## DAT330 – Principles of Digital Audio Cogswell Polytechnical College Spring 2009

## Assignment #1 Due 02/11/09

| <ol> <li>Considering the Nyquist theorem, what is the minimum sample rate necessary to guarantee the following signals be completely reconstructed:</li> <li>A. Signal with components up to 20 kHz</li> <li>B. Signal with components up to 5 kHz</li> <li>C. Signal with components up to 24 kHz</li> </ol> |
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| <ul> <li>2. What is the highest frequency that may be accurately represented by sampling at the following common sample rates:</li> <li>A. 8 kHz</li> <li>B. 32 kHz</li> <li>C. 44.1 kHz</li> <li>D. 48 kHz</li> <li>E. 96 kHz</li> <li>F. 192 kHz</li> </ul>   |
| 3. What is the maximum dynamic range that can be encoded by words of the following number of bits? Dynamic range is defined as $20log_{10}(2^n)$ , where n is the number of bits. A. 8 bits B. 12 bits C. 16 bits D. 20 bits E. 24 bits F. 64 bits  |
| <ul> <li>4. What is the minimum number of bits necessary to fully encode the following dynamic ranges? (Hint: you have to take a base-2 logarithm).</li> <li>A. 48 dB</li> <li>B. 60 dB</li> <li>C. 72 dB</li> <li>D. 90 dB</li> <li>E. 120 dB</li> </ul>   |
| 5. How does a self-clocked digital audio interchange differ from an externally clocked one?   |

6. What is jitter and how is it involved in digital data transfers?