\rm IIR}(z)$$

Multiply $H_{\mathrm{IIR}}(z)$ by z^N to obtain

$$z^{N}H_{\text{IIR}}(z) = h_{0}z^{N} + \dots + h_{N-1}z + h_{N} + h_{N+1}z^{-1} + h_{N+2}z^{-2} + \dots$$
$$\stackrel{\Delta}{=} C(z) + H'_{\text{IIR}}(z) = \frac{z^{N}B(z)}{A(z)} \stackrel{\Delta}{=} C(z) + \frac{B'(z)}{A(z)}$$

- B'(z) is the unique remainder after dividing z^NB(z) by A(z) using "synthetic division" (z^NB(z) ≡ B'(z) (mod A(z)))
- We may assume $\operatorname{Deg} \left\{ B'(z) \right\} = \operatorname{Deg} \left\{ A(z) \right\} 1$
- B'(z) gives us our desired "tail filter" for forming $H_{\text{FIR}} = H_{\text{IIR}} H'_{\text{IIR}}$:

$$H_{\rm IIR}'(z)=\frac{B'(z)}{A(z)}$$

Higher-Order TIIR Filters

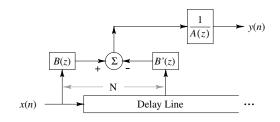
We have

$$H_{\rm FIR}(z) = H_{\rm IIR}(z) - z^{-N} H'_{\rm IIR}(z) = \frac{B(z) - z^{-N} B'(z)}{A(z)}$$

The corresponding difference equation is

$$y[n] = -\sum_{k=1}^{P} a_k y[n-k] + \sum_{\ell=0}^{P} b_\ell x[n-\ell] - \sum_{m=0}^{P-1} b'_m x[n-m-(N+1)]$$

Since the denominators of $H_{\rm IIR}(z)$ and $H'_{\rm IIR}(z)$ are the same, the *dynamics* (poles) can be shared:



Complexity and Storage-Cost

$$H_{\rm FIR}(z) = \frac{B(z) - z^{-N}B'(z)}{A(z)}$$

- $N = \mathsf{FIR} \text{ order and let } P = A(z) \text{ order (}\#\mathsf{poles)}$
- The computational cost of the general truncated P-th order IIR system is 3P+1 multiplies and 3P-2 adds, independent of N
- Net computational savings is achieved when N > 3P

Storage Requirements

- P output samples for the IIR feedback dynamics A(z)
- N input samples of the FIR filter (main delay line)
- P input samples for B(z) (normally in delay line)
- P input samples for B'(z) (also possibly in delay line)

Thus, we need a total of at least N + P input delay samples, of which only 2P are accessed, and P output delay samples. This is between P and 2P more than a direct FIR implementation.

Example

We wish to truncate the impulse response of

$$H^{+}(z) = \frac{B^{+}(z)}{A^{+}(z)} = \frac{1}{1 - 1.9z^{-1} + 0.98z^{-2}}$$

after N=300 samples to obtain a length $301~{\rm FIR}$ filter $H^+_{\rm FIR}(z)$

Steps:

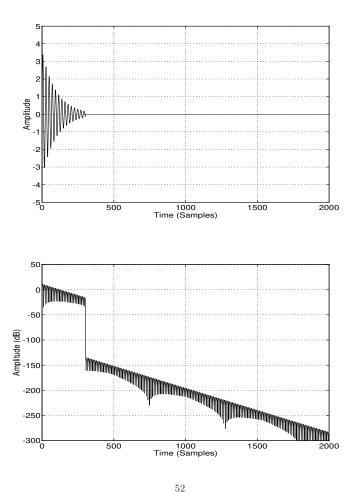
1. Perform synthetic division on $z^{300}B^+(z)$ by ${\cal A}(z)$ to obtain the remainder

$$B'^+(z) = -0.162126z + 0.139770$$

2. Form the TIIR filter as

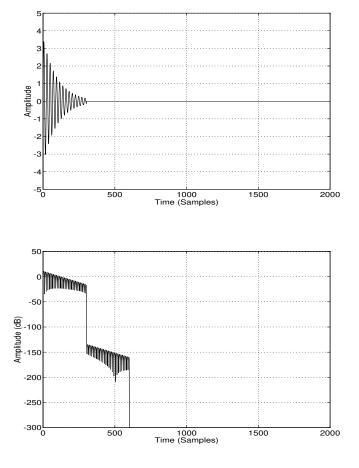
$$\begin{split} H^+_{\rm FIR}(z) \;&=\; \sum_{k=0}^N h^+_k z^{-k} = \frac{B^+(z) - z^{-N} B'^+(z)}{A^+(z)} \\ &=\; \frac{1 + 0.162126 \, z^{-299} - 0.139770 \, z^{-300}}{1 - 1.9 z^{-1} + 0.98 z^{-2}} \end{split}$$

Impulse Response of TIIR Implementation Without Resets



- At time n = 301, the tail of the response is subtracted off, and the impulse-response magnitude drops by about 115 dB
- Due to quantization errors, there is a residual response
- Poles are all stable, so error decays

Impulse Response of TIIR Implementation With Resets



- Again, impulse-response tail is subtracted off at time n=301, giving around 115 dB attenuation
- Additionally, state variables are cleared every 300 samples
- Residual response completely canceled at time n = 600
- System has truly finite memory

Unstable Example

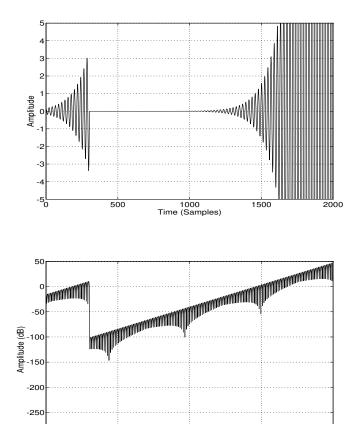
To form a linear phase TIIR filter based on the previous example, we need also the "flipped" impulse response generated by

$$H_{\rm FIR}^{-}(z) = \frac{-0.139770z^2 + 0.162126z - z^{-300}}{0.98z^2 - 1.9z + 1}$$
$$= \frac{-0.142622z^2 + 0.165435z - 1.020408z^{-300}}{z^2 - 1.938776z + 1.020408}$$

where the last equation is normalized by $0.98\ {\rm to}\ {\rm make}\ {\rm the}\ {\rm denominator}\ {\rm monic.}$

This system has two unstable hidden modes.

Impulse Response Without Resets



- Tail is canceled with about 125 dB attenuation
- Due to the unstable canceled poles, quantization noise grows without bound
- By time 1500 samples, the quantization noise dominates
- (Arithmetic = double-precision floating point with single-precision state variables)

1000 Time (Samples) 1500

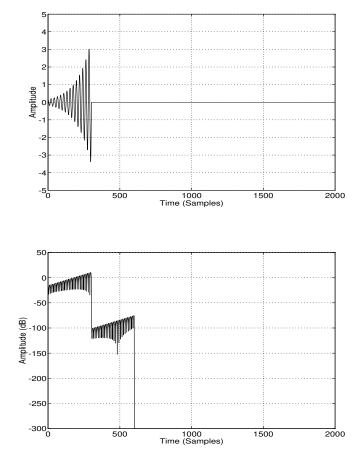
2000

500

-300L



- State-variable resets zero-out the quantization noise before it becomes significant
- Overall system has truly finite memory

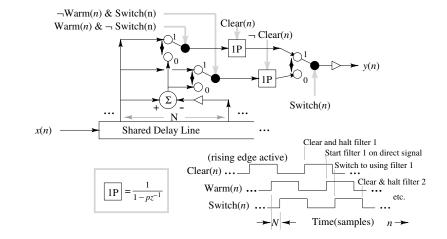


Synthetic Division Algorithm

A One-Pole (Almost) TIIR Filter

Algorithm for performing synthetic division to generate the tail-canceling polynomial $B^{\prime}(z)$:

```
int i,j;
     double *w=(double *)malloc((P+1)*sizeof(double));
/*** load the numerator coefficients for B(z) ***/
     for(i=0;i<P+1;i++){</pre>
          w[i]=b[i];
     }
/*** do synthetic division ***/
     for(i=0; i<=N; i++){</pre>
          factor=w[0];
          for(j=0;j<P;j++){</pre>
                w[j]=w[j+1]+factor*a[j];
           }
          w[P] = 0;
/**** The remainder after the i-th step is in w[0..(P-1)] ***
     }
/*** copy the result to the output array ***/
     for(i=0;i<P;i++) {</pre>
          bb[i]=w[i];
     }
```



- Generates truncated exponentials or constants
- Filter complexity on average pprox one pole
- Shared delay line
- Shared dynamics

Offset Exponentials

Use *two* one-pole TIIRs, to make an *offset exponential*:

$$h(n) = \begin{cases} ae^{cn} + b, \ n = 0, 1, 2, \dots, N-1 \\ 0, \qquad \text{otherwise} \end{cases}$$

- The constant portion b requires only one multiply (by b) since the pole for this TIIR filter is at z = 1
- Resets for pure integrators are needed less often than for growing exponentials
- Using a *cascade* of digital integrators, any *polynomial* impulse response is possible
- A cubic-spline impulse response requires four integrators

